

Handbook of CLShanFigures

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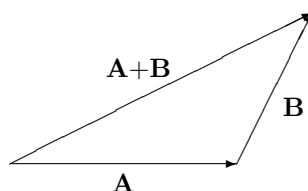
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Chapter 1

Fundamental Mathematics

1.1 Vector analysis

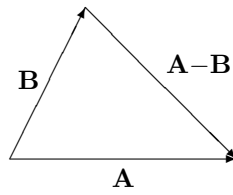
Fig. 1.1.1: Vector addition



Definition

```
\begin{picture}(4,2.5)
\put(0,0){\makebox(4,2.5){}}
% Draw the vectors.
\put(0 ,0.5){\vector (1 ,0 ){3 }} % {\bf A}
\put(3 ,0.5){\vector (1 ,2 ){1 }} % {\bf B}
\put(0 ,0.5){\vector (2 ,1 ){4 }} % {\bf A}+{\bf B}
% Label the vectors.
\put(1.25,0 ){\makebox(0.5,0.5){\bf A}}
\put(3.5 ,1 ){\makebox(0.5,0.5){\bf B}}
\put(1.2 ,1.5){\makebox(1 ,0.5){{\bf A}+{\bf B}}}
\end{picture}
```

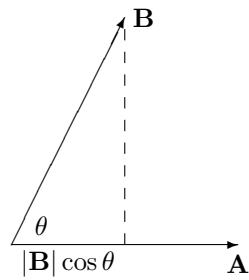
Fig. 1.1.2: Vector subtraction



Definition

```
\begin{picture}(3,2.5)
\put(0,0){\makebox(3,2.5){}}
% Draw the vectors.
\put(0 ,0.5){\vector (1 , 0 ){3 }} % {\bf A}
\put(0 ,0.5){\vector (1 , 2 ){1 }} % {\bf B}
\put(1 ,2.5){\vector (1 ,-1 ){2 }} % {\bf A}-{\bf B}
% Label the vectors.
\put(1.25,0 ){\makebox(0.5, 0.5){\bf A}}
\put(0 ,1.3){\makebox(0.5, 0.5){\bf B}}
\put(2 ,1.5){\makebox(1 , 0.5){{\bf A}$-{\bf B}}}
\end{picture}
```

Fig. 1.1.3: Dot or scalar product



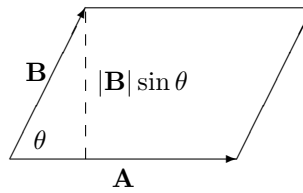
Definition

```

\begin{picture}(3.25,3.75)
\put(0,0){\makebox(3.25,3.75){}}
% Draw the vectors.
\put(0 ,0.5){\vector (1 ,0 ){3 }} % {\bf A}
\put(0 ,0.5){\vector (1 ,2 ){1.5 }} % {\bf B}
% Label the vectors, the projection and the angle.
\put(2.75,0 ){\makebox(0.5,0.5){$\bf A $}}
\put(1.5 ,3.25){\makebox(0.5,0.5){$\bf B $}}
\put(0.15,0.5 ){\makebox(0.5,0.5){$\theta$}}
\put(0 ,0 ){\makebox(1.5,0.5){$|\bf B| \cos\theta$}}
\multiput(1.5,0.5)(0,0.3){10}{\line(0,1){0.15}}
\end{picture}

```

Fig. 1.1.4: Cross or vector product



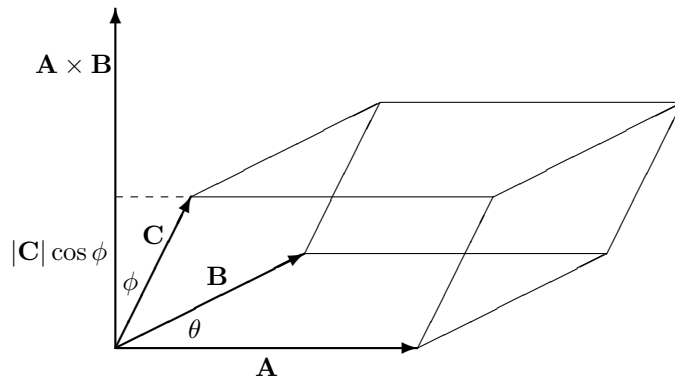
Definition

```

\begin{picture}(4,2.5)
\put(0,0){\makebox(4,2.5){}}
% Draw the vectors and the parallelogram.
\put(0 ,0.5){\vector (1 ,0 ){3}} % {\bf A}
\put(0 ,0.5){\vector (1 ,2 ){1}} % {\bf B}
\put(1 ,2.5){\line (1 ,0 ){3}}
\put(3 ,0.5){\line (1 ,2 ){1}}
% Label the vectors and the angle.
\put(1.25,0 ){\makebox(0.5,0.5){$\bf A $}}
\put(0.1 ,1.4 ){\makebox(0.5,0.5){$\bf B $}}
\put(0.15,0.5 ){\makebox(0.5,0.5){$\theta$}}
% Label the altitude of the parallelogram.
\put(1 ,1.25){\makebox(1.5,0.5){$|\bf B| \sin\theta$}}
\multiput(1,0.5)(0,0.3){7}{\line(0,1){0.15}}
\end{picture}

```


Fig. 1.1.5: Triple product



Definition

```

\begin{picture}(9,5)
\put(0,0){\makebox(9,5){}}
% Draw the vectors and the parallelepiped.
\thicklines
\put(1.5 ,0.5 ){\vector (1 ,0 ){4      }} % Vector A
\thinlines
\put(4 ,1.75){\line (1 ,0 ){4      }} % parallel to vector A
\put(2.5 ,2.5 ){\line (1 ,0 ){4      }} % parallel to vector A
\put(5 ,3.75){\line (1 ,0 ){4      }} % parallel to vector A
\thicklines
\put(1.5 ,0.5 ){\vector (2 ,1 ){2.5   }} % Vector B
\thinlines
\put(5.5 ,0.5 ){\line (2 ,1 ){2.5   }} % parallel to vector B
\put(2.5 ,2.5 ){\line (2 ,1 ){2.5   }} % parallel to vector B
\put(6.5 ,2.5 ){\line (2 ,1 ){2.5   }} % parallel to vector B
\thicklines
\put(1.5 ,0.5 ){\vector (1 ,2 ){1     }} % Vector C
\thinlines
\put(4 ,1.75){\line (1 ,2 ){1     }} % parallel to vector C
\put(5.5 ,0.5 ){\line (1 ,2 ){1     }} % parallel to vector C
\put(8 ,1.75){\line (1 ,2 ){1     }} % parallel to vector C
% Label the vectors and the angles.
\put(3.25,0 ){\makebox(0.5,0.5){$\bf A $}}
\put(2.6 ,1.2 ){\makebox(0.5,0.5){$\bf B $}}
\put(1.75,1.75){\makebox(0.5,0.5){$\bf C $}}
\put(2.3 ,0.5 ){\makebox(0.5,0.5){$\theta$}}
\put(1.45,1.1 ){\makebox(0.5,0.5){$\phi $}}

```

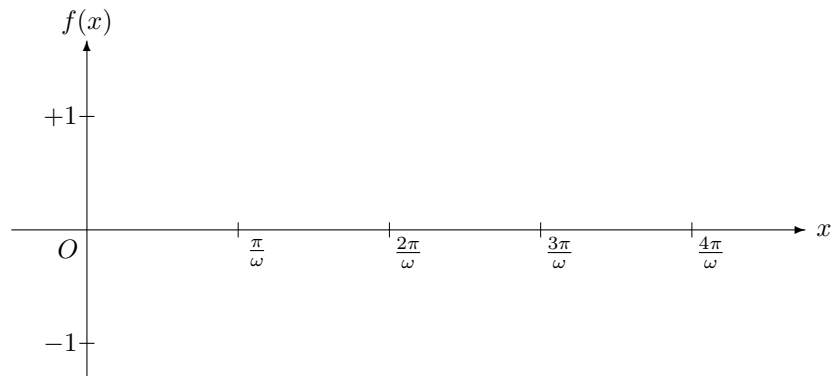
```

% Draw and label the vector A x B.
\thicklines
\put(1.5,0.5){\vector(0,1){4.5}}
\thinlines
\put(0.4,4){\makebox(1.1,0.5){${\bf A} \times {\bf B}$}}
% Label the projection of vector C on the vector A x B.
\put(0,1.5){\makebox(1.5,0.5){${\bf C} \cos\phi$}}
\multiput(1.5,2.5)(0.2,0){5}{\line(1,0){0.1}}
\end{picture}

```

1.2 Fourier series

Fig. 1.2.1: Savebox: Fourierfx



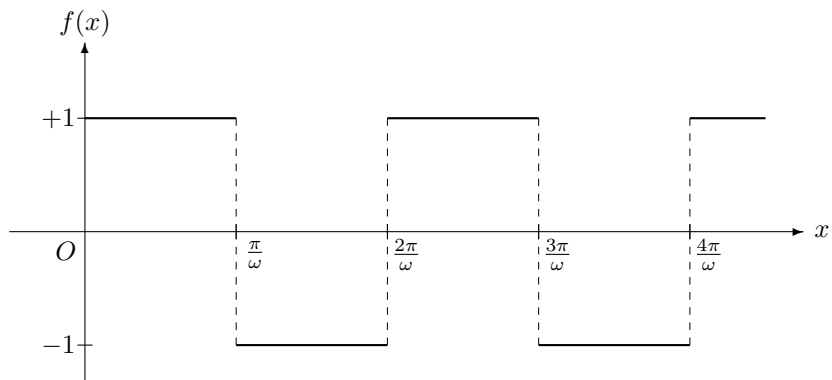
Savebox: Fourierfx

```

\newsavebox{\Fourierfx}
\savebox{\Fourierfx}(11,5){
\begin{picture}(11,5)
% Draw the axes.
\put( 0 ,2 ){\vector (1 ,0 ){10.5 }} % x
\put( 1 ,0 ){\vector (0 ,1 ){ 4.5 }} % f(x)
% Label the axes.
\put(10.5,1.75){\makebox(0.5,0.5){$ x $}}
\put( 0.5,4.5 ){\makebox(1 ,0.5){$f(x)$}}
\put( 0.5,1.5 ){\makebox(0.5,0.5){$0 $}}
% Label +1 and -1 on the f(x)-axis.
\put( 0.9,3.5 ){\line (1 ,0 ){0.2 }}
\put( 0.9,0.5 ){\line (1 ,0 ){0.2 }}
\put( 0.4,3.25){\makebox(0.5,0.5){$+1 $}}
\put( 0.4,0.25){\makebox(0.5,0.5){$-1 $}}
% Label n \pi / \omega on the x-axis.
\linethickness{0.2pt}
\put( 3 ,1.9 ){\line (0 ,1 ){0.2 }}
\put( 5 ,1.9 ){\line (0 ,1 ){0.2 }}
\put( 7 ,1.9 ){\line (0 ,1 ){0.2 }}
\put( 9 ,1.9 ){\line (0 ,1 ){0.2 }}
\thinlines
\put( 3 ,1.45){\makebox(0.5,0.5){$\frac{ \pi}{\omega}$}}
\put( 5 ,1.45){\makebox(0.5,0.5){$\frac{2 \pi}{\omega}$}}
\put( 7 ,1.45){\makebox(0.5,0.5){$\frac{3 \pi}{\omega}$}}
\put( 9 ,1.45){\makebox(0.5,0.5){$\frac{4 \pi}{\omega}$}}
\end{picture}}

```

Fig. 1.2.2: Periodic square function



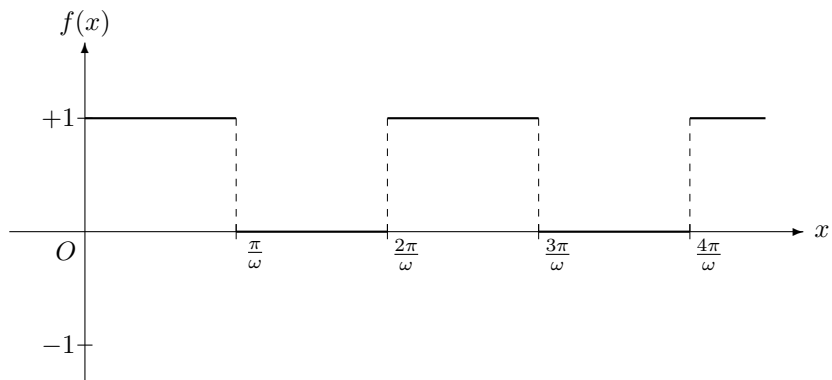
Definition

```

\begin{picture}(11,5)
\put(0,0){\makebox(11,5){}}
% Draw and label the axes.
% Use the savebox: Fourierfx.
\put(0,0){\usebox{\Fourierfx}}
% Draw the periodic square function.
\thicklines
\put(1,3.5){\line(1,0){2}}
\put(3,0.5){\line(1,0){2}}
\put(5,3.5){\line(1,0){2}}
\put(7,0.5){\line(1,0){2}}
\put(9,3.5){\line(1,0){1}}
% Draw the connecting lines.
\linethickness{0.2pt}
\multiput(3,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(3,2)(0,-0.2){8}{\line(0,-1){0.1}}
\multiput(5,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(5,2)(0,-0.2){8}{\line(0,-1){0.1}}
\multiput(7,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(7,2)(0,-0.2){8}{\line(0,-1){0.1}}
\multiput(9,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(9,2)(0,-0.2){8}{\line(0,-1){0.1}}
\thinlines
\end{picture}

```

Fig. 1.2.3: Rectangular pulse



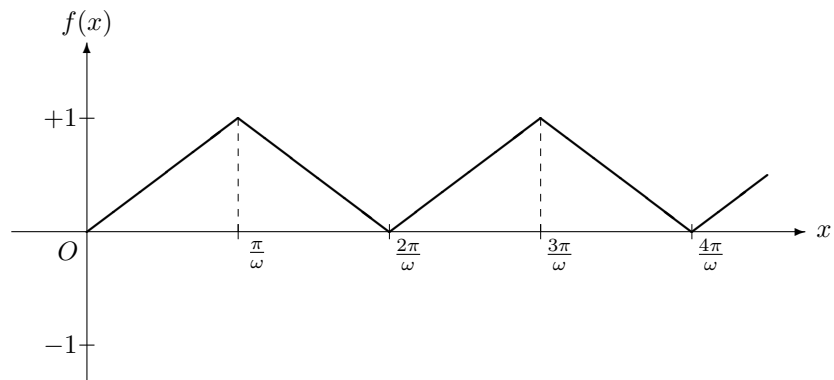
Definition

```

\begin{picture}(11,5)
\put(0,0){\makebox(11,5){}}
% Draw and label the axes.
% Use the savebox: Fourierfx.
\put(0,0){\usebox{\Fourierfx}}
% Draw the rectangular pulse.
\thicklines
\put(1,3.5){\line(1,0){2}}
\put(3,2){\line(1,0){2}}
\put(5,3.5){\line(1,0){2}}
\put(7,2){\line(1,0){2}}
\put(9,3.5){\line(1,0){1}}
% Draw the connecting lines.
\linethickness{0.2pt}
\multiput(3,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(5,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(7,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(9,2)(0,0.2){8}{\line(0,1){0.1}}
\thinlines
\end{picture}

```

Fig. 1.2.4: Periodic triangle function



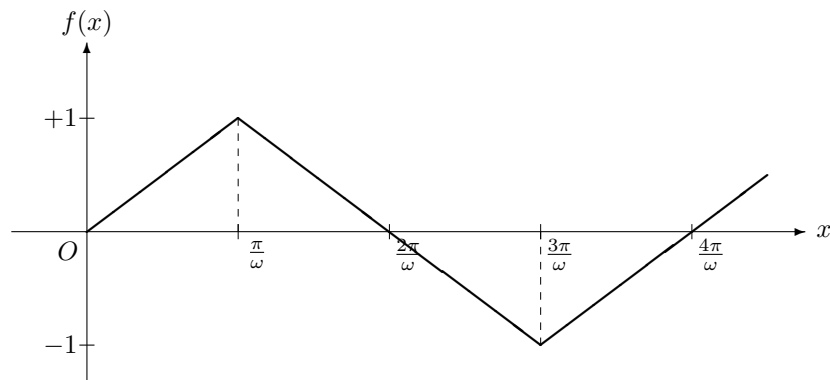
Definition

```

\begin{picture}(11,5)
\put(0,0){\makebox(11,5){}}
% Draw and label the axes.
% Use the savebox: Fourierfx.
\put(0,0){\usebox{\Fourierfx}}
% Draw the periodic triangle function.
\thicklines
\put(1,2){\line(4,3){2}}
\put(3,3.5){\line(4,-3){2}}
\put(5,2){\line(4,3){2}}
\put(7,3.5){\line(4,-3){2}}
\put(9,2){\line(4,3){1}}
% Draw the connecting lines.
\linethickness{0.2pt}
\multiput(3,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(7,2)(0,0.2){8}{\line(0,1){0.1}}
\thinlines
\end{picture}

```

Fig. 1.2.5: Odd periodic expansion of the triangle function



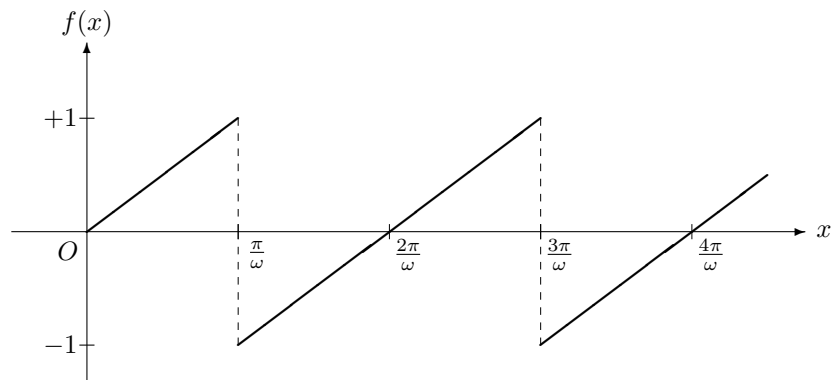
Definition

```

\begin{picture}(11,5)
\put(0,0){\makebox(11,5){}}
% Draw and label the axes.
% Use the savebox: Fourierfx.
\put(0,0){\usebox{\Fourierfx}}
% Draw the odd periodic expansion of the triangle function.
\thicklines
\put(1,2){\line(4,3){2}}
\put(3,3.5){\line(4,-3){2}}
\put(5,2){\line(4,-3){2}}
\put(7,0.5){\line(4,3){2}}
\put(9,2){\line(4,3){1}}
% Draw the connecting lines.
\linethickness{0.2pt}
\multiput(3,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(7,2)(0,-0.2){8}{\line(0,-1){0.1}}
\thinlines
\end{picture}

```

Fig. 1.2.6: Long saw-toothed function



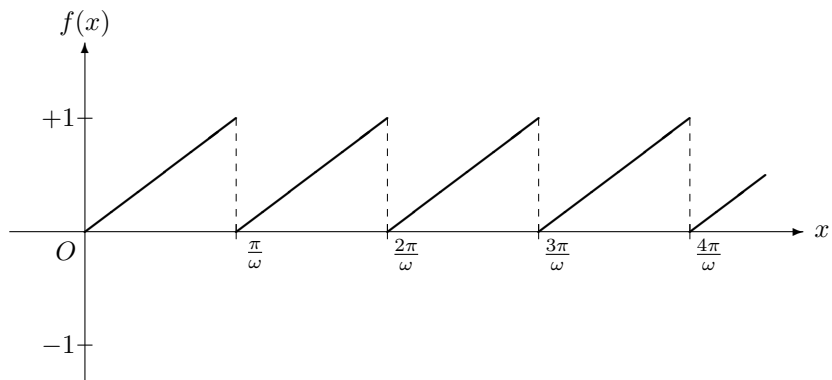
Definition

```

\begin{picture}(11,5)
\put(0,0){\makebox(11,5){}}
% Draw and label the axes.
% Use the savebox: Fourierfx.
\put(0,0){\usebox{\Fourierfx}}
% Draw the long saw-toothed function.
\thicklines
\put(1,2){\line(4,3){2}}
\put(3,0.5){\line(4,3){2}}
\put(5,2){\line(4,3){2}}
\put(7,0.5){\line(4,3){2}}
\put(9,2){\line(4,3){1}}
% Draw the connecting lines.
\linethickness{0.2pt}
\multiput(3,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(3,2)(0,-0.2){8}{\line(0,-1){0.1}}
\multiput(7,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(7,2)(0,-0.2){8}{\line(0,-1){0.1}}
\thinlines
\end{picture}

```


Fig. 1.2.7: Saw-toothed function



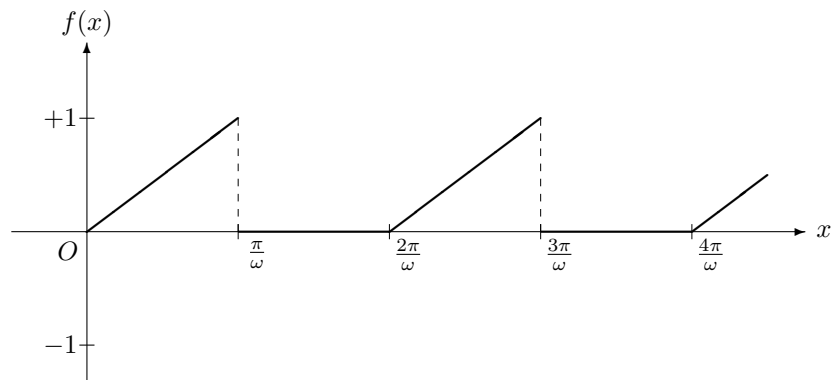
Definition

```

\begin{picture}(11,5)
\put(0,0){\makebox(11,5){}}
% Draw and label the axes.
% Use the savebox: Fourierfx.
\put(0,0){\usebox{\Fourierfx}}
% Draw the saw-toothed function.
\thicklines
\put(1,2){\line(4,3){2}}
\put(3,2){\line(4,3){2}}
\put(5,2){\line(4,3){2}}
\put(7,2){\line(4,3){2}}
\put(9,2){\line(4,3){1}}
% Draw the connecting lines.
\linethickness{0.2pt}
\multiput(3,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(5,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(7,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(9,2)(0,0.2){8}{\line(0,1){0.1}}
\thinlines
\end{picture}

```

Fig. 1.2.8: Saw-toothed pulse



Definition

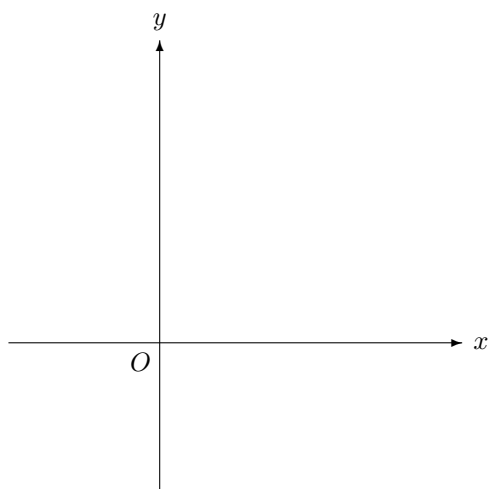
```

\begin{picture}(11,5)
\put(0,0){\makebox(11,5){}}
% Draw and label the axes.
% Use the savebox: Fourierfx.
\put(0,0){\usebox{\Fourierfx}}
% Draw the saw-toothed pulse.
\thicklines
\put(1,2){\line(4,3){2}}
\put(3,2){\line(1,0){2}}
\put(5,2){\line(4,3){2}}
\put(7,2){\line(1,0){2}}
\put(9,2){\line(4,3){1}}
% Draw the connecting lines.
\linethickness{0.2pt}
\multiput(3,2)(0,0.2){8}{\line(0,1){0.1}}
\multiput(7,2)(0,0.2){8}{\line(0,1){0.1}}
\thinlines
\end{picture}

```

1.3 Coordinate systems

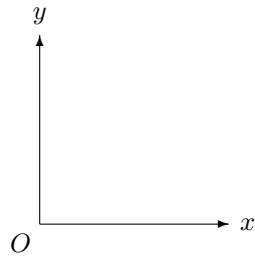
Fig. 1.3.1: Cartesian coordinates (2D)



Definition

```
\begin{picture}(6.5,6.5)
\put(0,0){\makebox(6.5,6.5){}}
% Draw the coordinate axes.
\put(0 ,2 ){\vector (1 ,0 ){6 }} % x-axis
\put(2 ,0 ){\vector (0 ,1 ){6 }} % y-axis
% Label the coordinate axes.
\put(6 ,1.75){\makebox(0.5,0.5){$$}} % x-axis
\put(1.75,6 ){\makebox(0.5,0.5){$$}} % y-axis
\put(1.5 ,1.5 ){\makebox(0.5,0.5){$$}} % origin
\end{picture}
```

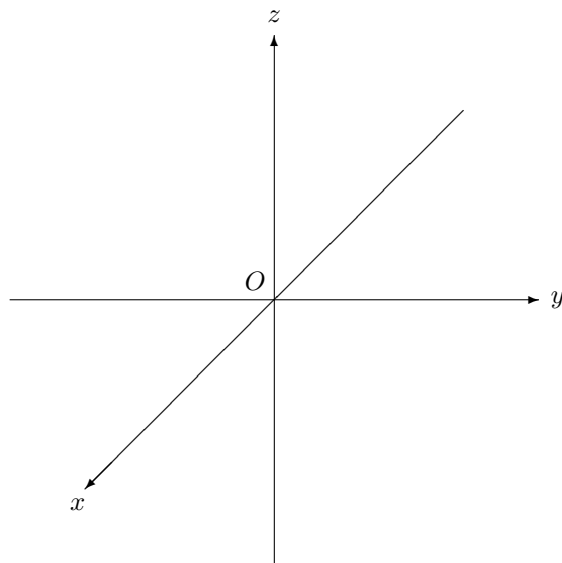
Fig. 1.3.2: Cartesian coordinates (2D)



Definition

```
\begin{picture}(3.5,3.5)
\put(0,0){\makebox(3.5,3.5){}}
% Draw the coordinate axes.
\put(0.5 ,0.5 ){\vector (1 ,0 ){2.5}} % x-axis
\put(0.5 ,0.5 ){\vector (0 ,1 ){2.5}} % y-axis
% Label the coordinate axes.
\put(3 ,0.25){\makebox(0.5,0.5){$x$}} % x-axis
\put(0.25,3 ){\makebox(0.5,0.5){$y$}} % y-axis
\put(0 ,0 ){\makebox(0.5,0.5){$0$}} % origin
\end{picture}
```

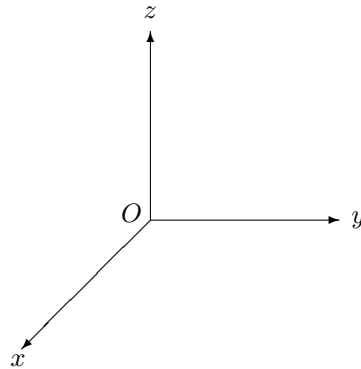
Fig. 1.3.3: Cartesian coordinates (3D)



Savebox: CartesianXYZ

```
\newsavebox{\CartesianXYZ}
\savebox{\CartesianXYZ}(7.5,7.5){
\begin{picture}(7.5,7.5)
% Draw the coordinate axes.
\put(6 ,6 ){\vector (-1 , -1 ){5 }} % x-axis
\put(0 ,3.5 ){\vector ( 1 , 0 ){7 }} % y-axis
\put(3.5 ,0 ){\vector ( 0 , 1 ){7 }} % z-axis
% Label the coordinate axes.
\put(0.65,0.55){\makebox( 0.5, 0.5){$x$}} % x-axis
\put(7 ,3.25){\makebox( 0.5, 0.5){$y$}} % y-axis
\put(3.25,7 ){\makebox( 0.5, 0.5){$z$}} % z-axis
\put(3 ,3.5 ){\makebox( 0.5, 0.5){$O$}} % origin
\end{picture}}
```

Fig. 1.3.4: Cartesian coordinates (3D)

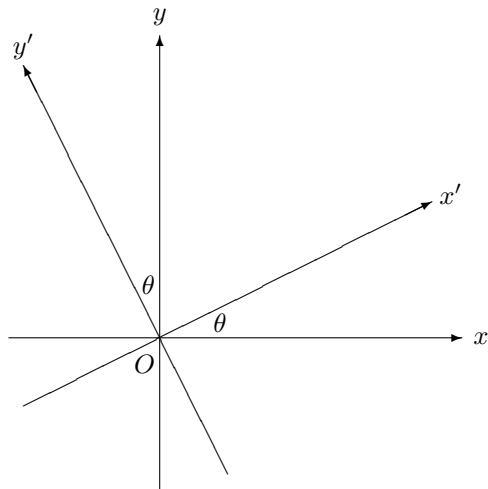


Definition

```
\begin{picture}(5,5.1)
\put(0,0){\makebox(5,5.1){}}
% Draw the coordinate axes.
\put(2 ,2.1 ){\vector (-1 , -1 ){1.7}} % x-axis
\put(2 ,2.1 ){\vector ( 1 , 0 ){2.5}} % y-axis
\put(2 ,2.1 ){\vector ( 0 , 1 ){2.5}} % z-axis
% Label the coordinate axes.
\put(0 ,0 ){\makebox( 0.5, 0.5){$x$}} % x-axis
\put(4.5 ,1.85){\makebox( 0.5, 0.5){$y$}} % y-axis
\put(1.75,4.6 ){\makebox( 0.5, 0.5){$z$}} % z-axis
\put(1.5 ,1.95){\makebox( 0.5, 0.5){$O$}} % origin
\end{picture}
```

1.4 Transformations of coordinate systems

Fig. 1.4.1: Rotation with respect to the z-axis (2D)



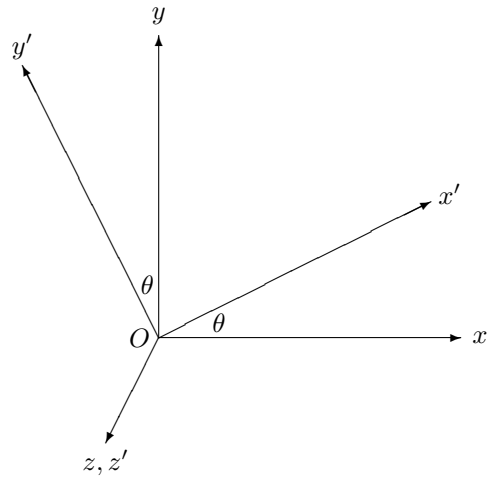
Definition

```

\begin{picture}(6.5,6.5)
\put(0,0){\makebox(6.5,6.5){}}
% Draw the coordinate axes.
\put(0 ,2 ){\vector ( 1 ,0 ){6      }} % x -axis
\put(2 ,0 ){\vector ( 0 ,1 ){6      }} % y -axis
\put(0.2 ,1.1 ){\vector ( 2 ,1 ){5.4  }} % x'-axis
\put(2.9 ,0.2 ){\vector (-1 ,2 ){2.7  }} % y'-axis
% Label the coordinate axes.
\put(6 ,1.75){\makebox( 0.5,0.5){$x  $}} % x -axis
\put(1.75,6 ){\makebox( 0.5,0.5){$y  $}} % y -axis
\put(5.6 ,3.65){\makebox( 0.5,0.5){$x'  $}} % x'-axis
\put(0 ,5.6 ){\makebox( 0.4,0.5){$y'  $}} % y'-axis
\put(1.55,1.4 ){\makebox( 0.5,0.5){$O  $}} % origin
% Label the angles.
\put(2.6 ,2 ){\makebox( 0.4,0.4){$\theta$}} % between x- and x'-axes
\put(1.65,2.5 ){\makebox( 0.4,0.4){$\theta$}} % between y- and y'-axes
\end{picture}

```

Fig. 1.4.2: Rotation with respect to the z-axis (3D)



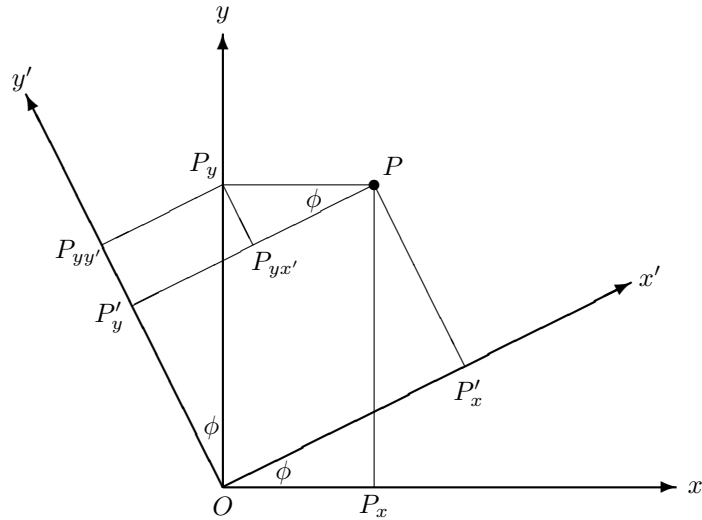
Definition

```

\begin{picture}(6.5,6.5)
\put(0,0){\makebox(6.5,6.5){}}
% Draw the coordinate axes.
\put(2 ,2 ){\vector ( 1 , 0 ){4      }} % x -axis
\put(2 ,2 ){\vector ( 0 , 1 ){4      }} % y -axis
\put(2 ,2 ){\vector ( 2 , 1 ){3.6    }} % x'-axis
\put(2 ,2 ){\vector (-1 , 2 ){1.8    }} % y'-axis
\put(2 ,2 ){\vector (-1 ,-2 ){0.7    }} % z- and z'-axes
% Label the coordinate axes.
\put(6 ,1.75){\makebox( 0.5, 0.5){$x  $}} % x -axis
\put(1.75,6 ){\makebox( 0.5, 0.5){$y  $}} % y -axis
\put(5.6 ,3.65){\makebox( 0.5, 0.5){$x' $}} % x'-axis
\put(0 ,5.6 ){\makebox( 0.4, 0.5){$y'  $}} % y'-axis
\put(0.95,0.1 ){\makebox( 0.7, 0.5){$z, z' $}} % z- and z'-axes
\put(1.5 ,1.75){\makebox( 0.5, 0.5){$0   $}} % origin
% Label the angles.
\put(2.6 ,2 ){\makebox( 0.4, 0.4){$\theta$}} % between x- and x'-axes
\put(1.65,2.5 ){\makebox( 0.4, 0.4){$\theta$}} % between y- and y'-axes
\end{picture}

```


Fig. 1.4.3: Transformation matrix



Definition

```

\begin{picture}(9.5,7)
\put(0,0){\makebox(9.5,7){}}
% Draw the coordinate axes and the point P.
\thicklines
\put(3 ,0.5){\vector ( 1 , 0 ){6      }} % x -axis
\put(3 ,0.5){\vector ( 0 , 1 ){6      }} % y -axis
\put(3 ,0.5){\vector ( 2 , 1 ){5.4    }} % x'-axis
\put(3 ,0.5){\vector (-1 , 2 ){2.6    }} % y'-axis
\put(5 ,4.5){\circle*          {0.15   }} % point P
\thinlines
% Label the coordinate axes and the point P.
\put(9 ,0.25){\makebox( 0.5, 0.5){$x   $}} % x -axis
\put(2.75,6.5){\makebox( 0.5, 0.5){$y   $}} % y -axis
\put(8.4 ,3.05){\makebox( 0.5, 0.5){$x'  $}} % x'-axis
\put(0.1 ,5.65){\makebox( 0.5, 0.5){$y'  $}} % y'-axis
\put(2.75,0 ){\makebox( 0.5, 0.5){$0    $}} % origin
\put(5 ,4.5){\makebox( 0.5, 0.5){$P    $}} % point P
% Draw the auxiliary lines.
\put(5 ,4.5){\line ( 0 , -1 ){4      }} % P-P_x
\put(5 ,4.5){\line (-1 , 0 ){2      }} % P-P_y
\put(5 ,4.5){\line ( 1 , -2 ){1.2    }} % P-P_x'
\put(5 ,4.5){\line (-2 , -1 ){3.2    }} % P-P_y'
\put(3 ,4.5){\line (-2 , -1 ){1.6    }} % P_y-P_{yx'}
\put(3 ,4.5){\line ( 1 , -2 ){0.4    }} % P_y-P_{yy'}

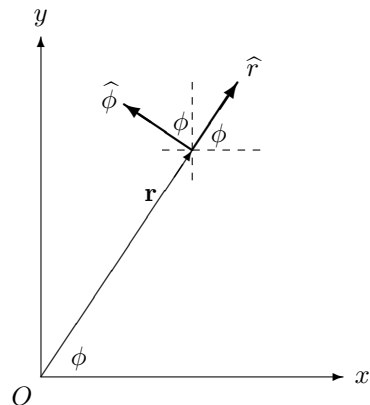
```

```

% Label the points.
\put(4.75,0 ){\makebox( 0.5, 0.5){$P_x $}} % point P_x
\put(2.5 ,4.5 ){\makebox( 0.5, 0.5){$P_y $}} % point P_y
\put(6 ,1.5 ){\makebox( 0.5, 0.5){$P_{x'} $}} % point P_{x'}
\put(1.25,2.5 ){\makebox( 0.5, 0.5){$P_{y'} $}} % point P_{y'}
\put(3.4 ,3.2 ){\makebox( 0.6, 0.5){$P_{\{yx'\}}$}} % point P_{\{yx'\}}
\put(0.8 ,3.35){\makebox( 0.6, 0.5){$P_{\{yy'\}}$}} % point P_{\{yy'\}}
% Label the angles.
\put(3.6 ,0.5 ){\makebox( 0.4, 0.4){$\phi $}} % between x- and x'-axes
\put(2.65,1.1 ){\makebox( 0.4, 0.4){$\phi $}} % between y- and y'-axes
\put(4 ,4.1 ){\makebox( 0.4, 0.4){$\phi $}} % between P-P_y and P-P_{y'}
\end{picture}

```

Fig. 1.4.4: Transformation from the cartesian coordinates to the cylindrical coordinates



Definition

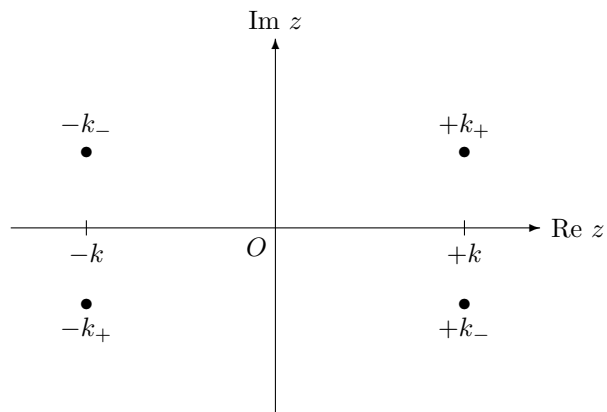
```

\begin{picture}(5,5.5)
\put(0,0){\makebox(5,5.5){}}
% Draw the coordinate axes and the vector.
\put(0.5 ,0.5 ){\vector ( 1 ,0 ){4      }} % x-axis
\put(0.5 ,0.5 ){\vector ( 0 ,1 ){4.5   }} % y-axis
\put(0.5 ,0.5 ){\vector ( 2 ,3 ){2     }} % {\bf r}
% Label the coordinate axes and the vector.
\put(4.5 ,0.25){\makebox( 0.5,0.5){$x   $}} % x-axis
\put(0.25,5   ){\makebox( 0.5,0.5){$y   $}} % y-axis
\put(0 ,0   ){ \makebox( 0.5,0.5){$0   $}} % origin
\put(1.7 ,2.65){\makebox( 0.5,0.5){$\bf r $}} % {\bf r}
% Draw the cylindrical coordinate axes.
\thicklines
\put(2.5 ,3.5 ){ \vector ( 2 ,3 ){0.6   }} % \h{r} -axis
\put(2.5 ,3.5 ){ \vector (-3 ,2 ){0.9   }} % \h{\phi}-axis
\thinlines
% Label the cylindrical coordinate axes.
\put(3.05,4.35){\makebox( 0.5,0.5){$\h{r} $}} % \h{r} -axis
\put(1.15,3.95){\makebox( 0.5,0.5){$\h{\phi}$}} % \h{\phi}-axis
% Label the angles.
\multiput(2.1,3.5)(0.2,0 ){7}{\line(1,0){0.1}} % horizontal dashed line
\multiput(2.5,3.1)(0 ,0.2){7}{\line(0,1){0.1}} % vertical dashed line
\put(0.8 ,0.55){\makebox( 0.4,0.4){$\phi   $}}
\put(2.7 ,3.5 ){ \makebox( 0.4,0.4){$\phi   $}}
\put(2.2 ,3.65){\makebox( 0.4,0.4){$\phi   $}}
\end{picture}

```

1.5 Complex analysis

Fig. 1.5.1: Poles on the imaginary plane



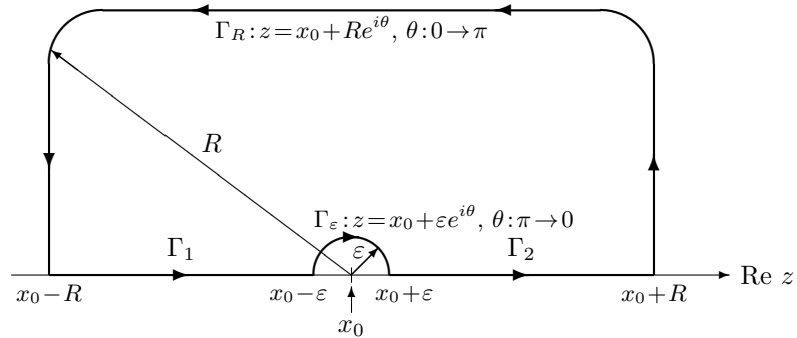
Definition

```

\begin{picture}(8,5.5)
\put(0,0){\makebox(8,5.5){}}
% Draw and label the Re- and Im-axes.
\put(0 ,2.5 ){\vector (1 ,0 ){7      }}
\put(3.5,0 ){\vector (0 ,1 ){5      }}
\put(7 ,2.25){\makebox(1 ,0.5){Re $z $}}
\put(3 ,5 ){\makebox(1 ,0.5){Im $z $}}
\put(3 ,2 ){\makebox(0.5,0.5){$0 $}}
% Draw and label k and -k.+
\put(6 ,2.4 ){\line (0 ,1 ){0.2  }}
\put(1 ,2.4 ){\line (0 ,1 ){0.2  }}
\put(5.7,1.9 ){\makebox(0.6,0.5){$+k $}}
\put(0.7,1.9 ){\makebox(0.6,0.5){$-k $}}
% Draw and label +k_{+}, -k_{+}, +k_{-} and -k_{-}.
\put(6 ,3.5 ){\circle* {0.15  }}
\put(6 ,1.5 ){\circle* {0.15  }}
\put(1 ,3.5 ){\circle* {0.15  }}
\put(1 ,1.5 ){\circle* {0.15  }}
\put(5.6,3.6 ){\makebox(0.8,0.5){$+k_{+}$}}
\put(5.6,0.9 ){\makebox(0.8,0.5){$+k_{-}$}}
\put(0.6,3.6 ){\makebox(0.8,0.5){$-k_{-}$}}
\put(0.6,0.9 ){\makebox(0.8,0.5){$-k_{+}$}}
\end{picture}

```

Fig. 1.5.2: Contour integral



Definition

```

\begin{picture}(10.5,4.5)
\put(0,0){\makebox(10.5,4.5){}}
% Draw and label the Re-axis.
\put(0 ,0.9){\vector ( 1 , 0 ){9.5 }}
\put(9.5 ,0.65){\makebox( 1 , 0.5){Re $z$}}
% Draw and label x_0.
\put(4.5 ,0.8){\line ( 0 , 1 ){0.2 }}
\put(4.5 ,0.4){\vector ( 0 , 1 ){0.35 }}
\put(4.25,0 ){\makebox( 0.5, 0.4){$x_0 $}}
% Draw the contour and indicate the direction of integral.
\thicklines
\put(0.5 ,0.9){\line ( 1 , 0 ){3.5 }} % Gamma_{1}
\put(2.15,0.9){\vector ( 1 , 0 ){0.2 }} % Gamma_{1}
\put(4.5 ,0.9){\oval ( 1 , 1 )[t ]} % Gamma_{\varepsilon}
\put(4.4 ,1.4){\vector ( 1 , 0 ){0.2 }} % Gamma_{\varepsilon}
\put(5 ,0.9){\line ( 1 , 0 ){3.5 }} % Gamma_{2}
\put(6.65,0.9){\vector ( 1 , 0 ){0.2 }} % Gamma_{2}
\put(4.5 ,0.9){\oval ( 8 , 7 )[t ]} % Gamma_{R}
\put(8.5 ,2.3){\vector ( 0 , 1 ){0.2 }} % Gamma_{R}
\put(6.6 ,4.4){\vector (-1 , 0 ){0.2 }} % Gamma_{R}
\put(2.6 ,4.4){\vector (-1 , 0 ){0.2 }} % Gamma_{R}
\put(0.5 ,2.5){\vector ( 0 , -1 ){0.2 }} % Gamma_{R}
\thinlines
% Label the lines, Gamma_{1} and Gamma_{2}.
\put(2 ,1 ){\makebox( 0.5, 0.5){$\Gamma_{1}$ }}
\put(6.5 ,1 ){\makebox( 0.5, 0.5){$\Gamma_{2}$ }}
% Label the inner circle, Gamma_{\varepsilon}.
\put(4.5 ,0.9){\vector ( 1 , 1 ){0.36 }}
\put(4.45,1.05){\makebox( 0.3, 0.3){$\varepsilon$}}

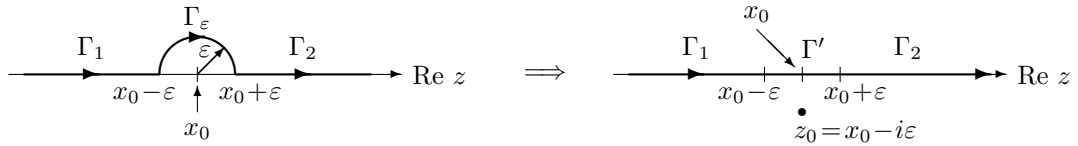
```

```

\put(4 ,1.4 ){\makebox( 2 , 0.5)[l]
      {\small$\Gamma_{\varepsilon}\!:z\!=\!x_0\!+\!i\varepsilon e^{i\theta}$,
      $\theta\!:\!\pi\!\to\!0$}}
\put(3.4 ,0.4 ){\makebox( 0.8, 0.5){\small$x_0\!-\!i\varepsilon$}}
\put(4.8 ,0.4 ){\makebox( 0.8, 0.5){\small$x_0\!+\!i\varepsilon$}}
% Label the outer circle, Gamma_{R}.
\put(4.5 ,0.9 ){\vector (-4 , 3 ){3.97}}
\put(2.4 ,2.4 ){\makebox( 0.5, 0.5){R $}}
\put(2.5 ,3.9 ){\makebox( 4 , 0.5)
      {\small$\Gamma_R\!:z\!=\!x_0\!+\!iR e^{i\theta}$,
      $\theta\!:\!0\!\to\!\pi$}}
\put(8 ,0.4 ){\makebox( 1 , 0.5){\small$x_0\!+\!iR$}}
\put(0 ,0.4 ){\makebox( 1 , 0.5){\small$x_0\!-\!iR$}}
\end{picture}

```

Fig. 1.5.3: Shift of a pole located on the real axis



Definition

```

\begin{picture}(14.2,2)
\put(0,0){\makebox(14.2,2){}}
\put(0,0){\makebox( 6.2,2){}}
\put(8,0){\makebox( 6.2,2){}}
% Draw and label the Re-axis.
\put( 0 ,1 ){\vector (1 , 0 ){5.2 }}
\put( 5.2 ,0.75){\makebox(1 , 0.5){Re $z }}
% Draw and label x_0.
\put( 2.5 ,0.9 ){\line (0 , 1 ){0.2 }}
\put( 2.5 ,0.5 ){\vector (0 , 1 ){0.35 }}
\put( 2.25,0 ){\makebox(0.5, 0.5){$x_0 }}
% Draw the integral path and indicate the direction.
\thicklines
\put( 0.2 ,1 ){\line (1 , 0 ){1.8 }}
\put( 1 ,1 ){\vector (1 , 0 ){0.2 }}
\put( 2.5 ,1 ){\oval (1 , 1 )[t ]}
\put( 2.4 ,1.5 ){\vector (1 , 0 ){0.2 }}
\put( 3 ,1 ){\line (1 , 0 ){1.8 }}
\put( 3.8 ,1 ){\vector (1 , 0 ){0.2 }}
\thinlines
% Label the lines, Gamma_{1} and Gamma_{2}.
\put( 0.85,1.1 ){\makebox(0.5, 0.5){$\Gamma_{1}$ }}
\put( 3.65,1.1 ){\makebox(0.5, 0.5){$\Gamma_{2}$ }}
% Label the circle, Gamma_{\varepsilon}.
\put( 2.5 ,1 ){\vector (1 , 1 ){0.36 }}
\put( 2.45,1.15){\makebox(0.3, 0.3){$\varepsilon$ }}
\put( 2.2 ,1.5 ){\makebox(0.6, 0.5){$\Gamma_{\varepsilon}$}}
\put( 1.3 ,0.5 ){\makebox(1 , 0.5){$x_0\!-\!\varepsilon$ }}
\put( 2.7 ,0.5 ){\makebox(1 , 0.5){$x_0\!+\!\varepsilon$ }}
%
% Draw the arrow.
\put( 6.6 ,0.75){\makebox(1 , 0.5){$\Rightarrow$ }}
%

```

```

% Draw and label the Re-axis.
\put( 8 ,1 ){\vector (1 , 0 ){5.2 }}
\put(13.2 ,0.75){\makebox(1 , 0.5){Re $z }}
% Draw and label x_0.
\put(10.5 ,0.9 ){\line (0 , 1 ){0.2 }}
\put( 9.9 ,1.6 ){\vector (1 , -1 ){0.5 }}
\put( 9.65,1.6 ){\makebox(0.5, 0.4){$x_0 }}
% Draw the integral path and indicate the direction.
\thicklines
\put( 8.2 ,1 ){\line (1 , 0 ){4.6 }}
\put( 9 ,1 ){\vector (1 , 0 ){0.2 }}
\put(12.8 ,1 ){\vector (1 , 0 ){0.2 }}
\thinlines
% Label the lines, Gamma_{1} and Gamma_{2}.
\put( 8.85,1.1 ){\makebox(0.5, 0.5){$\Gamma_{1}$ }}
\put(11.65,1.1 ){\makebox(0.5, 0.5){$\Gamma_{2}$ }}
% Label the line Gamma'.
\put(10.4 ,1.1 ){\makebox(0.5, 0.5){$\Gamma'$ }}
\put(10 ,0.9 ){\line (0 , 1 ){0.2 }}
\put(11 ,0.9 ){\line (0 , 1 ){0.2 }}
\put( 9.3 ,0.5 ){\makebox(1 , 0.5){$x_0\!-\!\varepsilon$ }}
\put(10.7 ,0.5 ){\makebox(1 , 0.5){$x_0\!+\!\varepsilon$ }}
% Draw and label z_0.
\put(10.5 ,0.5 ){\circle* {0.1 }}
\put(10.4 ,0 ){\makebox(1.6, 0.5){$z_0\!-\!x_0\!-\!i\varepsilon$ }}
\end{picture}

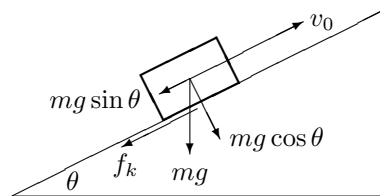
```


Chapter 2

Classical Mechanics

2.1 Motions on the inclined plane

Fig. 2.1.1: Upward motion of a block



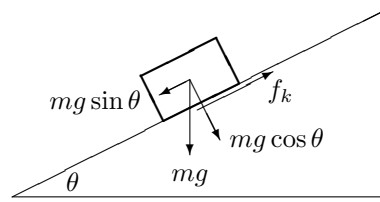
Definition

```

\begin{picture}(5,2.5)
\put(0,0){\makebox(5,2.5){}}
% Draw the inclined plane.
\put(0 ,0 ){\line ( 1 , 0 ){5 }}
\put(0 ,0 ){\line ( 2 , 1 ){5 }}
% Draw the block.
\thicklines
\put(2 ,1 ){\line ( 2 , 1 ){1 }}
\put(2 ,1 ){\line (-1 , 2 ){0.3 }}
\put(1.7 ,1.6 ){\line ( 2 , 1 ){1 }}
\put(3 ,1.5 ){\line (-1 , 2 ){0.3 }}
\thinlines
% Draw the components of the gravitational force.
\put(2.35,1.55){\vector ( 0 ,-1 ){1 }} % mg
\put(2.35,1.55){\vector ( 1 ,-2 ){0.4 }} % mg \cos\theta
\put(2.35,1.55){\vector (-2 ,-1 ){0.4 }} % mg \sin\theta
% Label the angle and the components of the gravitational force.
\put(0.6 ,0 ){\makebox( 0.4 , 0.4){$\theta$ }}
\put(2.1 ,0 ){\makebox( 0.5 , 0.5){$mg$ }}
\put(2.9 ,0.5 ){\makebox( 1.2 , 0.5){$mg \cos\theta$}}
\put(0.5 ,1 ){\makebox( 1.2 , 0.5){$mg \sin\theta$}}
% Draw and label the velocity.
\put(2.35,1.55){\vector ( 2 , 1 ){1.5 }}
\put(3.85,2.05){\makebox( 0.5 , 0.5){$v_0$}}
% Draw and label the frictional force.
\put(2.45,1.15){\vector (-2 ,-1 ){1 }}
\put(1.25,0.15){\makebox( 0.5 , 0.5){$f_k$}}
\end{picture}

```

Fig. 2.1.2: Downward motion of a block



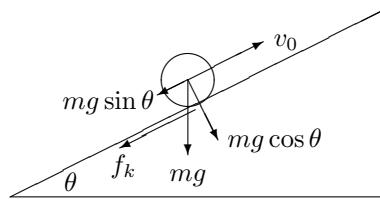
Definition

```

\begin{picture}(5,2.5)
\put(0,0){\makebox(5,2.5){}}
% Draw the inclined plane.
\put(0 ,0 ){\line ( 1 , 0 ){5 }}
\put(0 ,0 ){\line ( 2 , 1 ){5 }}
% Draw the block.
\thicklines
\put(2 ,1 ){\line ( 2 , 1 ){1 }}
\put(2 ,1 ){\line (-1 , 2 ){0.3 }}
\put(1.7 ,1.6 ){\line ( 2 , 1 ){1 }}
\put(3 ,1.5 ){\line (-1 , 2 ){0.3 }}
\thinlines
% Draw the components of the gravitational force.
\put(2.35,1.55){\vector ( 0 , -1 ){1 }} % mg
\put(2.35,1.55){\vector ( 1 , -2 ){0.4 }} % mg \cos\theta
\put(2.35,1.55){\vector (-2 , -1 ){0.4 }} % mg \sin\theta
% Label the angle and the components of the gravitational force.
\put(0.6 ,0 ){\makebox( 0.4 , 0.4){$\theta$}}
\put(2.1 ,0 ){\makebox( 0.5 , 0.5){$mg$}}
\put(2.9 ,0.5 ){\makebox( 1.2 , 0.5){$mg \cos\theta$}}
\put(0.5 ,1 ){\makebox( 1.2 , 0.5){$mg \sin\theta$}}
% Draw and label the frictional force.
\put(2.45,1.15){\vector ( 2 , 1 ){1 }}
\put(3.3 ,1.15){\makebox( 0.5 , 0.5){$f_k$}}
\end{picture}

```

Fig. 2.1.3: Upward motion of a ball or a cylinder



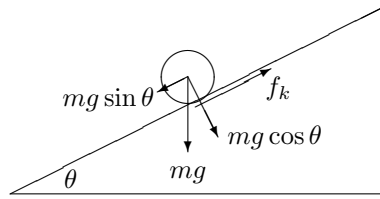
Definition

```

\begin{picture}(5,2.5)
\put(0,0){\makebox(5,2.5){}}
% Draw the inclined plane.
\put(0 ,0 ){\line ( 1 , 0 ){5 }}
\put(0 ,0 ){\line ( 2 , 1 ){5 }}
% Draw the ball.
\put(2.35,1.55){\circle {0.65 }}
% Draw the components of the gravitational force.
\put(2.35,1.55){\vector ( 0 ,-1 ){1 }} % mg
\put(2.35,1.55){\vector ( 1 ,-2 ){0.4 }} % mg \cos\theta
\put(2.35,1.55){\vector (-2 ,-1 ){0.4 }} % mg \sin\theta
% Label the angle and the components of the gravitational force.
\put(0.6 ,0 ){\makebox( 0.4 , 0.4){$\theta$ }}
\put(2.1 ,0 ){\makebox( 0.5 , 0.5){$mg$ }}
\put(2.9 ,0.5 ){\makebox( 1.2 , 0.5){$mg \cos\theta$}}
\put(0.7 ,1 ){\makebox( 1.2 , 0.5){$mg \sin\theta$}}
% Draw and label the velocity.
\put(2.35,1.55){\vector ( 2 , 1 ){1 }}
\put(3.4 ,1.8 ){\makebox( 0.5 , 0.5){$v_0$}}
% Draw and label the frictional force.
\put(2.45,1.15){\vector (-2 ,-1 ){1 }}
\put(1.25,0.15){\makebox( 0.5 , 0.5){$f_k$}}
\end{picture}

```

Fig. 2.1.4: Downward motion of a ball or a cylinder



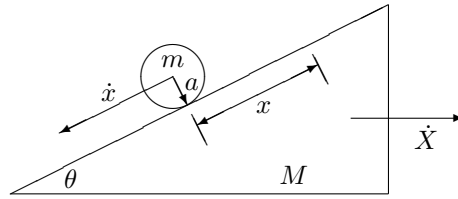
Definition

```

\begin{picture}(5,2.5)
\put(0,0){\makebox(5,2.5){}}
% Draw the inclined plane.
\put(0 ,0 ){\line ( 1 , 0 ){5 }}
\put(0 ,0 ){\line ( 2 , 1 ){5 }}
% Draw the ball.
\put(2.35,1.55){\circle {0.65 }}
% Draw the components of the gravitational force.
\put(2.35,1.55){\vector ( 0 ,-1 ){1 }} % mg
\put(2.35,1.55){\vector ( 1 ,-2 ){0.4 }} % mg \cos\theta
\put(2.35,1.55){\vector (-2 ,-1 ){0.4 }} % mg \sin\theta
% Label the angle and the components of the gravitational force.
\put(0.6 ,0 ){\makebox( 0.4 , 0.4){$\theta$ }}
\put(2.1 ,0 ){\makebox( 0.5 , 0.5){$mg$ }}
\put(2.9 ,0.5 ){\makebox( 1.2 , 0.5){$mg \cos\theta$}}
\put(0.7 ,1 ){\makebox( 1.2 , 0.5){$mg \sin\theta$}}
% Draw and label the frictional force.
\put(2.45,1.15){\vector ( 2 , 1 ){1 }}
\put(3.3 ,1.15){\makebox( 0.5 , 0.5){$f_k$}}
\end{picture}

```

Fig. 2.1.5: Downward motion on a movable wedge



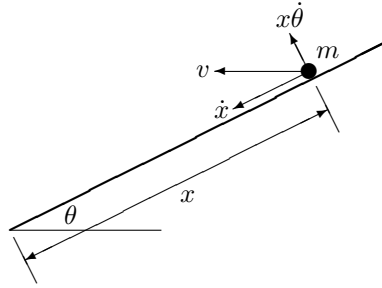
Definition

```

\begin{picture}(6,2.5)
\put(0,0){\makebox(6,2.5){}}
% Draw the wedge.
\put(0 ,0 ){\line ( 1 , 0 ){5      }}
\put(0 ,0 ){\line ( 2 , 1 ){5      }}
\put(5 ,0 ){\line ( 0 , 1 ){2.5    }}
% Label the angle, the mass, and the velocity of the wedge.
\put(0.6 ,0 ){\makebox( 0.4, 0.4){$\theta $}}
\put(3.5 ,0 ){\makebox( 0.5, 0.5){$M $}}
\put(4.5 ,1 ){\vector ( 1 , 0 ){1.5   }}
\put(5.25,0.5 ){\makebox( 0.5, 0.5){$\dot{X}$}}
% Draw the ball and label its mass, radius and velocity.
\put(2.15,1.55){\circle {0.9      }}
\put(1.9 ,1.55){\makebox( 0.5, 0.4){$m $}}
\put(2.15,1.55){\vector ( 1 , -2 ){0.19  }}
\put(2.15,1.2 ){\makebox( 0.5, 0.5){$a $}}
\put(2.15,1.55){\vector (-2 , -1 ){1.5   }}
\put(1.05,1.1 ){\makebox( 0.5, 0.5){$\dot{x}$}}
% Label the generalized coordinate x.
\put(2.4 ,1.05){\line ( 1 , -2 ){0.2   }}
\put(4 ,1.85){\line ( 1 , -2 ){0.2   }}
\put(3.27,1.31){\vector (-2 , -1 ){0.8   }}
\put(3.27,1.31){\vector ( 2 , 1 ){0.8   }}
\put(3.1 ,0.9 ){\makebox( 0.5, 0.5){$x $}}
\end{picture}

```

Fig. 2.1.6: Motion on an elevating plane



Definition

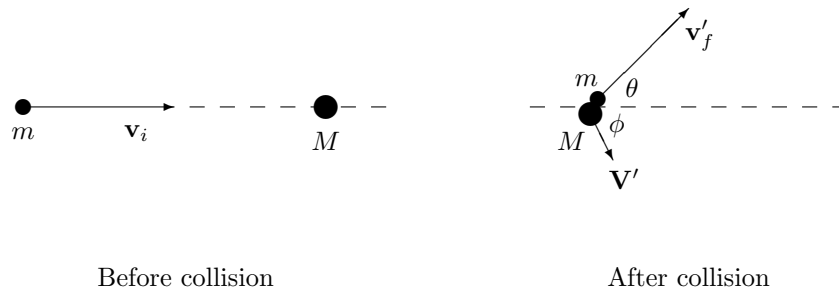
```

\begin{picture}(5,3.8)
\put(0,0){\makebox(5,3.8){}}
% Draw the inclined plane.
\thicklines
\put(0 ,0.7){\line ( 2 , 1 ){5}}
\thinlines
% Label the angle.
\put(0 ,0.7){\line ( 1 , 0 ){2}}
\put(0.6 ,0.7){\makebox( 0.4 , 0.4){$\theta$}}
% Draw the particle and label its mass and velocity.
\put(3.95,2.8){\circle* {0.22}}
\put(3.95,2.8){\makebox( 0.5 , 0.5){$m$}}
\put(3.95,2.8){\vector (-2 , -1 ){1}}
\put(2.55,2.05){\makebox( 0.5 , 0.5){$\dot{x}$}}
\put(3.95,2.8){\vector (-1 , 2 ){0.25}}
\put(3.45,3.3){\makebox( 0.5 , 0.5){$x \dot{\theta}$}}
\put(3.95,2.8){\vector (-1 , 0 ){1.25}}
\put(2.3 ,2.55){\makebox( 0.5 , 0.5){$v$}}
% Label the generalized coordinate x.
\put(0.05,0.6){\line ( 1 , -2 ){0.3}}
\put(4.05,2.6){\line ( 1 , -2 ){0.3}}
\put(2.2 ,1.3){\vector ( 2 , 1 ){2}}
\put(2.2 ,1.3){\vector (-2 , -1 ){2}}
\put(2.1 ,0.9){\makebox( 0.5 , 0.5){$x$}}
\end{picture}

```

2.2 Collisions and scatterings

Fig. 2.2.1: Scattering in the laboratory (LAB) system



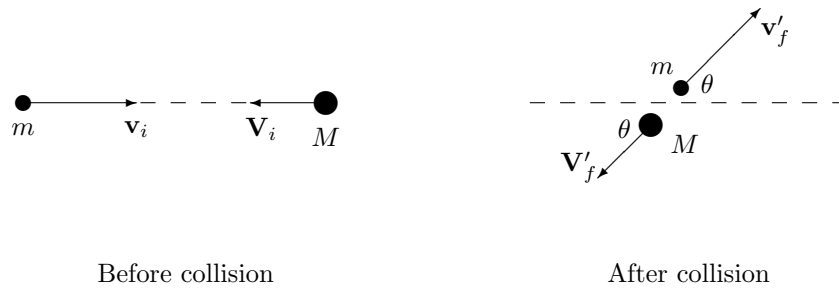
Definition

```

\begin{picture}(11.5,4)
\put(0,0){\makebox(11.5,4){}}
% Before collision:
% Draw the incident and the target particles.
\put(0.5 ,2.5){\circle*      {0.2      }}
\put(0.5 ,2.5){\vector (1 , 0 ){2      }}
\put(4.5 ,2.5){\circle*      {0.3      }}
\multiput(2.7,2.5)(0.4,0){ 7}{\line(1,0){0.2 }}
% Label the masses and the velocity.
\put(0.25,1.9){\makebox(0.5, 0.5){$m      $}}
\put(4.25,1.8){\makebox(0.5, 0.5){$M      $}}
\put(1.75,1.9){\makebox(0.5, 0.5){${\bf v}_i $}}
\put(1.15,0 ){\makebox(3 , 0.5){Before collision}}
% After collision:
% Draw the incident and the target particles.
\put(8.1 ,2.6){\circle*      {0.2      }}
\put(8.1 ,2.6){\vector (1 , 1 ){1.2      }}
\put(8 ,2.4){\circle*      {0.3      }}
\put(8 ,2.4){\vector (1 ,-2 ){0.3      }}
\multiput(7.2,2.5)(0.4,0){11}{\line(1,0){0.2 }}
% Label the masses, the velocities and the angles.
\put(7.7 ,2.6){\makebox(0.5, 0.5){$m      $}}
\put(7.5 ,1.8){\makebox(0.5, 0.5){$M      $}}
\put(9.2 ,3.2){\makebox(0.5, 0.5){${\bf v}'_f $}}
\put(8.2 ,1.3){\makebox(0.5, 0.5){${\bf V}' $}}
\put(8.3 ,2.5){\makebox(0.5, 0.5){$\theta $}}
\put(8.1 ,2 ){\makebox(0.5, 0.5){$\phi $}}
\put(7.8 ,0 ){\makebox(3 , 0.5){After collision}}
\end{picture}

```


Fig. 2.2.2: Scattering in the center-of-mass (CM) system



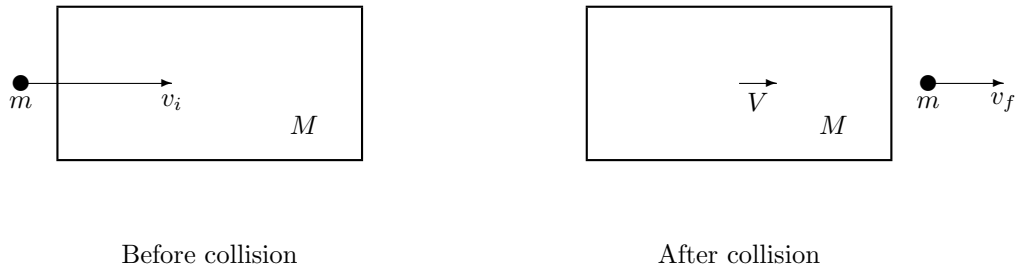
Definition

```

\begin{picture}(11.5,4)
\put(0,0){\makebox(11.5,4){}}
% Before collision:
% Draw the incident and the target particles.
\put( 0.5 ,2.5){\circle*      {0.2      }}
\put( 0.5 ,2.5){\vector ( 1  , 0  ){1.5      }}
\put( 4.5 ,2.5){\circle*      {0.3      }}
\put( 4.5 ,2.5){\vector (-1  , 0  ){1      }}
\multiput(2.05,2.5)(0.4,0){ 4}{\line(1,0){0.2  }}
% Label the masses and the velocities.
\put( 0.25,1.9){\makebox( 0.5, 0.5){$m      $}}
\put( 4.25,1.8){\makebox( 0.5, 0.5){$M      $}}
\put( 1.75,1.9){\makebox( 0.5, 0.5){$\{\bf v\}_i $}}
\put( 3.4 ,1.9){\makebox( 0.5, 0.5){$\{\bf V\}_i $}}
\put( 1.15,0 ){\makebox( 3  , 0.5){Before collision}}
% After collision:
% Draw the incident and the target particles.
\put( 9.2 ,2.7){\circle*      {0.2      }}
\put( 9.2 ,2.7){\vector ( 1  , 1  ){1.05      }}
\put( 8.8 ,2.2){\circle*      {0.3      }}
\put( 8.8 ,2.2){\vector (-1  ,-1  ){0.7      }}
\multiput(7.2 ,2.5)(0.4,0){11}{\line(1,0){0.2  }}
% Label the masses, the velocities and the angles.
\put( 8.7 ,2.7){\makebox( 0.5, 0.5){$m      $}}
\put( 9  ,1.7){\makebox( 0.5, 0.5){$M      $}}
\put(10.2 ,3.2){\makebox( 0.5, 0.5){$\{\bf v\}'_f $}}
\put( 7.6 ,1.4){\makebox( 0.5, 0.5){$\{\bf V\}'_f $}}
\put( 9.3 ,2,5){\makebox( 0.5, 0.5){$\theta      $}}
\put( 8.2 ,1.9){\makebox( 0.5, 0.5){$\theta      $}}
\put( 7.8 ,0 ){\makebox( 3  , 0.5){After collision}}
\end{picture}

```

Fig. 2.2.3: A bullet passes through a block



Definition

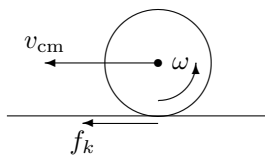
```

\begin{picture}(14,3)
\put(0,0){\makebox(14,3){}}
% Before collision:
% Draw the block and the bullet.
\thicklines
\put( 1 ,1.5){\framebox(4 ,2 ){ }}
\thinlines
\put( 0.5 ,2.5){\circle*          {0.2 }}
\put( 0.5 ,2.5){\vector (1 ,0 ){2 }}
% Label the masses and the velocity.
\put( 0.25,2 ){\makebox (0.5,0.5){$m $}}
\put( 2.25,2 ){\makebox (0.5,0.5){$v_i$}}
\put( 4 ,1.7){\makebox (0.5,0.5){$M $}}
\put( 1.5 ,0 ){\makebox (3 ,0.5){Before collision}}
% After collision:
% Draw the block and the bullet.
\thicklines
\put( 8 ,1.5){\framebox(4 ,2 ){ }}
\thinlines
\put(12.5 ,2.5){\circle*          {0.2 }}
\put(12.5 ,2.5){\vector (1 ,0 ){1 }}
\put(10 ,2.5){\vector (1 ,0 ){0.5 }}
% Label the masses and the velocities.
\put(12.25,2 ){\makebox (0.5,0.5){$m $}}
\put(13.25,2 ){\makebox (0.5,0.5){$v_f$}}
\put(11 ,1.7){\makebox (0.5,0.5){$M $}}
\put(10 ,2 ){\makebox (0.5,0.5){$V $}}
\put( 8.5 ,0 ){\makebox (3 ,0.5){After collision}}
\end{picture}

```

2.3 Balls and cylinders

Fig. 2.3.1: A billiard ball rolls on the table



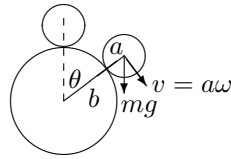
Definition

```

\begin{picture}(3.5,2)
\put(0,0){\makebox(3.5,2){}}
% Draw the ground.
\put(0 ,0.6){\line (1 ,0 ){3.5 }}
% Draw the billiard ball and label its angular velocity.
\put(2 ,1.3){\circle {1.4 }}
\put(2 ,1.3){\circle* {0.1 }}
\put(2 ,1.3){\oval (1 ,1 )[rb ]}
\put(2.5 ,1.3){\vector (0 ,1 ){0 }}
\put(2.1 ,1.05){\makebox(0.4,0.5){$\omega $}}
% Label the velocity.
\put(2 ,1.3){\vector (-1 ,0 ){1.5 }}
\put(0.2 ,1.3){\makebox(0.6,0.5){$v_{\rm cm}$}}
% Label the frictional force.
\put(2 ,0.5){\vector (-1 ,0 ){1 }}
\put(0.75,0 ){\makebox(0.5,0.5){$f_k $}}
\end{picture}

```

Fig. 2.3.2: A thin cylinder rolls on a thick cylinder



Definition

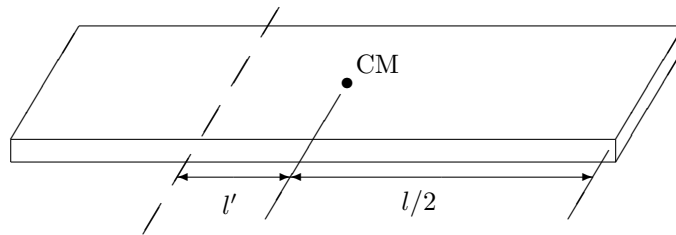
```

\begin{picture}(3,2)
\put(0,0){\makebox(3,2){}}
% Draw two cylinders.
\put(0.7 ,1.7 ){\circle {0.6 }}
\put(0.7 ,0.7 ){\circle {1.4 }}
% Draw the rolling cylinder and label its weight and velocity.
\put(1.5 ,1.3 ){\circle {0.6 }}
\put(1.5 ,1.3 ){\vector (0 ,-1 ){0.5 }}
\put(1.45,0.35){\makebox(0.5, 0.5){$mg $}}
\put(1.5 ,1.3 ){\vector (3 ,-4 ){0.3 }}
\put(1.8 ,0.65){\makebox(1.2, 0.5){$v = a \omega$}}
% Label the radius of each cylinder and the angle.
\put(0.7 ,0.7 ){\line (4 , 3 ){0.8 }}
\put(1.25,1.25){\makebox(0.3, 0.3){$a $}}
\put(0.95,0.6 ){\makebox(0.3, 0.3){$b $}}
\put(0.7 ,0.75){\makebox(0.3, 0.5){$\theta $}}
\multiput(0.7,0.7)(0,0.2){6}{\line(0,1){0.1 }}
\end{picture}

```

2.4 Rods, planes, and planks

Fig. 2.4.1: A rotating plank



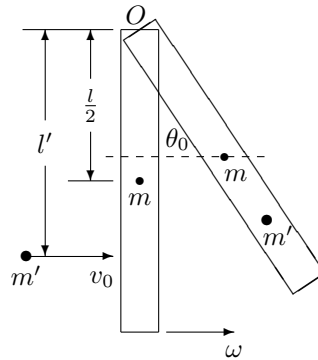
Definition

```

\begin{picture}(8.9,3)
\put(0,0){\makebox(8.9,3){}}
% Draw the rectangular plank.
\put(0 ,1.25){\line (1 , 0 ){8 }}
\put(0 ,1.25){\line (3 , 5 ){0.9 }}
\put(8 ,1.25){\line (3 , 5 ){0.9 }}
\put(0.9 ,2.75){\line (1 , 0 ){8 }}
\put(0 ,1.25){\line (0 ,-1 ){0.3 }}
\put(8 ,1.25){\line (0 ,-1 ){0.3 }}
\put(8.9 ,2.75){\line (0 ,-1 ){0.3 }}
\put(0 ,0.95){\line (1 , 0 ){8 }}
\put(8 ,0.95){\line (3 , 5 ){0.9 }}
% Draw the center of mass of the rectangular plank.
\put(4.45,2 ){\circle* {0.15 }}
\put(4.6 ,2 ){\makebox( 0.5, 0.5){CM}}
% Draw the axis of rotation.
\multiput(1.75,0 )(0.39,0.65){5}{\line(3,5){0.24}}
% Label the length.
\put(4.36,1.85){\line (-3 ,-5 ){0.99 }}
\put(7.91,1.1 ){\line (-3 ,-5 ){0.54 }}
\put(2.95,0.75){\vector (1 , 0 ){0.75 }}
\put(2.95,0.75){\vector (-1 , 0 ){0.75 }}
\put(5.7 ,0.75){\vector (1 , 0 ){2 }}
\put(5.7 ,0.75){\vector (-1 , 0 ){2 }}
\put(2.65,0.15){\makebox( 0.5, 0.5){$l'$ }}
\put(5.1 ,0.15){\makebox( 0.6, 0.5){$l/2$}}
\end{picture}

```

Fig. 2.4.2: A bullet knocks into a rod



Definition

```

\begin{picture}(4.2,5)
\put(0,0){\makebox(4.2,5){}}
% Draw the rod before the collision.
\put(1.5 ,0.5 ){\line (1 , 0 ){0.5 }}
\put(1.5 ,0.5 ){\line (0 , 1 ){4 }}
\put(2 ,0.5 ){\line (0 , 1 ){4 }}
\put(1.5 ,4.5 ){\line (1 , 0 ){0.5 }}
\put(1.75,2.5 ){\circle* {0.1 }}
\put(1.5 ,2 ){\makebox(0.5, 0.5){$m }}
% Draw the bullet and label its mass and velocity.
\put(0.25,1.5 ){\circle* {0.15 }}
\put(0.25,1.5 ){\vector (1 , 0 ){1.15 }}
\put(0 ,1 ){\makebox(0.5, 0.5){$m' }}
\put(1 ,1 ){\makebox(0.5, 0.4){$v_0 }}
% Label the distances l'.
\put(0.2 ,4.5 ){\line (1 , 0 ){1.2 }}
\put(0.5 ,3.3 ){\vector (0 , 1 ){1.2 }}
\put(0.5 ,2.7 ){\vector (0 ,-1 ){1.2 }}
\put(0.25,2.7 ){\makebox(0.5, 0.6){$l' }}
% Label the distance l/2.
\put(0.8 ,2.5 ){\line (1 , 0 ){0.6 }}
\put(1.1 ,3.85){\vector (0 , 1 ){0.65 }}
\put(1.1 ,3.15){\vector (0 ,-1 ){0.65 }}
\put(0.85,3.15){\makebox(0.5, 0.7){$\frac{1}{2}$}}
% Label the angular velocity omega.
\put(2.1 ,0.5 ){\vector (1 , 0 ){0.9 }}
\put(2.75,0 ){\makebox(0.5, 0.5){$\omega }}

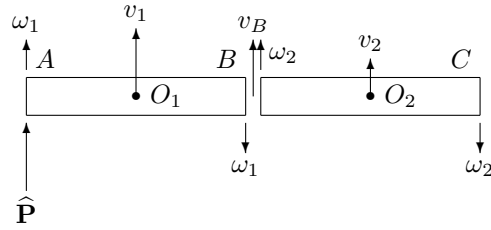
```

```

% Draw the rod at the angle theta_0 and the bullet inside the rod.
\put(1.54,4.36){\line (3 , 2 ){0.42 }}
\put(1.54,4.36){\line (2 ,-3 ){2.24 }}
\put(1.96,4.64){\line (2 ,-3 ){2.24 }}
\put(3.78,1 ){\line (3 , 2 ){0.42 }}
\put(2.87,2.82){\circle* {0.1 }}
\put(2.77,2.32){\makebox(0.5, 0.5){$m }}
\put(3.43,1.98){\circle* {0.15 }}
\put(3.33,1.53){\makebox(0.5, 0.5){$m' }}
% Label the point 0 and the angle theta_0.
\put(1.5 ,4.5 ){\makebox(0.4, 0.4){$0 }}
\put(2 ,2.8 ){\makebox(0.5, 0.5){$\theta_0 }}
\multiput(1.3,2.82)(0.2,0){11}{\line(1,0){0.1 }}
\end{picture}

```

Fig. 2.4.3: Two rods joined smoothly and struck by an impulse



Definition

```

\begin{picture}(6.5,3.1)
\put(0,0){\makebox(6.5,3.1){}}
% Draw two rods.
\multiput(0.25,1.5 )(3.1,0 )2{\line(1,0){2.9}}
\multiput(0.25,2 )(3.1,0 )2{\line(1,0){2.9}}
\multiput(0.25,1.5 )(3.1,0 )2{\line(0,1){0.5}}
\multiput(3.15,1.5 )(3.1,0 )2{\line(0,1){0.5}}
% Label every points of this system.
\multiput(1.7 ,1.75)(3.1,0 )2{\circle* {0.1}}
\put(1.85,1.5 ){\makebox(0.5, 0.5){$O_1 $}}
\put(4.95,1.5 ){\makebox(0.5, 0.5){$O_2 $}}
\put(0.25,2 ){\makebox(0.5, 0.5){$A $}}
\put(2.65,2 ){\makebox(0.5, 0.5){$B $}}
\put(5.75,2 ){\makebox(0.5, 0.5){$C $}}
% Label the velocities.
\put(1.7 ,1.75){\vector (0 , 1 )0.9 }}
\put(1.45,2.65){\makebox(0.5, 0.4){$v_1 $}}
\put(4.8 ,1.75){\vector (0 , 1 )0.5 }}
\put(4.55,2.25){\makebox(0.5, 0.4){$v_2 $}}
\put(3.25,1.75){\vector (0 , 1 )0.75 }}
\put(3 ,2.5 ){\makebox(0.5, 0.4){$v_B $}}
% Label the angular velocities.
\put(0.25,2.1 ){\vector (0 , 1 )0.4 }}
\put(0 ,2.5 ){\makebox(0.5, 0.4){$\omega_1 $}}
\put(3.15,1.4 ){\vector (0 ,-1 )0.4 }}
\put(2.9 ,0.6 ){\makebox(0.5, 0.4){$\omega_1 $}}
\put(3.35,2.1 ){\vector (0 , 1 )0.4 }}
\put(3.4 ,2.1 ){\makebox(0.5, 0.4){$\omega_2 $}}
\put(6.25,1.4 ){\vector (0 ,-1 )0.4 }}
\put(6 ,0.6 ){\makebox(0.5, 0.4){$\omega_2 $}}
% Label the impulse.
\put(0.25,0.5 ){\vector (0 , 1 )0.9 }}
\put(0 ,0 ){\makebox(0.5, 0.5){$\Hbf{P} $}}
\end{picture}

```


2.5 Springs

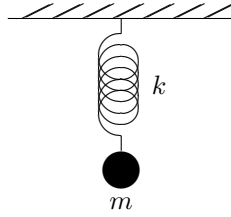
Fig. 2.5.1: Savebox: springv



Savebox: springv

```
\newsavebox{\springv}
\savebox{\springv}(0.6,1.75){
\begin{picture}(0.6,1.75)
\put(0.3,1.55){\line(0,1){0.2}}
\multiput(0.3,1.25)(0,-0.15){6}{\oval(0.6,0.6)[1]}
\multiput(0.3,1.175)(0,-0.15){5}{\oval(0.45,0.45)[r]}
\put(0.3,0){\line(0,1){0.2}}
\end{picture}}
```

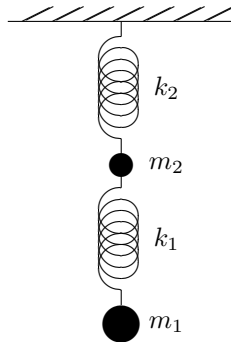
Fig. 2.5.2: A single vertical spring



Definition

```
\begin{picture}(3,3)
\put(0,0){\makebox(3,3){}}
% Draw the roof.
\put(0 ,2.7 ){\line (1 , 0 ){3 }}
\multiput(0.2,2.7)(0.4,0){7}{\line(2,1){0.4}}
% Draw and label the spring.
% Use the savebox: springv.
\put(1.2 ,0.95 ){\usebox{\springv}}
\put(1.75,1.575){\makebox (0.5, 0.5){$k $}}
% Draw the ball and label its mass.
\put(1.5 ,0.7 ){\circle* {0.5 }}
\put(1.25,0 ){\makebox (0.5, 0.5){$m $}}
\end{picture}
```

Fig. 2.5.3: Two vertical springs (with two masses)



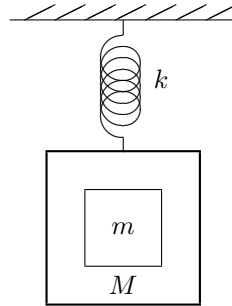
Definition

```

\begin{picture}(3,4.5)
\put(0,0){\makebox(3,4.5){}}
% Draw the roof.
\put(0 ,4.3 ){\line (1 , 0 ){3 }}
\multiput(0.2,4.3)(0.4,0){7}{\line(2,1){0.4}}
% Draw and label the upper spring.
% Use the savebox: springv.
\put(1.2 ,2.55 ){\usebox{\springv}}
\put(1.85,3.175){\makebox(0.5, 0.5){$k_2 $}}
% Draw the upper ball and label its mass.
\put(1.5 ,2.4 ){\circle* {0.3 }}
\put(1.85,2.15 ){\makebox(0.5, 0.5){$m_2 $}}
% Draw and label the lower spring.
% Use the savebox: springv.
\put(1.2 ,0.55 ){\usebox{\springv}}
\put(1.85,1.175){\makebox(0.5, 0.5){$k_1 $}}
% Draw the lower ball and label its mass.
\put(1.5 ,0.3 ){\circle* {0.5 }}
\put(1.85,0.05 ){\makebox(0.5, 0.5){$m_1 $}}
\end{picture}

```

Fig. 2.5.4: A single vertical spring with a block



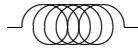
Definition

```

\begin{picture}(3,4)
\put(0,0){\makebox(3,4){}}
% Draw the roof.
\put(0 ,3.8 ){\line (1 , 0 ){3 }}
\multiput(0.2,3.8)(0.4,0){7}{\line(2,1){0.4}}
% Draw and label the spring.
% Use the savebox: springv.
\put(1.2 ,2.05 ){\usebox{\springv}}
\put(1.75,2.775){\makebox (0.5, 0.5){$k $}}
% Draw the box and label its mass.
\thicklines
\put(0.5 ,0.05 ){\framebox(2 , 2 ){ }}
\thinlines
\put(1.25,0.05 ){\makebox (0.5, 0.5){$M $}}
% Draw the block and label its mass.
\put(1 ,0.55 ){\framebox(1 , 1 ){ $m $}}
\end{picture}

```

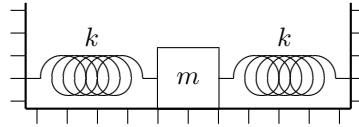
Fig. 2.5.5: Savebox: springh



Savebox: springh

```
\newsavebox{\springh}
\savebox{\springh}(1.75,0.6){
  \begin{picture}(1.75,0.6)
    \put(0,0.3){\line(1,0){0.2}}
    \multiput(0.5,0.3)(0.15,0){6}{\oval(0.6,0.6)[t]}
    \multiput(0.575,0.3)(0.15,0){5}{\oval(0.45,0.45)[b]}
    \put(1.55,0.3){\line(1,0){0.2}}
  \end{picture}}
```

Fig. 2.5.6: Two horizontal springs with a block



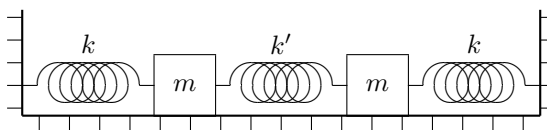
Definition

```

\begin{picture}(4.7,1.6)
\put(0,0){\makebox(4.7,1.6){}}
% Draw the walls and the ground.
\thicklines
\put(0.2 ,0.2 ){\line (0 ,1 ){1.4}}
\put(0.2 ,0.2 ){\line (1 ,0 ){4.3}}
\put(4.5 ,0.2 ){\line (0 ,1 ){1.4}}
\thinlines
\multiput(0 ,0.3)(0 , 0.3){5 }{\line(1,0){0.2}}
\multiput(0.35,0 )(0.4, 0 ){11}{\line(0,1){0.2}}
\multiput(4.5 ,0.3)(0 , 0.3){5 }{\line(1,0){0.2}}
% Draw and label the spring.
% Use the savebox: springh.
\put(0.2 ,0.3 ){\usebox {\springh }}
\put(0.825,0.9 ){\makebox (0.5,0.5){$k$}}
\put(2.75 ,0.3 ){\usebox {\springh }}
\put(3.375,0.9 ){\makebox (0.5,0.5){$k$}}
% Draw the block and label its mass.
\put(1.95 ,0.2 ){\framebox(0.8,0.8){$m$}}
\end{picture}

```

Fig. 2.5.7: Three horizontal springs with two blocks



Definition

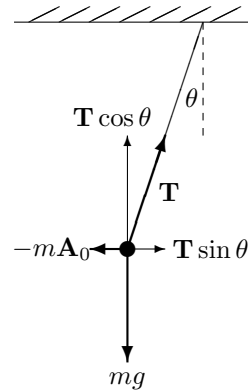
```

\begin{picture}(7.25,1.6)
\put(0,0){\makebox(7.25,1.6){}}
% Draw the walls and the ground.
\thicklines
\put(0.2 ,0.2 ){\line (0 ,1 ){1.4 }}
\put(0.2 ,0.2 ){\line (1 ,0 ){6.85}}
\put(7.05 ,0.2 ){\line (0 ,1 ){1.4 }}
\thinlines
\multiput(0 ,0.3)(0 , 0.3){5 }{\line(1,0){0.2}}
\multiput(0.425,0 )(0.4, 0 ){17}{\line(0,1){0.2}}
\multiput(7.05 ,0.3)(0 , 0.3){5 }{\line(1,0){0.2}}
% Draw and label the spring.
% Use the savebox: springh.
\put(0.2 ,0.3 ){\usebox {\springh }}
\put(0.825,0.9 ){\makebox (0.5,0.5){$k $}}
\put(2.75 ,0.3 ){\usebox {\springh }}
\put(3.375,0.9 ){\makebox (0.5,0.5){$k'$}}
\put(5.3 ,0.3 ){\usebox {\springh }}
\put(5.925,0.9 ){\makebox (0.5,0.5){$k $}}
% Draw the blocks and label their masses.
\put(1.95 ,0.2 ){\framebox(0.8,0.8){$m $}}
\put(4.5 ,0.2 ){\framebox(0.8,0.8){$m $}}
\end{picture}

```

2.6 Pendulums

Fig. 2.6.1: A simple pendulum



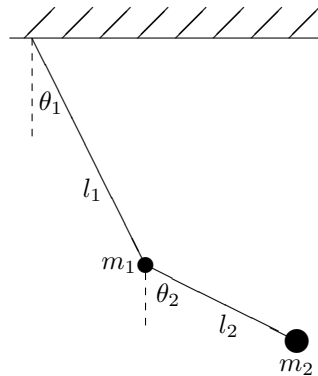
Definition

```

\begin{picture}(3.1,5.2)
\put(0,0){\makebox(3.1,5.2){}}
% Draw the roof.
\put(0 ,5 ){\line ( 1 , 0 ){3.1 }}
\multiput(0.2,5)(0.4,0){7}{\line(2,1){0.4 }}
% Draw the plumb bob.
\put(1.5 ,2 ){\line ( 1 , 3 ){1 }}
\put(1.5 ,2 ){\circle* {0.2 }}
% Draw the forces acting upon the plumb bob.
\thicklines
\put(1.5 ,2 ){\vector ( 1 , 3 ){0.5 }}
\put(1.5 ,2 ){\vector (-1 , 0 ){0.5 }}
\put(1.5 ,2 ){\vector ( 0 , -1 ){1.5 }}
\thinlines
% Label the forces acting upon the plumb bob.
\put(1.5 ,2 ){\vector ( 1 , 0 ){0.5 }}
\put(1.5 ,2 ){\vector ( 0 , 1 ){1.5 }}
\put(1.8 ,2.5 ){\makebox( 0.5, 0.5){$\bf T $}}
\put(2.1 ,1.75){\makebox( 1 , 0.5){$\bf T \sin\theta$}}
\put(0.8 ,3.5 ){\makebox( 1 , 0.5){$\bf T \cos\theta$}}
\put(0 ,1.75){\makebox( 1 , 0.5){$-m \bf A_0 $}}
\put(1.25,0 ){\makebox( 0.5, 0.5){$mg $}}
% Label the deflection angle.
\multiput(2.5,5)(0,-0.2){8}{\line(0,-1){0.1 }}
\put(2.1 ,3.75){\makebox( 0.5 ,0.5){$\theta$}}
\end{picture}

```


Fig. 2.6.2: A double pendulum



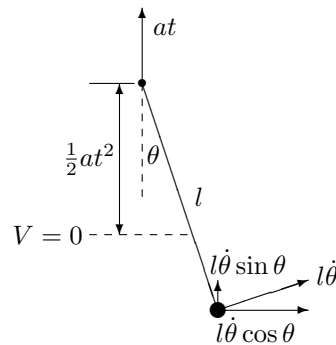
Definition

```

\begin{picture}(4.2,5)
\put(0,0){\makebox(4.2,5){}}
% Draw the roof.
\put(0 ,4.6){\line (1 , 0 ){4.2 }}
\multiput(0.2,4.6)(0.5,0){8}{\line(1,1){0.4 }}
% Draw the upper pendulum.
\put(0.3 ,4.6){\line (1 ,-2 ){1.5 }}
\put(1.8 ,1.6){\circle* {0.2 }}
% Label the mass, the length and the angle of the upper pendulum.
\put(1.2 ,1.35){\makebox(0.5, 0.5){$m_1 $}}
\put(0.85,2.35){\makebox(0.5, 0.5){$l_1 $}}
\put(0.3 ,3.5){\makebox(0.5, 0.5){$\theta_1$}}
\multiput(0.3,4.6)(0,-0.2){7}{\line(0,-1){0.1}}
% Draw the lower pendulum.
\put(1.8 ,1.6){\line (2 ,-1 ){2 }}
\put(3.8 ,0.6){\circle* {0.3 }}
% Label the mass, the length and the angle of the lower pendulum.
\put(3.55,0){\makebox(0.5, 0.5){$m_2 $}}
\put(2.65,0.55){\makebox(0.5, 0.5){$l_2 $}}
\put(1.85,0.95){\makebox(0.5, 0.5){$\theta_2$}}
\multiput(1.8,1.5)(0,-0.2){4}{\line(0,-1){0.1}}
\end{picture}

```

Fig. 2.6.3: A simple pendulum moving upwards



Definition

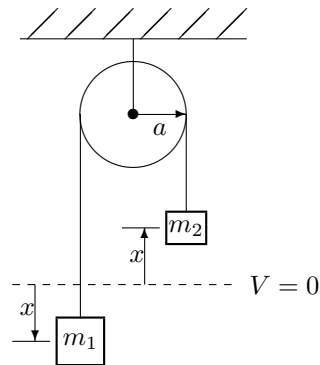
```

\begin{picture}(4.5,4.5)
\put(0,0){\makebox(4.5,4.5){}}
% Draw the plumb bob.
\put(1.8,3.5){\line(1,-3){1}}
\put(1.8,3.5){\circle*{0.1}}
\put(2.8,0.5){\circle*{0.2}}
\put(2.3,1.75){\makebox(0.5,0.5){$l$}}
% Label the angle.
\multiput(1.8,3.5)(0,-0.2){8}{\line(0,-1){0.1}}
\put(1.8,2.3){\makebox(0.3,0.5){$\theta$}}
% Label the displacement and the velocity of the support point and the potential.
\put(1.8,3.5){\vector(0,1){1}}
\put(1.1,3.5){\line(1,0){0.6}}
\multiput(1.1,1.5)(0.2,0){7}{\line(1,0){0.1}}
\put(1.5,2.5){\vector(0,1){1}}
\put(1.5,2.5){\vector(0,-1){1}}
\put(1.8,4){\makebox(0.6,0.5){$at$}}
\put(0.7,2.25){\makebox(0.8,0.5){$\frac{1}{2}at^2$}}
\put(0,1.25){\makebox(1.1,0.5){$V = 0$}}
% Draw and label the components of the velocity of the plumb bob.
\put(2.8,0.5){\vector(3,1){1.2}}
\put(2.8,0.5){\vector(1,0){1.2}}
\put(2.8,0.5){\vector(0,1){0.4}}
\put(4,0.75){\makebox(0.5,0.5){$l \dot{\theta}$}}
\put(2.8,0){\makebox(1,0.5){$l \dot{\theta} \cos\theta$}}
\put(2.7,0.9){\makebox(1,0.5){$l \dot{\theta} \sin\theta$}}
\end{picture}

```

2.7 Pulleys

Fig. 2.7.1: Atwood's machine



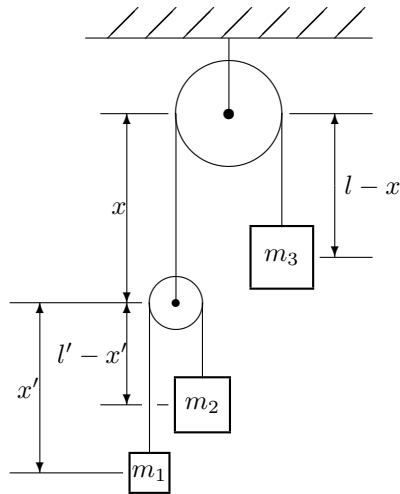
Definition

```

\begin{picture}(4.5,5)
\put(0,0){\makebox(4.5,5){}}
% Draw the roof.
\put(0.5,4.5){\line(1,0){3}}
\multiput(0.6,4.5)(0.5,0){6}{\line(1,1){0.4}}
% Draw the pulley.
\put(2,3.5){\line(0,1){1}}
\put(2,3.5){\circle{1.4}}
\put(2,3.5){\circle*{0.15}}
\put(2,3.5){\vector(1,0){0.7}}
\put(2.1,3.1){\makebox(0.5,0.4){$a$}}
% Draw the blocks and label their weights.
\put(1.3,3.5){\line(0,-1){2.7}}
\put(2.7,3.5){\line(0,-1){1.3}}
\thicklines
\put(1,0.2){\framebox(0.6,0.6){$m_1$}}
\put(2.45,1.8){\framebox(0.5,0.4){$m_2$}}
\thinlines
\put(0.4,0.5){\line(1,0){0.5}}
\put(0.7,1.25){\vector(0,-1){0.75}}
\put(0.4,0.675){\makebox(0.4,0.5){$x$}}
% Draw and label the displacement of m_2.
\put(1.85,2){\line(1,0){0.5}}
\put(2.15,1.25){\vector(0,1){0.75}}
\put(1.85,1.425){\makebox(0.4,0.4){$x$}}
% Label the potential V = 0.
\multiput(0.4,1.25)(0.2,0){15}{\line(1,0){0.1}}
\put(3.5,1){\makebox(1,0.5){$V = 0$}}
\end{picture}

```

Fig. 2.7.2: Double Atwood's machine



Definition

```

\begin{picture}(5.2,6.4)
\put(0,0){\makebox(5.2,6.4){}}
% Draw the roof.
\put(1 ,6 ){\line (1 , 0 ){3.8 }}
\multiput(1.3,6)(0.5,0){7}{\line(1,1){0.4 }}
% Draw the fixed pulley.
\put(2.9 ,5 ){\line (0 , 1 ){1 }}
\put(2.9 ,5 ){\circle {1.4 }}
\put(2.9 ,5 ){\circle* {0.15 }}
\put(2.2 ,5 ){\line (0 ,-1 ){2.5 }}
\put(3.6 ,5 ){\line (0 ,-1 ){1.5 }}
% Draw the movable pulley on the left-hand side.
\put(2.2 ,2.5 ){\circle {0.7 }}
\put(2.2 ,2.5 ){\circle* {0.1 }}
\put(1.85,2.5 ){\line (0 ,-1 ){2 }}
\put(2.55,2.5 ){\line (0 ,-1 ){1 }}
% Draw the blocks and label their masses.
\thicklines
\put(1.6 ,0 ){\framebox(0.5, 0.5){$m_1 $}}
\put(2.2 ,0.8 ){\framebox(0.7, 0.7){$m_2 $}}
\put(3.2 ,2.7 ){\framebox(0.8, 0.8){$m_3 $}}
\thinlines

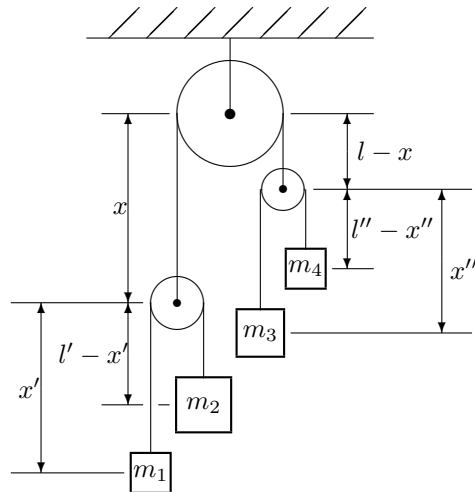
```

```

% Lable the displacements on the left-hand side.
\put(1.2 ,5 ){\line (1 , 0 ){0.9 }}
\put(0 ,2.5 ){\line (1 , 0 ){1.75 }}
\put(1.2 ,1.15 ){\line (1 , 0 ){0.55 }}
\put(1.95,1.15 ){\line (1 , 0 ){0.15 }}
\put(0 ,0.25 ){\line (1 , 0 ){1.5 }}
\put(1.55,3.75 ){\vector (0 , 1 ){1.25 }}
\put(1.55,3.75 ){\vector (0 ,-1 ){1.25 }}
\put(1.55,1.825){\vector (0 , 1 ){0.675 }}
\put(1.55,1.825){\vector (0 ,-1 ){0.675 }}
\put(0.4 ,1.375){\vector (0 , 1 ){1.125 }}
\put(0.4 ,1.375){\vector (0 ,-1 ){1.125 }}
\put(1.2 ,3.5 ){\makebox (0.5, 0.5){$ x $}}
\put(0.6 ,1.575){\makebox (1 , 0.5){$1'-x'$}}
\put(0 ,1.125){\makebox (0.5, 0.5){$ x'$}}
% Lable the displacement on the right-hand side.
\put(3.7 ,5 ){\line (1 , 0 ){1.1 }}
\put(4.1 ,3.1 ){\line (1 , 0 ){0.7 }}
\put(4.3 ,4.05 ){\vector (0 , 1 ){0.95 }}
\put(4.3 ,4.05 ){\vector (0 ,-1 ){0.95 }}
\put(4.4 ,3.8 ){\makebox (0.8, 0.5){$1 -x $}}
\end{picture}

```

Fig. 2.7.3: Double-double Atwood's machine



Definition

```

\begin{picture}(6.2,6.4)
\put(0,0){\makebox(6.2,6.4){}}
% Draw the roof.
\put(1 ,6 ){\line (1 , 0 ){3.8 }}
\multiput(1.3,6)(0.5,0){7}{\line(1,1){0.4 }}
% Draw the fixed pulley.
\put(2.9 ,5 ){\line (0 , 1 ){1 }}
\put(2.9 ,5 ){\circle {1.4 }}
\put(2.9 ,5 ){\circle* {0.15 }}
\put(2.2 ,5 ){\line (0 ,-1 ){2.5 }}
\put(3.6 ,5 ){\line (0 ,-1 ){1 }}
% Draw the movable pulley on the left-hand side.
\put(2.2 ,2.5 ){\circle {0.7 }}
\put(2.2 ,2.5 ){\circle* {0.1 }}
\put(1.85,2.5 ){\line (0 ,-1 ){2 }}
\put(2.55,2.5 ){\line (0 ,-1 ){1 }}
% Draw the movable pulley on the right-hand side.
\put(3.6 ,4 ){\circle {0.6 }}
\put(3.6 ,4 ){\circle* {0.1 }}
\put(3.3 ,4 ){\line (0 ,-1 ){1.6 }}
\put(3.9 ,4 ){\line (0 ,-1 ){0.8 }}
% Draw the blocks and label their masses.
\thicklines
\put(1.6 ,0 ){\framebox(0.5, 0.5){$m_1 $}}
\put(2.2 ,0.8 ){\framebox(0.7, 0.7){$m_2 $}}
\put(3 ,1.8 ){\framebox(0.6, 0.6){$m_3 $}}
\put(3.65,2.7 ){\framebox(0.5, 0.5){$m_4 $}}
\thinlines

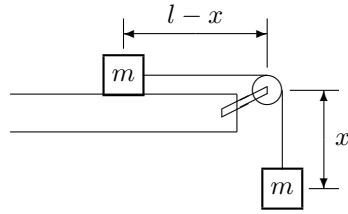
```

```

% Lable the displacements on the left-hand side.
\put(1.2 ,5 ){\line (1 , 0 ){0.9 }}
\put(0 ,2.5 ){\line (1 , 0 ){1.75 }}
\put(1.2 ,1.15 ){\line (1 , 0 ){0.55 }}
\put(1.95,1.15 ){\line (1 , 0 ){0.15 }}
\put(0 ,0.25 ){\line (1 , 0 ){1.5 }}
\put(1.55,3.75 ){\vector (0 , 1 ){1.25 }}
\put(1.55,3.75 ){\vector (0 ,-1 ){1.25 }}
\put(1.55,1.825){\vector (0 , 1 ){0.675 }}
\put(1.55,1.825){\vector (0 ,-1 ){0.675 }}
\put(0.4 ,1.375){\vector (0 , 1 ){1.125 }}
\put(0.4 ,1.375){\vector (0 ,-1 ){1.125 }}
\put(1.2 ,3.5 ){\makebox (0.5, 0.5){$ x $}}
\put(0.6 ,1.575){\makebox (1 , 0.5){$1'-x' $}}
\put(0 ,1.125){\makebox (0.5, 0.5){$ x' $}}
% Lable the displacements on the right-hand side.
\put(3.7 ,5 ){\line (1 , 0 ){1.1 }}
\put(4 ,4 ){\line (1 , 0 ){2.1 }}
\put(4.25,2.95 ){\line (1 , 0 ){0.55 }}
\put(3.7 ,2.1 ){\line (1 , 0 ){2.4 }}
\put(4.45,4.5 ){\vector (0 , 1 ){0.5 }}
\put(4.45,4.5 ){\vector (0 ,-1 ){0.5 }}
\put(4.45,3.475){\vector (0 , 1 ){0.525 }}
\put(4.45,3.475){\vector (0 ,-1 ){0.525 }}
\put(5.7 ,3.05 ){\vector (0 , 1 ){0.95 }}
\put(5.7 ,3.05 ){\vector (0 ,-1 ){0.95 }}
\put(4.45,4.25 ){\makebox (1 , 0.5){$1 -x $}}
\put(4.45,3.225){\makebox (1.2, 0.5){$1''-x''$}}
\put(5.7 ,2.7 ){\makebox (0.6, 0.5){$ x''$}}
\end{picture}

```

Fig. 2.7.4: Two blocks connected by a massless rope



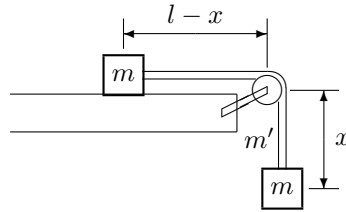
Definition

```

\begin{picture}(4.5,2.8)
\put(0,0){\makebox(4.5,2.8){}}
% Draw the table.
\put(0 ,1.5){\line (1 , 0 ){3 }}
\put(0 ,1 ){\line (1 , 0 ){3 }}
\put(3 ,1 ){\line (0 , 1 ){0.5 }}
% Draw the pulley.
\put(2.8 ,1.3){\line (2 , 1 ){0.6 }}
\put(2.8 ,1.2){\line (2 , 1 ){0.6 }}
\put(2.8 ,1.2){\line (0 , 1 ){0.1 }}
\put(3.4 ,1.5){\line (0 , 1 ){0.1 }}
\put(3.4 ,1.55){\circle {0.4 }}
% Draw the blocks.
\thicklines
\put(1.25,1.5){\framebox(0.5,0.5){$m $}}
\put(3.35,0){\framebox(0.5,0.5){$m $}}
\thinlines
% Draw the cord.
\put(1.75,1.75){\line (1 , 0 ){1.65 }}
\put(3.6 ,1.55){\line (0 ,-1 ){1.05 }}
% Label the generalized coordinate l-x.
\put(1.5 ,2.1){\line (0 , 1 ){0.4 }}
\put(3.4 ,1.85){\line (0 , 1 ){0.65 }}
\put(2.45,2.3){\vector (1 , 0 ){0.95 }}
\put(2.45,2.3){\vector (-1 , 0 ){0.95 }}
\put(1.95,2.3){\makebox (1 , 0.5){$l-x$}}
% Label the generalized coordinate x.
\put(3.7 ,1.55){\line (1 , 0 ){0.65 }}
\put(3.95,0.25){\line (1 , 0 ){0.4 }}
\put(4.15,0.9){\vector (0 , 1 ){0.65 }}
\put(4.15,0.9){\vector (0 ,-1 ){0.65 }}
\put(4.15,0.65){\makebox (0.5,0.5){$ x$}}
\end{picture}

```


Fig. 2.7.5: Two blocks connected by a massive rope



Definition

```

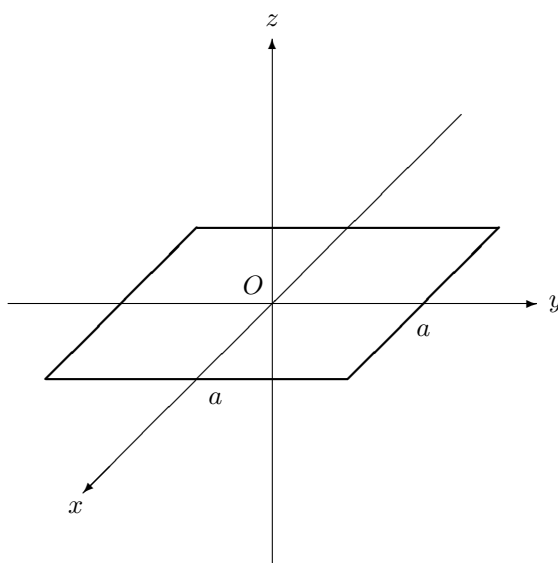
\begin{picture}(4.5,2.8)
\put(0,0){\makebox(4.5,2.8){}}
% Draw the table.
\put(0 ,1.5 ){\line ( 1 , 0 ){3 }}
\put(0 ,1 ){\line ( 1 , 0 ){3 }}
\put(3 ,1 ){\line ( 0 , 1 ){0.5 }}
% Draw the pulley.
\put(2.8 ,1.3 ){\line ( 2 , 1 ){0.6 }}
\put(2.8 ,1.2 ){\line ( 2 , 1 ){0.6 }}
\put(2.8 ,1.2 ){\line ( 0 , 1 ){0.1 }}
\put(3.4 ,1.5 ){\line ( 0 , 1 ){0.1 }}
\put(3.4 ,1.55 ){\circle {0.4 }}
% Draw the blocks.
\thicklines
\put(1.25,1.5 ){\framebox( 0.5, 0.5){$m $}}
\put(3.35,0 ){\framebox( 0.5, 0.5){$m $}}
\thinlines
% Draw the cord and label its weight.
\put(1.75,1.8 ){\line ( 1 , 0 ){1.65 }}
\put(1.75,1.7 ){\line ( 1 , 0 ){1.5 }}
\put(3.65,1.55 ){\line ( 0 ,-1 ){1.05 }}
\put(3.55,1.4 ){\line ( 0 ,-1 ){0.9 }}
\put(3.4 ,1.55 ){\oval ( 0.5, 0.5)[rt] }
\put(3.05,0.675){\makebox ( 0.5, 0.5){$m' $}}
% Label the generalized coordinate l-x.
\put(1.5 ,2.1 ){\line ( 0 , 1 ){0.4 }}
\put(3.4 ,1.85 ){\line ( 0 , 1 ){0.65 }}
\put(2.45,2.3 ){\vector ( 1 , 0 ){0.95 }}
\put(2.45,2.3 ){\vector (-1 , 0 ){0.95 }}
\put(1.95,2.3 ){\makebox ( 1 , 0.5){$l-x$}}

```

```
% Label the generalized coordinate x.
\put(3.7 ,1.55 ){\line ( 1 , 0 ){0.65 }}
\put(3.95,0.25 ){\line ( 1 , 0 ){0.4  }}
\put(4.15,0.9 ){\vector ( 0 , 1 ){0.65 }}
\put(4.15,0.9 ){\vector ( 0 , -1 ){0.65 }}
\put(4.15,0.65 ){\makebox ( 0.5, 0.5){$ x$}}
\end{picture}
```

2.8 Simple symmetric rigid bodies

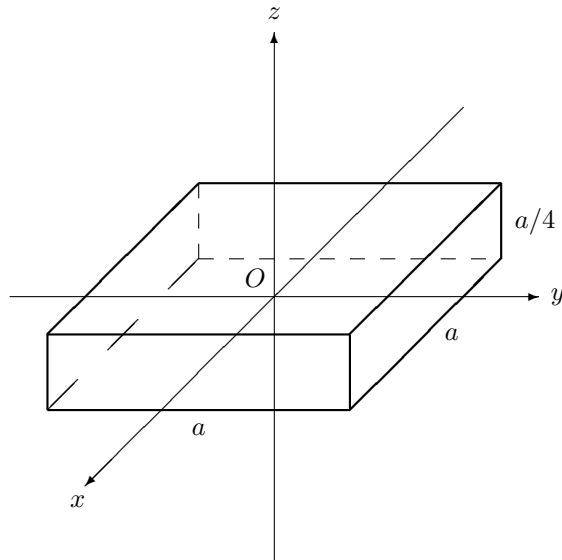
Fig. 2.8.1: Thin square plate



Definition

```
\begin{picture}(7.5,7.5)
\put(0,0){\makebox(7.5,7.5){}}
% Draw and label the coordinate axes.
% Use the savebox: CartesianXYZ.
\put(0 ,0 ){\usebox {\CartesianXYZ }}
% Draw the square.
\thicklines
\put(0.5 ,2.5 ){\line ( 1 , 0 ){4 }}
\put(0.5 ,2.5 ){\line ( 1 , 1 ){2 }}
\put(2.5 ,4.5 ){\line ( 1 , 0 ){4 }}
\put(4.5 ,2.5 ){\line ( 1 , 1 ){2 }}
\thinlines
% Label the dimension.
\put(2.5 ,2 ){\makebox( 0.5, 0.5){$a$}}
\put(5.25,2.9 ){\makebox( 0.5, 0.5){$a$}}
\end{picture}
```

Fig. 2.8.2: Thick square plate



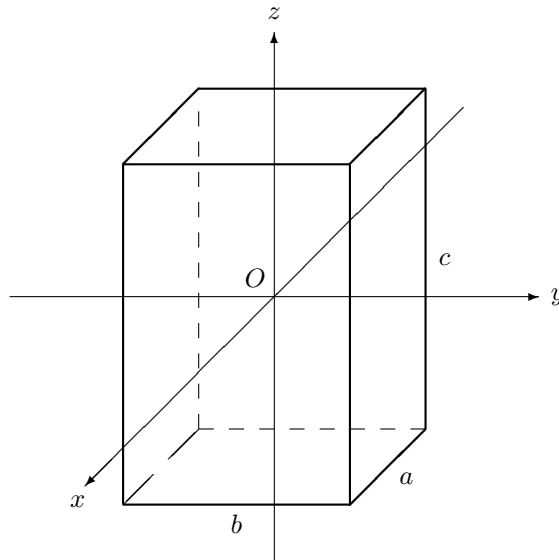
Definition

```

\begin{picture}(7.5,7.5)
\put(0,0){\makebox(7.5,7.5){}}
% Draw and label the coordinate axes.
% Use the savebox: CartesianXYZ.
\put(0 ,0 ){\usebox {\CartesianXYZ }}
% Draw the upper square.
\thicklines
\put(0.5 ,3 ){\line ( 1 , 0 ){4 }}
\put(0.5 ,3 ){\line ( 1 , 1 ){2 }}
\put(4.5 ,3 ){\line ( 1 , 1 ){2 }}
\put(2.5 ,5 ){\line ( 1 , 0 ){4 }}
% Draw the lower square.
\put(0.5 ,2 ){\line ( 1 , 0 ){4 }}
\put(4.5 ,2 ){\line ( 1 , 1 ){2 }}
% Draw the pillars between two squares.
\put(0.5 ,2 ){\line ( 0 , 1 ){1 }}
\put(4.5 ,2 ){\line ( 0 , 1 ){1 }}
\put(6.5 ,4 ){\line ( 0 , 1 ){1 }}
\thinlines
% Draw the lines which we can not see.
\multiput(0.5,2 )(0.8,0.8){ 3}{\line(1,1){0.4}}
\multiput(2.5,4 )(0.4,0 ){10}{\line(1,0){0.2}}
\multiput(2.5,4 )(0 ,0.4){ 3}{\line(0,1){0.2}}
% Label the dimensions.
\put(2.25,1.5 ){\makebox( 0.5 , 0.5){$a $}}
\put(5.6 ,2.75){\makebox( 0.5 , 0.5){$a $}}
\put(6.6 ,4.25){\makebox( 0.7 , 0.5){$a/4$}}
\end{picture}

```

Fig. 2.8.3: Cubic block



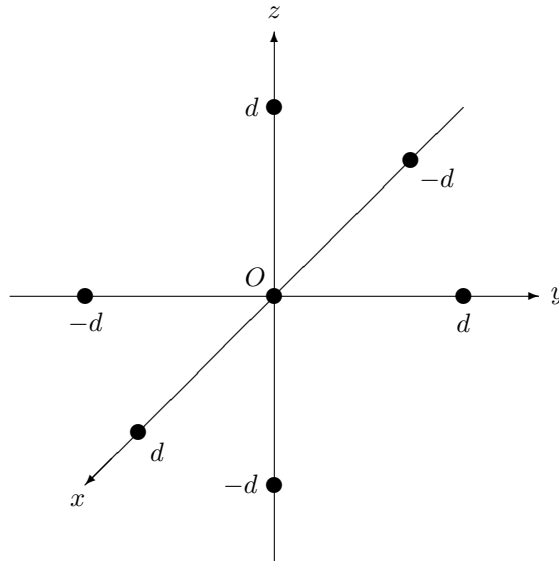
Definition

```

\begin{picture}(7.5,7.5)
\put(0,0){\makebox(7.5,7.5){}}
% Draw and label the coordinate axes.
% Use the savebox: CartesianXYZ.
\put(0 ,0 ){\usebox {\CartesianXYZ }}
% Draw the upper square.
\thicklines
\put(1.5 ,5.25){\line ( 1 , 0 ){3 }}
\put(1.5 ,5.25){\line ( 1 , 1 ){1 }}
\put(4.5 ,5.25){\line ( 1 , 1 ){1 }}
\put(2.5 ,6.25){\line ( 1 , 0 ){3 }}
% Draw the lower square.
\put(1.5 ,0.75){\line ( 1 , 0 ){3 }}
\put(4.5 ,0.75){\line ( 1 , 1 ){1 }}
% Draw the pillars between two squares.
\put(1.5 ,0.75){\line ( 0 , 1 ){4.5}}
\put(4.5 ,0.75){\line ( 0 , 1 ){4.5}}
\put(5.5 ,1.75){\line ( 0 , 1 ){4.5}}
\thinlines
% Draw the lines which we can not see.
\multiput(1.5,0.75)(0.6,0.6){ 2}{\line(1,1){0.4}}
\multiput(2.5,1.75)(0.4,0 ) { 8}{\line(1,0){0.2}}
\multiput(2.5,1.75)(0 ,0.4){11}{\line(0,1){0.2}}
% Label the dimensions
\put(5 ,0.85){\makebox( 0.5, 0.5){$a$}}
\put(2.75,0.25){\makebox( 0.5, 0.5){$b$}}
\put(5.5 ,3.75){\makebox( 0.5, 0.5){$c$}}
\end{picture}

```

Fig. 2.8.4: Particles



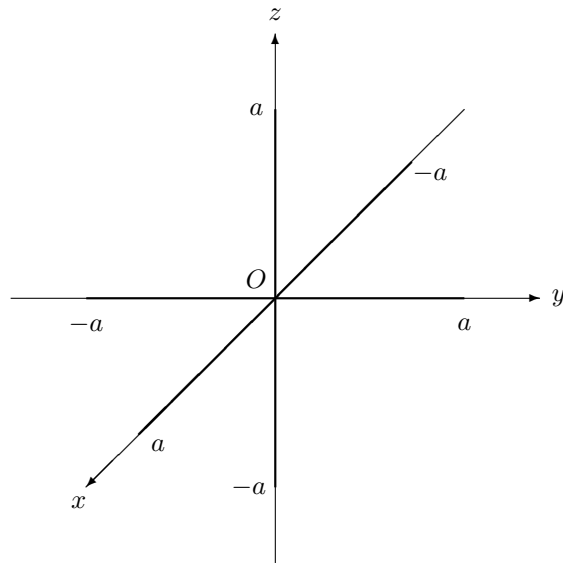
Definition

```

\begin{picture}(7.5,7.5)
\put(0,0){\makebox(7.5,7.5){}}
% Draw and label the coordinate axes.
% Use the savebox: CartesianXYZ.
\put(0 ,0 ){\usebox {\CartesianXYZ }}
% Draw the atoms.
\put(1.7 ,1.7 ){\circle*      {0.2 }} % on x-axis,  d
\put(5.3 ,5.3 ){\circle*      {0.2 }} % on x-axis, -d
\put(6   ,3.5 ){\circle*      {0.2 }} % on y-axis,  d
\put(1   ,3.5 ){\circle*      {0.2 }} % on y-axis, -d
\put(3.5 ,6   ){\circle*      {0.2 }} % on z-axis,  d
\put(3.5 ,1   ){\circle*      {0.2 }} % on z-axis, -d
\put(3.5 ,3.5 ){\circle*      {0.2 }} % on origin
% Label the locations of the atoms.
\put(1.7 ,1.2 ){\makebox( 0.5, 0.5){$ d$}} % on x-axis
\put(5.3 ,4.8 ){\makebox( 0.7, 0.5){$-d$}} % on x-axis
\put(5.75,2.9 ){\makebox( 0.5, 0.5){$ d$}} % on y-axis
\put(0.65,2.9 ){\makebox( 0.7, 0.5){$-d$}} % on y-axis
\put(2.95,5.75){\makebox( 0.5, 0.5){$ d$}} % on z-axis
\put(2.7 ,0.75){\makebox( 0.7, 0.5){$-d$}} % on z-axis
\end{picture}

```

Fig. 2.8.5: Rods



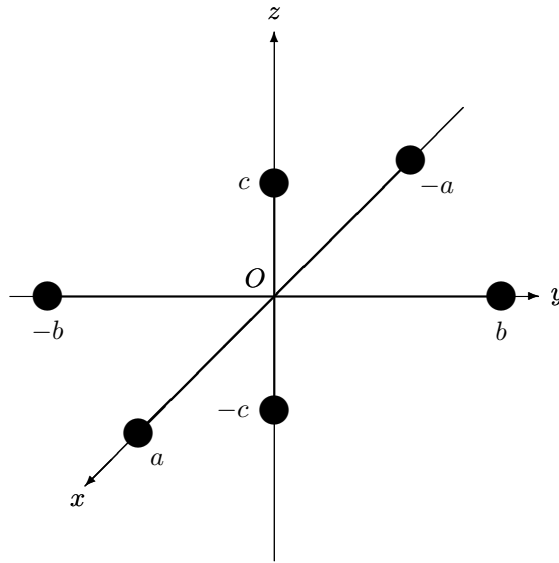
Definition

```

\begin{picture}(7.5,7.5)
\put(0,0){\makebox(7.5,7.5){}}
% Draw and label the coordinate axes.
% Use the savebox: CartesianXYZ.
\put(0 ,0 ){\usebox {\CartesianXYZ }}
% Draw the rods.
\thicklines
\put(5.3 ,5.3 ){\line (-1 , -1 ){3.6 }} % on x-axis
\put(1 ,3.5 ){\line ( 1 , 0 ){5 }} % on y-axis
\put(3.5 ,1 ){\line ( 0 , 1 ){5 }} % on z-axis
\thinlines
% Label the locations of the ends of the rods.
\put(1.7 ,1.3 ){\makebox( 0.5, 0.5){$ a$}} % on x-axis
\put(5.2 ,4.9 ){\makebox( 0.7, 0.5){$-a$}} % on x-axis
\put(5.75,2.9 ){\makebox( 0.5, 0.5){$ a$}} % on y-axis
\put(0.65,2.9 ){\makebox( 0.7, 0.5){$-a$}} % on y-axis
\put(3 ,5.75){\makebox( 0.5, 0.5){$ a$}} % on z-axis
\put(2.8 ,0.75){\makebox( 0.7, 0.5){$-a$}} % on z-axis
\end{picture}

```

Fig. 2.8.6: Rods with particles



Definition

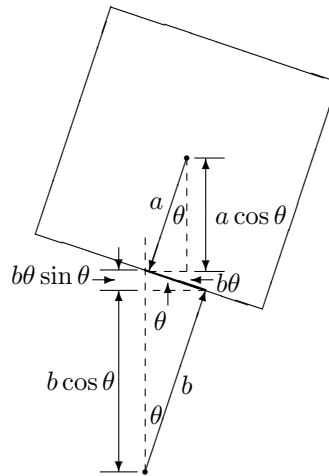
```

\begin{picture}(7.5,7.5)
\put(0,0){\makebox(7.5,7.5){}}
% Draw and label the coordinate axes.
% Use the savebox: CartesianXYZ.
\put(0 ,0 ){\usebox {\CartesianXYZ }}
% Draw the rods.
\thicklines
\put(5.3 ,5.3 ){\line (-1 , -1 ){3.6 }} % on x-axis
\put(0.5 ,3.5 ){\line ( 1 , 0 ){6 }} % on y-axis
\put(3.5 ,2 ){\line ( 0 , 1 ){3 }} % on z-axis
\thinlines
% Draw the balls.
\put(1.7 ,1.7 ){\circle* {0.4 }} % on x-axis, a
\put(5.3 ,5.3 ){\circle* {0.4 }} % on x-axis, -a
\put(6.5 ,3.5 ){\circle* {0.4 }} % on y-axis, b
\put(0.5 ,3.5 ){\circle* {0.4 }} % on y-axis, -b
\put(3.5 ,5 ){\circle* {0.4 }} % on z-axis, c
\put(3.5 ,2 ){\circle* {0.4 }} % on z-axis, -c
% Label the locations of the balls.
\put(1.7 ,1.1 ){\makebox( 0.5, 0.5){$ a$}} % on x-axis
\put(5.3 ,4.7 ){\makebox( 0.7, 0.5){$-a$}} % on x-axis
\put(6.25,2.8 ){\makebox( 0.5, 0.5){$ b$}} % on y-axis
\put(0.15,2.8 ){\makebox( 0.7, 0.5){$-b$}} % on y-axis
\put(2.85,4.75){\makebox( 0.5, 0.5){$ c$}} % on z-axis
\put(2.6 ,1.75){\makebox( 0.7, 0.5){$-c$}} % on z-axis
\end{picture}

```


2.9 Hemispheres and bowls

Fig. 2.9.1: A cubic block oscillates on a hemisphere



Definition

```

\begin{picture}(6,6.2)
\put(0,0){\makebox(6,6.2){}}
% Draw and label the bowl below and label the angle theta.
\put(3 ,0 ){\circle* {0.06} }}
\put(3 ,0 ){\vector ( 1 , 3 ){0.8} }}
\multiput(3 ,0 )( 0 , 0.2){16}{\line(0, 1){0.1} }}
\put(3.3 ,0.9 ){\makebox( 0.5, 0.5){$b} }}
\put(3 ,0.5 ){\makebox( 0.3, 0.5){$\theta} }}
% Draw the cubical block titling on the right-hand side.
\put(1.55,3.15){\line ( 3 , -1 ){3} }}
\put(1.55,3.15){\line ( 1 , 3 ){1} }}
\put(4.55,2.15){\line ( 1 , 3 ){1} }}
\put(2.55,6.15){\line ( 3 , -1 ){3} }}
% Label the size of the cubic and the angle theta.
\put(3.55,4.15){\circle* {0.06} }}
\put(3.55,4.15){\vector (-1 , -3 ){0.5} }}
\multiput(3.55,4.15)( 0 , -0.2){8}{\line( 0, -1){0.1} }}
\put(2.9 ,3.3 ){\makebox( 0.5, 0.5){$a} }}
\put(3.3 ,3.15){\makebox( 0.3, 0.5){$\theta} }}
% Label the height: a cos theta.
\multiput(3.05,2.65)( 0.2, 0 ){3}{\line( 1, 0){0.1} }}
\put(3.65,4.15){\line ( 1 , 0 ){0.4} }}
\put(3.65,2.65){\line ( 1 , 0 ){0.4} }}
\put(3.8 ,3.4 ){\vector ( 0 , 1 ){0.75} }}
\put(3.8 ,3.4 ){\vector ( 0 , -1 ){0.75} }}
\put(3.9 ,3.15){\makebox( 1 , 0.5){$a \cos\theta} }}

```

```

% Label the track of the arc on the cubic: b theta.
\thicklines
\put(3 ,2.67){\line ( 3 , -1 ){0.8 }}
\thinlines
\put(3.9 ,2.54){\vector (-1 , 0 ){0.3 }}
\put(3.9 ,2.25){\makebox( 0.4, 0.5){$b \theta$}}
\put(3.3 ,2.2 ){\vector ( 0 , 1 ){0.3 }}
\put(3.1 ,1.75){\makebox( 0.2, 0.5){$\theta$}}
% Label the heights: b theta sin theta and b cos theta.
\put(2.4 ,2.67){\line ( 1 , 0 ){0.5 }}
\put(2.4 ,2.4 ){\line ( 1 , 0 ){0.5 }}
\multiput(3.8 ,2.4 )(-0.2, 0 ){4 }{\line(-1, 0){0.1 }}
\put(2.9 ,0 ){\line (-1 , 0 ){0.5 }}
\put(2.65,2.97){\vector ( 0 , -1 ){0.3 }}
\put(2.65,1.2 ){\vector ( 0 , 1 ){1.2 }}
\put(2.65,1.2 ){\vector ( 0 , -1 ){1.2 }}
\put(2.3 ,2.54){\vector ( 1 , 0 ){0.3 }}
\put(1.25,2.35){\makebox( 1 , 0.5){$b \theta \sin \theta$}}
\put(1.65,0.95){\makebox( 1 , 0.5){$b \cos \theta$}}
\end{picture}

```

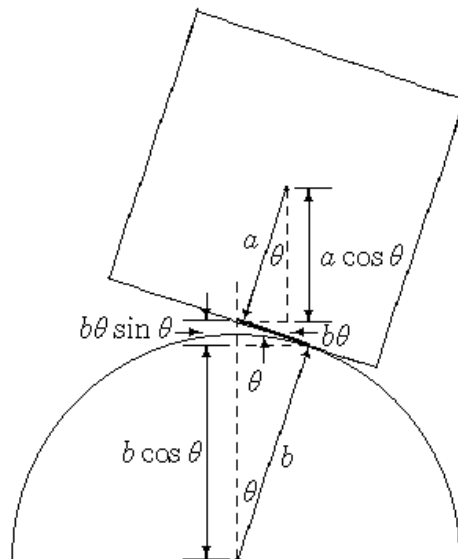
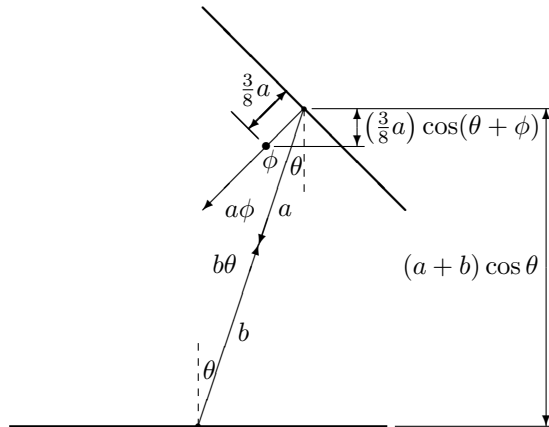


Fig. 2.9.2: A bowl oscillates on a hemisphere



Definition

```

\begin{picture}(7.3,5.6)
\put(0,0){\makebox(7.3,5.6){}}
\thicklines
% Draw the baseline of the lower hemisphere with radius b.
\put(2.5 ,0 ){\circle* {0.06 }}
\put(0 ,0 ){\line ( 1 , 0 ){5 }}
% Draw the baseline of the upper hemisphere with radius a.
\put(3.9 ,4.2 ){\circle* {0.06 }}
\put(3.9 ,4.2 ){\line ( 1 , -1 ){1.34 }}
\put(3.9 ,4.2 ){\line (-1 , 1 ){1.34 }}
\thinlines
% Label the radius b and, angle theta, and the arc b theta.
\multiput(2.5,0 )(0, 0.2){6}{\line(0, 1){0.1 }}
\put(2.5 ,0 ){\vector ( 1 , 3 ){0.8 }}
\put(2.85,1 ){\makebox( 0.5, 0.5){$b }}
\put(2.5 ,0.5 ){\makebox( 0.3, 0.5){$ \theta }}
\put(2.7 ,1.9 ){\makebox( 0.3, 0.5){$b \theta }}
% Label the radius a and the angle theta.
\multiput(3.9,4.2)(0,-0.2){6}{\line(0,-1){0.1 }}
\put(3.9 ,4.2 ){\vector (-1 , -3 ){0.6 }}
\put(3.5 ,2.6 ){\makebox( 0.3, 0.5){$a }}
\put(3.65,3.2 ){\makebox( 0.3, 0.5){$ \theta }}
% Label the angle phi and the arc a phi.
\put(3.9 ,4.2 ){\vector (-1 , -1 ){1.34 }}
\put(3.25,3.25){\makebox( 0.4, 0.5){$ \phi }}
\put(2.8 ,2.6 ){\makebox( 0.5, 0.5){$a \phi }}

```

```

% Label the center of mass of the hemisphere of radius a.
\put(3.4 ,3.7 ){\circle*      {0.09      }}
\put(3.3 ,3.8 ){\line  (-1 , 1 ){0.36      }}
\put(3.17,3.94){\vector ( 1 , 1 ){0.5      }}
\put(3.67,4.43){\vector (-1 , -1 ){0.5      }}
\put(3 , 4.2 ){\makebox( 0.5, 0.5){\T \frac{3}{8} a}}

% Label the heights.
\put(4 , 4.2 ){\line  (1 , 0 ){3.3      }}
\put(3.5 ,3.7 ){\line  (1 , 0 ){1.2      }}
\put(4.6 ,3.95){\vector (0 , 1 ){0.25      }}
\put(4.6 ,3.95){\vector (0 , -1 ){0.25      }}
\put(4.6 ,3.7 ){\makebox(2.5, 0.5)
      {\T \left(\frac{3}{8} a\right) \cos(\theta+\phi)}}
\put(5.1 ,0 ){\line  (1 ,0 ){2.2      }}
\put(7.1 ,2.1 ){\vector (0 , 1 ){2.1      }}
\put(7.1 ,2.1 ){\vector (0 , -1 ){2.1      }}
\put(5.1 ,1.9 ){\makebox(2 , 0.4){$(a+b) \cos\theta $}}
\end{picture}

```

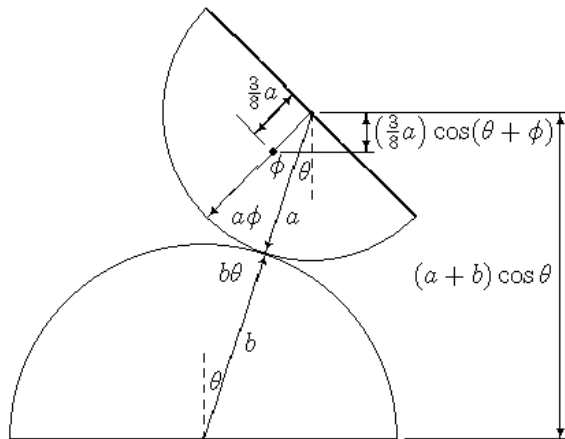
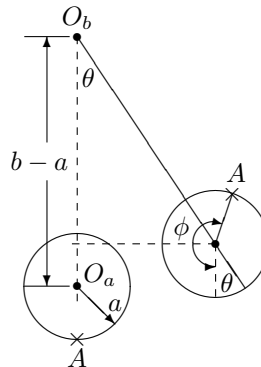


Fig. 2.9.3: A ball rolls in a bowl



Definition

```

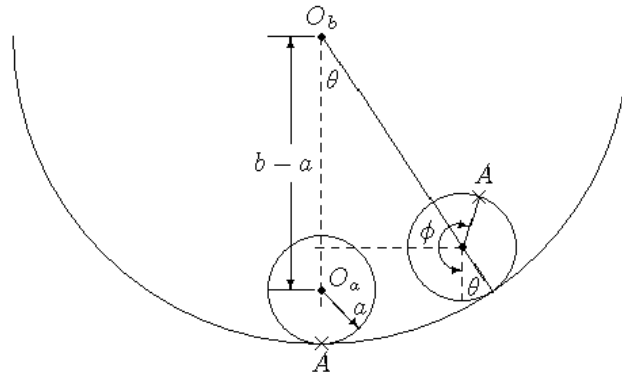
\begin{picture}(8,5)
\put(0,0){\makebox(8,5){}}
% Draw the steel ball and label its radius and center.
\put(4 ,1.2 ){\circle {1.4 }}
\put(4 ,1.2 ){\circle* {0.1 }}
\put(4 ,1.2 ){\vector (1 ,-1 ){0.5 }}
\put(4.25,0.7 ){\makebox(0.5, 0.5){$a $}}
\put(4.05,1.1 ){\makebox(0.5, 0.5){$O_a $}}
% Draw and label the point O_b.
\put(4 ,4.5 ){\circle* {0.1 }}
\put(3.75,4.5 ){\makebox(0.5, 0.5){$O_b $}}
% Drew the moving ball.
\put(4 ,4.5 ){\line (2 ,-3 ){2.22 }}
\put(5.83,1.76){\circle {1.4 }}
\put(5.83,1.76){\circle* {0.1 }}
% Label the angle theta.
\multiput(4 ,4.5 )(0,-0.2){18}{\line(0,-1){0.1}}
\multiput(5.83,1.76)(0,-0.2){4 }{\line(0,-1){0.1}}
\put(3.95,3.7 ){\makebox(0.4, 0.5){$\theta$}}
\put(5.78,1 ){\makebox(0.4, 0.5){$\theta$}}
% Label the angle phi.
\put(3.8 ,0.3 ){\makebox(0.4, 0.4){$\times$}}
\put(3.75,0 ){\makebox(0.5, 0.5){$A $}}
\put(5.85,2.22){\makebox(0.4, 0.4){$\times$}}
\put(5.85,2.45){\makebox(0.5, 0.5){$A $}}
\put(5.83,1.76){\line (1 , 3 ){0.22 }}
\put(5.83,1.76){\oval (0.6, 0.6)[1 ]}
\put(5.78,2.06){\vector (4 ,-1 ){0.15 }}
\put(5.73,1.46){\vector (1 , 0 ){0.1 }}
\put(5.23,1.76){\makebox(0.3, 0.4){$\phi $}}

```

```

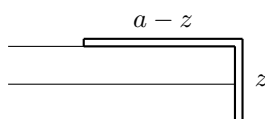
% Label the length b-a.
\multiput(5.83,1.76)(-0.2,0){10}{\line(-1,0){0.1}}
\put(3.3,1.2){\line(1,0){0.6}}
\put(3.3,4.5){\line(1,0){0.6}}
\put(3.6,3.1){\vector(0,1){1.4}}
\put(3.6,2.6){\vector(0,-1){1.4}}
\put(3,2.6){\makebox(1,0.5){$b-a$}}
\end{picture}

```



2.10 Miscellaneous

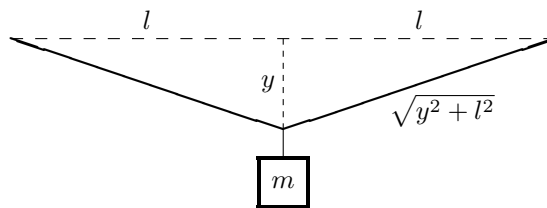
Fig. 2.10.1: A heavy chain hangs partly on the table



Definition

```
\begin{picture}(3.6,1.6)
\put(0,0){\makebox(3.6,1.6){}}
% Draw the table.
\put(0 ,1 ){\line (1 , 0 ){3 }}
\put(0 ,0.5){\line (1 , 0 ){3 }}
\put(3 ,0.5){\line (0 , 1 ){0.5 }}
% Draw the chain.
\thicklines
\put(1 ,1.1){\line (1 , 0 ){2.1 }}
\put(1 ,1 ){\line (1 , 0 ){2 }}
\put(1 ,1 ){\line (0 , 1 ){0.1 }}
\put(3 ,1 ){\line (0 ,-1 ){1 }}
\put(3.1 ,1.1){\line (0 ,-1 ){1.1 }}
\put(3 ,0 ){\line (1 , 0 ){0.1 }}
\thinlines
% Label the chain.
\put(1.55,1.1){\makebox(1 , 0.5){$a-z$}}
\put(3.1 ,0.3){\makebox(0.5, 0.5){$ z$}}
\end{picture}
```

Fig. 2.10.2: A block suspends from an elastic cord



Definition

```

\begin{picture}(7.2,2.7)
\put(0,0){\makebox(7.2,2.7){}}
% Draw the cord that suspends the block.
\thicklines
\put(3.6,1 ){\line ( 3 , 1 ){3.6}}
\put(3.6,1 ){\line (-3 , 1 ){3.6}}
\thinlines
% Draw the block and label its mass.
\put(3.6,1 ){\line ( 0 ,-1 ){0.4}}
\linethickness{1.5pt}
\put(3.3,0 ){\framebox( 0.6, 0.6){$m$}}
\thinlines
% Label the length of the cord.
\multiput(0 ,2.2)(0.32,0 ){23}{\line(1,0){0.16}}
\multiput(3.6,1 )(0 ,0.16){ 8}{\line(0,1){0.08}}
\put(1.6,2.2 ){\makebox ( 0.4, 0.5){$l$}}
\put(5.2,2.2 ){\makebox ( 0.4, 0.5){$l$}}
\put(3.2,1.35){\makebox ( 0.4, 0.5){$y$}}
\put(5 ,1 ){\makebox ( 1.4, 0.5){$\sqrt{y^2+l^2}$}}
\end{picture}

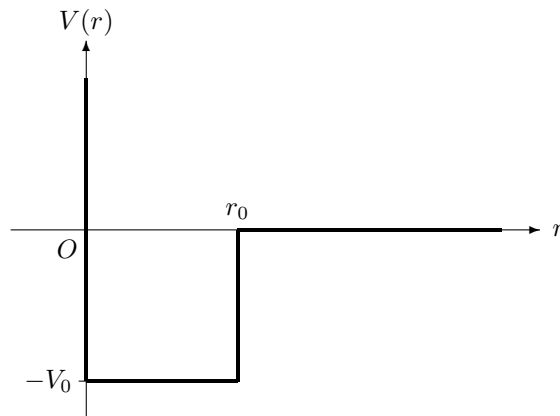
```


Chapter 3

Quantum Mechanics

3.1 Potential wells

Fig. 3.1.1: Spherical square potential well



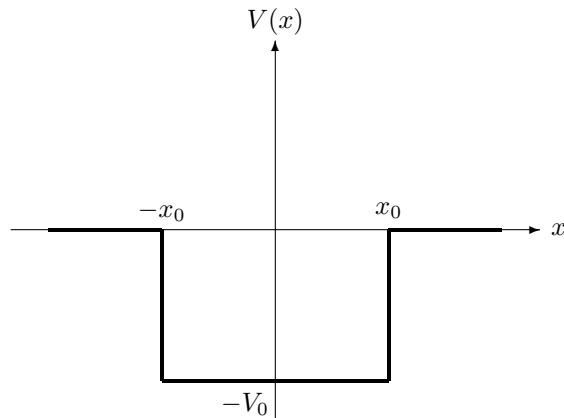
Definition

```

\begin{picture}(7.5,5.5)
\put(0,0){\makebox(7.5,5.5){}}
% Draw and label the axes.
\put(0 ,2.5 ){\vector (1 ,0 ){7 }}
\put(1 ,0 ){\vector (0 ,1 ){5 }}
\put(7 ,2.25){\makebox(0.5,0.5){$ r $}}
\put(0.5 ,5 ){\makebox(1 ,0.5){$V(r)$}}
\put(0.5 ,2 ){\makebox(0.5,0.5){$ 0 $}}
% Draw the potential.
\linethickness{1.5pt}
\put(1 ,0.5 ){\line (0 ,1 ){4 }}
\put(1 ,0.5 ){\line (1 ,0 ){2 }}
\put(3 ,0.5 ){\line (0 ,1 ){2 }}
\put(3 ,2.5 ){\line (1 ,0 ){3.5 }}
\thinlines
% Label the potential.
\put(0.9 ,0.5 ){\line (1 ,0 ){0.2 }}
\put(0.1 ,0.25){\makebox(0.8,0.5){$-V_0$}}
\put(2.75,2.5 ){\makebox(0.5,0.5){$ r_0$}}
\end{picture}

```

Fig. 3.1.2: Finite square potential well



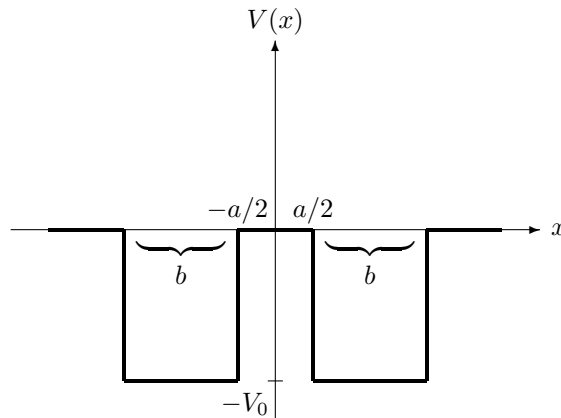
Definition

```

\begin{picture}(7.5,5.5)
\put(0,0){\makebox(7.5,5.5){}}
% Draw and label the axes.
\put(0 ,2.5){\vector (1 ,0 ){7 }}
\put(3.5 ,0){\vector (0 ,1 ){5 }}
\put(7 ,2.25){\makebox(0.5,0.5){$ x $}}
\put(3 ,5){\makebox(1 ,0.5){$V(x)$}}
% Draw the potential.
\linethickness{1.5pt}
\put(0.5 ,2.5){\line (1 ,0 ){1.5 }}
\put(2 ,0.5){\line (0 ,1 ){2 }}
\put(2 ,0.5){\line (1 ,0 ){3 }}
\put(5 ,0.5){\line (0 ,1 ){2 }}
\put(5 ,2.5){\line (1 ,0 ){1.5 }}
\thinlines
% Label the potential.
\put(2.7 ,0){\makebox(0.8,0.4){$-V_0$}}
\put(4.75,2.5){\makebox(0.5,0.5){$ x_0$}}
\put(1.65,2.5){\makebox(0.7,0.5){$-x_0$}}
\end{picture}

```

Fig. 3.1.3: Double finite square potential well



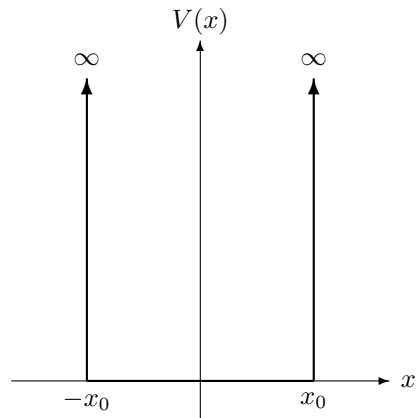
Definition

```

\begin{picture}(7.5,5.5)
\put(0,0){\makebox(7.5,5.5){}}
% Draw and label the axes.
\put(0 ,2.5 ){\vector (1 ,0 ){7 }}
\put(3.5,0 ){\vector (0 ,1 ){5 }}
\put(7 ,2.25){\makebox(0.5,0.5){$ x $}}
\put(3 ,5 ){\makebox(1 ,0.5){$V(x)$}}
% Draw the potential.
\linethickness{1.5pt}
\put(0.5,2.5 ){\line (1 ,0 ){1 }}
\put(1.5,0.5 ){\line (0 ,1 ){2 }}
\put(1.5,0.5 ){\line (1 ,0 ){1.5 }}
\put(3 ,0.5 ){\line (0 ,1 ){2 }}
\put(3 ,2.5 ){\line (1 ,0 ){1 }}
\put(4 ,0.5 ){\line (0 ,1 ){2 }}
\put(4 ,0.5 ){\line (1 ,0 ){1.5 }}
\put(5.5,0.5 ){\line (0 ,1 ){2 }}
\put(5.5,2.5 ){\line (1 ,0 ){1 }}
\thinlines
% Label the potential.
\put(3.4,0.5 ){\line (1 ,0 ){0.2 }}
\put(2.7,0 ){\makebox(0.8,0.4){$-V_0$}}
\put(3.7,2.5 ){\makebox(0.6,0.5){$ a/2$}}
\put(2.6,2.5 ){\makebox(0.8,0.5){$-a/2$}}
\put(1.6,2 ){\makebox(1.3,0.5){$\underbrace{\hspace{1.3cm}}$}}
\put(2 ,1.65){\makebox(0.5,0.5){$ b $}}
\put(4.1,2 ){\makebox(1.3,0.5){$\underbrace{\hspace{1.3cm}}$}}
\put(4.5,1.65){\makebox(0.5,0.5){$ b $}}
\end{picture}

```

Fig. 3.1.4: Infinite square potential well



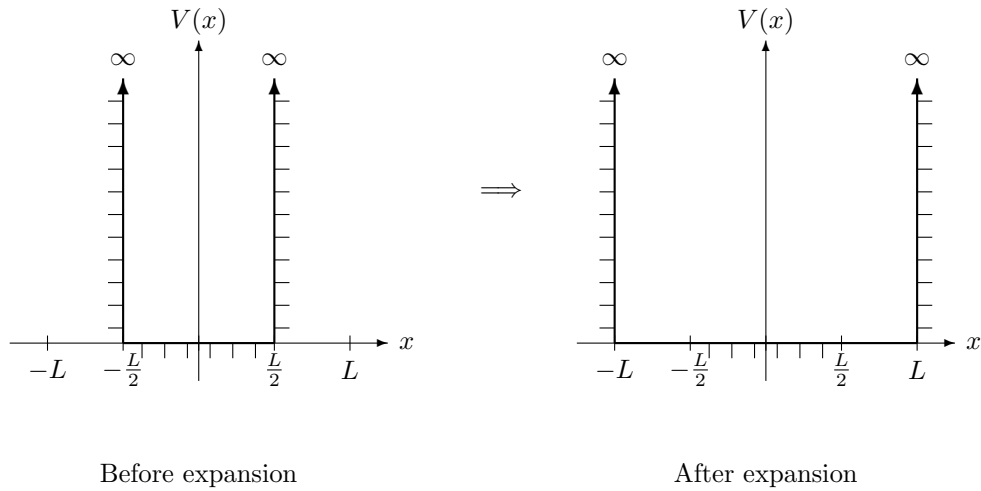
Definition

```

\begin{picture}(5.5,5)
% Draw and label the axes.
\put(0 ,0.5 ){\vector (1 ,0 ){5      }}
\put(2.5,0 ){\vector (0 ,1 ){5      }}
\put(5 ,0.25){\makebox(0.5,0.5){$ x  $}}
\put(2 ,5 ){\makebox(1 ,0.5){$V(x) $}}
% Draw the potential.
\thicklines
\put(1 ,0.5 ){\line (1 ,0 ){3      }}
\put(1 ,0.5 ){\vector (0 ,1 ){4      }}
\put(4 ,0.5 ){\vector (0 ,1 ){4      }}
\thinlines
% Label the potential.
\put(0.7,4.5 ){\makebox(0.6,0.5){$\infty$}}
\put(3.7,4.5 ){\makebox(0.6,0.5){$\infty$}}
\put(0.7,0 ){\makebox(0.6,0.5){$-x_0 $}}
\put(3.7,0 ){\makebox(0.6,0.5){$ x_0 $}}
\end{picture}

```

Fig. 3.1.5: Expansion of an infinite square potential well



Definition

```

\begin{picture}(13 ,6.5)
\put(0 ,0){\makebox(13 ,6.5){}}
\put(0 ,0){\makebox( 5.5,6.5){}}
\put(7.5,0){\makebox( 5.5,6.5){}}
% Before expansion:
% Draw and label the axes.
\put( 0 ,2 ){\vector (1 ,0 ){5 }}
\put( 2.5 ,1.5 ){\vector (0 ,1 ){4.5 }}
\put( 5 ,1.75){\makebox(0.5,0.5){$ x }}
\put( 2 ,6 ){\makebox(1 ,0.5){$V(x) }}
% Draw the well.
\thicklines
\put( 1.5 ,2 ){\line (1 ,0 ){2 }}
\put( 1.5 ,2 ){\vector (0 ,1 ){3.5 }}
\put( 3.5 ,2 ){\vector (0 ,1 ){3.5 }}
\thinlines
% Draw the walls and the floor of the well.
\multiput( 1.3 ,2.2 )(0 ,0.3){11}{\line(1,0){0.2 }}
\multiput( 1.75,1.8 )(0.3,0 ){ 6}{\line(0,1){0.2 }}
\multiput( 3.5 ,2.2 )(0 ,0.3){11}{\line(1,0){0.2 }}
% Label the potential.
\put( 1.25,5.5 ){\makebox(0.5,0.5){$\infty }}
\put( 3.25,5.5 ){\makebox(0.5,0.5){$\infty }}

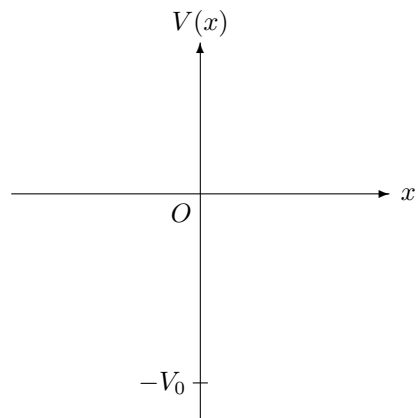
```

```

% Label the dimension of the well.
\multiput( 0.5 ,1.9 )(1 ,0 ){ 5}{\line(0,1){0.2 }}
\put( 0.2 ,1.4 ){\makebox(0.6,0.5){$ - L $}}
\put( 1.2 ,1.4 ){\makebox(0.6,0.5){$\T{-\frac{L}{2}}$}}
\put( 3.2 ,1.4 ){\makebox(0.6,0.5){$\T{ \frac{L}{2}}$}}
\put( 4.2 ,1.4 ){\makebox(0.6,0.5){$ L $}}
\put( 1 ,0 ){\makebox(3 ,0.5){Before expansion}}
%
% Draw the arrow.
\put( 6 ,3.75){\makebox(1 ,0.5){$\lTo $}}
%
% After expansion:
% Draw and label the axes.
\put( 7.5 ,2 ){\vector (1 ,0 ){5 }}
\put(10 ,1.5 ){\vector (0 ,1 ){4.5 }}
\put(12.5 ,1.75){\makebox(0.5,0.5){$ x $}}
\put( 9.5 ,6 ){\makebox(1 ,0.5){$V(x) $}}
% Draw the well.
\thicklines
\put( 8 ,2 ){\line (1 ,0 ){4 }}
\put( 8 ,2 ){\vector (0 ,1 ){3.5 }}
\put(12 ,2 ){\vector (0 ,1 ){3.5 }}
\thinlines
% Draw the walls and the floor of the well.
\multiput( 7.8 ,2.2 )(0 ,0.3){11}{\line(1,0){0.2 }}
\multiput( 9.25,1.8 )(0.3,0 ){ 6}{\line(0,1){0.2 }}
\multiput(12 ,2.2 )(0 ,0.3){11}{\line(1,0){0.2 }}
% Label the potential.
\put( 7.75,5.5 ){\makebox(0.5,0.5){$\infty $}}
\put(11.75,5.5 ){\makebox(0.5,0.5){$\infty $}}
% Label the dimension of the well.
\multiput( 8 ,1.9 )(1 ,0 ){ 5}{\line(0,1){0.2 }}
\put( 7.7 ,1.4 ){\makebox(0.6,0.5){$ - L $}}
\put( 8.7 ,1.4 ){\makebox(0.6,0.5){$\T{-\frac{L}{2}}$}}
\put(10.7 ,1.4 ){\makebox(0.6,0.5){$\T{ \frac{L}{2}}$}}
\put(11.7 ,1.4 ){\makebox(0.6,0.5){$ L $}}
\put( 8.5 ,0 ){\makebox(3 ,0.5){After expansion}}
\end{picture}

```

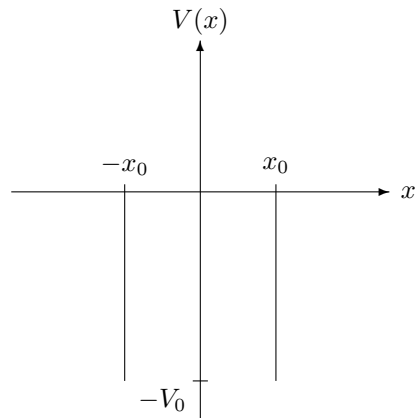
Fig. 3.1.6: Delta-function potential well



Definition

```
\begin{picture}(5.5,5.5)
\put(0,0){\makebox(5.5,5.5){}}
% Draw and label the axes.
\put(0 ,3 ){\vector (1 ,0 ){5 }}
\put(2.5,0 ){\vector (0 ,1 ){5 }}
\put(5 ,2.75){\makebox(0.5,0.5){$ x $}}
\put(2 ,5 ){\makebox(1 ,0.5){$V(x)$}}
\put(2 ,2.5 ){\makebox(0.5,0.5){$ 0 $}}
% Label the potential -V_0.
\put(2.4,0.5 ){\line (1 ,0 ){0.2 }}
\put(1.6,0.25){\makebox(0.8,0.5){$-V_0$}}
\end{picture}
```


Fig. 3.1.7: Double delta-function potential well



Definition

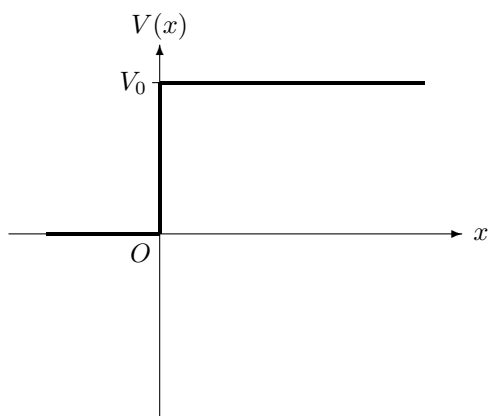
```

\begin{picture}(5.5,5.5)
\put(0,0){\makebox(5.5,5.5){}}
% Draw and label the axes.
\put(0 ,3 ){\vector (1 , 0 ){5 }}
\put(2.5,0 ){\vector (0 , 1 ){5 }}
\put(5 ,2.75){\makebox(0.5, 0.5){$ x $}}
\put(2 ,5 ){\makebox(1 , 0.5){$V(x)$}}
% Label the potential -V_0.
\put(2.4,0.5 ){\line (1 , 0 ){0.2 }}
\put(1.6,0 ){\makebox(0.8, 0.5){$-V_0$}}
% Label the positions of the wells.
\put(1.5,3.1 ){\line (0 ,-1 ){2.6 }}
\put(3.5,3.1 ){\line (0 ,-1 ){2.6 }}
\put(1.2,3.1 ){\makebox(0.6, 0.5){$-x_0$}}
\put(3.2,3.1 ){\makebox(0.6, 0.5){$ x_0$}}
\end{picture}

```

3.2 Potential barriers

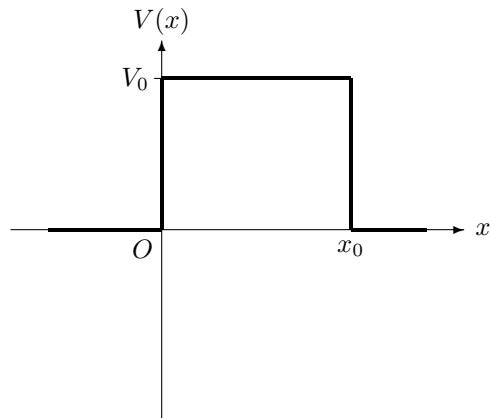
Fig. 3.2.1: Step-function potential barrier



Definition

```
\begin{picture}(6.5,5.5)
\put(0,0){\makebox(6.5,5.5){}}
% Draw and label the axes.
\put(0 ,2.5 ){\vector (1 ,0 ){6 }}
\put(2 ,0 ){\vector (0 ,1 ){5 }}
\put(6 ,2.25){\makebox(0.5,0.5){$ x $}}
\put(1.5 ,5 ){\makebox(1 ,0.5){$V(x)$}}
\put(1.5 ,2 ){\makebox(0.5,0.5){$ 0 $}}
% Draw the potential.
\linethickness{1.5pt}
\put(0.5 ,2.5 ){\line (1 ,0 ){1.5 }}
\put(2 ,2.5 ){\line (0 ,1 ){2 }}
\put(2 ,4.5 ){\line (1 ,0 ){3.5 }}
\thinlines
% Label the potential.
\put(1.9 ,4.5 ){\line (1 ,0 ){0.2 }}
\put(1.4 ,4.25){\makebox(0.5,0.5){$V_0 $}}
\end{picture}
```

Fig. 3.2.2: Square potential barrier



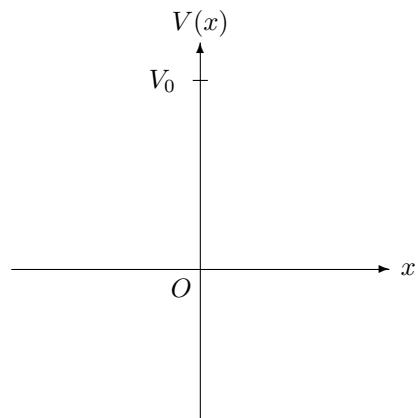
Definition

```

\begin{picture}(6.5,5.5)
\put(0,0){\makebox(6.5,5.5){}}
% Draw and label the axes.
\put(0 ,2.5 ){\vector (1 ,0 ){6 }}
\put(2 ,0 ){\vector (0 ,1 ){5 }}
\put(6 ,2.25){\makebox(0.5,0.5){$ x $}}
\put(1.5 ,5 ){\makebox(1 ,0.5){$V(x)$}}
\put(1.5 ,2 ){\makebox(0.5,0.5){$ 0 $}}
% Draw the potential.
\linethickness{1.5pt}
\put(0.5 ,2.5 ){\line (1 ,0 ){1.5 }}
\put(2 ,2.5 ){\line (0 ,1 ){2 }}
\put(2 ,4.5 ){\line (1 ,0 ){2.5 }}
\put(4.5 ,2.5 ){\line (0 ,1 ){2 }}
\put(4.5 ,2.5 ){\line (1 ,0 ){1 }}
\thinlines
% Label the potential.
\put(1.9 ,4.5 ){\line (1 ,0 ){0.2 }}
\put(1.4 ,4.25){\makebox(0.5,0.5){$V_0 $}}
\put(4.25,2 ){\makebox(0.5,0.5){$x_0 $}}
\end{picture}

```

Fig. 3.2.3: Delta-function potential barrier

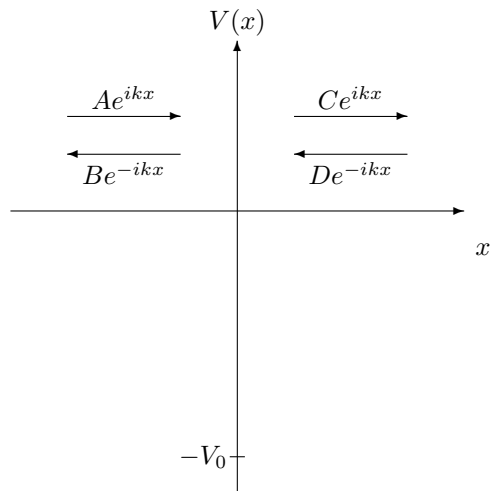


Definition

```
\begin{picture}(5.5,5.5)
\put(0,0){\makebox(5.5,5.5){}}
% Draw and label the axes.
\put(0 ,2 ){\vector (1 ,0 ){5 }}
\put(2.5,0 ){\vector (0 ,1 ){5 }}
\put(5 ,1.75){\makebox(0.5,0.5){$ x $}}
\put(2 ,1.5 ){\makebox(1 ,0.5){$V(x)$}}
\put(2 ,1.5 ){\makebox(0.5,0.5){$ 0 $}}
% Label the potential V_0.
\put(2.4,4.5 ){\line (1 ,0 ){0.2 }}
\put(1.7,4.25){\makebox(0.6,0.5){$V_0 $}}
\end{picture}
```

3.3 Scattering

Fig. 3.3.1: From a delta-function potential well



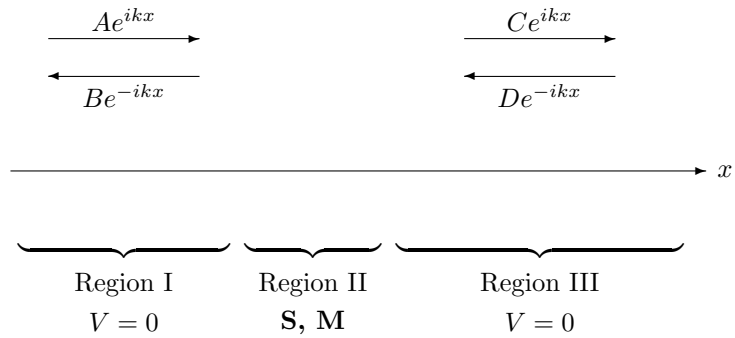
Definition

```

\begin{picture}(6.5,6.5)
\put(0,0){\makebox(6.5,6.5){}}
% Draw and label the axes.
\put(0 ,3.75){\vector ( 1 ,0 ){6 }}
\put(3 ,0 ){\vector ( 0 ,1 ){6 }}
\put(6 ,3.5 ){\makebox( 0.5,0.5){$x }}
\put(2.5 ,6 ){\makebox( 1 ,0.5){$V(x) }}
% Draw and label the wave functions at x < 0.
\put(0.75,5 ){\vector ( 1 ,0 ){1.5 }}
\put(2.25,4.5 ){\vector (-1 ,0 ){1.5 }}
\put(1 ,5 ){\makebox( 1 ,0.5){$A e^{\ ikx}$}}
\put(0.9 ,4 ){\makebox( 1.2,0.5){$B e^{-ikx}$}}
% Draw and label the wave functions at x > 0.
\put(3.75,5 ){\vector ( 1 ,0 ){1.5 }}
\put(5.25,4.5 ){\vector (-1 ,0 ){1.5 }}
\put(4 ,5 ){\makebox( 1 ,0.5){$C e^{\ ikx}$}}
\put(3.9 ,4 ){\makebox( 1.2,0.5){$D e^{-ikx}$}}
% Label the potential -V_0.
\put(2.9 ,0.5 ){\line ( 1 ,0 ){0.2 }}
\put(2.2 ,0.25){\makebox( 0.7,0.5){$-V_0 }}
\end{picture}

```

Fig. 3.3.2: From an arbitrary localized potential



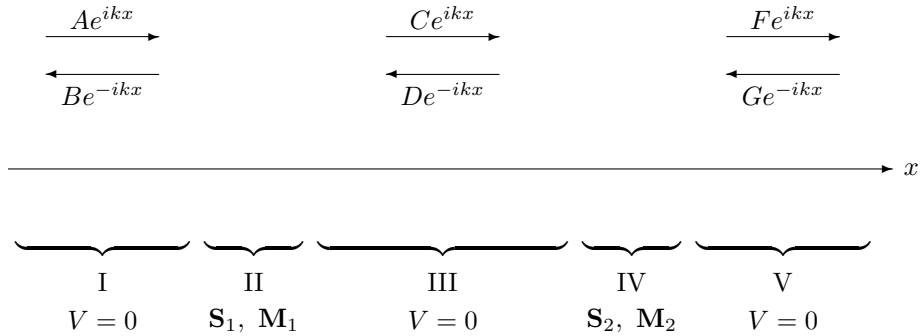
Definition

```

\begin{picture}(9.7,4.5)
\put(0,0){\makebox(9.7,4.5){}}
% Draw and label the axes.
\put(0 ,2.25){\vector ( 1 ,0 ){9.2      }}
\put(9.2,2 ){\makebox( 0.5,0.5){$x      $}}
% Draw and label the wave functions at region I.
\put(0.5,4 ){\vector ( 1 ,0 ){2        }}
\put(2.5,3.5){\vector (-1 ,0 ){2        }}
\put(1 ,4 ){\makebox( 1 ,0.5){$A e^{\ ikx}$}}
\put(0.9,3 ){\makebox( 1.2,0.5){$B e^{-ikx}$}}
% Draw and label the wave functions at region III.
\put(6 ,4 ){\vector ( 1 ,0 ){2        }}
\put(8 ,3.5){\vector (-1 ,0 ){2        }}
\put(6.5,4 ){\makebox( 1 ,0.5){$C e^{\ ikx}$}}
\put(6.4,3 ){\makebox( 1.2,0.5){$D e^{-ikx}$}}
% Label the region I.
\put(0.1,1 ){\makebox( 2.8,0.5){$\underbrace{\makebox(2.8,0.1){}}{}}$}}
\put(0.6,0.5 ){\makebox( 1.8,0.5){Region I}}
\put(0.9,0 ){\makebox( 1.2,0.5){$V = 0 $}}
% Label the region II.
\put(3.1,1 ){\makebox( 1.8,0.5){$\underbrace{\makebox(1.8,0.1){}}{}}$}}
\put(3.1,0.5 ){\makebox( 1.8,0.5){Region II}}
\put(3.4,0 ){\makebox( 1.2,0.5){\bf S, M}}
% Label the region III.
\put(5.1,1 ){\makebox( 3.8,0.5){$\underbrace{\makebox(3.8,0.1){}}{}}$}}
\put(6.1,0.5 ){\makebox( 1.8,0.5){Region III}}
\put(6.4,0 ){\makebox( 1.2,0.5){$V = 0 $}}
\end{picture}

```

Fig. 3.3.3: From an arbitrary potential consisting of two isolated pieces



Definition

```

\begin{picture}(12.2,4.5)
\put(0,0){\makebox(12.2,4.5){}}
% Draw and label the axes.
\put( 0 ,2.25){\vector ( 1 ,0 ){11.7      }}
\put(11.7 ,2 ){\makebox( 0.5,0.5){$x      $}}
% Draw and label the wave functions at regions I.
\put( 0.5 ,4 ){\vector ( 1 ,0 ){1.5      }}
\put( 2 ,3.5 ){\vector (-1 ,0 ){1.5      }}
\put( 0.75,4 ){\makebox( 1 ,0.5){$A e^{\ ikx}$}}
\put( 0.65,3 ){\makebox( 1.2,0.5){$B e^{-ikx}$}}
% Draw and label the wave functions at regions III.
\put( 5 ,4 ){\vector ( 1 ,0 ){1.5      }}
\put( 6.5 ,3.5 ){\vector (-1 ,0 ){1.5      }}
\put( 5.25,4 ){\makebox( 1 ,0.5){$C e^{\ ikx}$}}
\put( 5.15,3 ){\makebox( 1.2,0.5){$D e^{-ikx}$}}
% Draw and label the wave functions at regions V.
\put( 9.5 ,4 ){\vector ( 1 ,0 ){1.5      }}
\put(11 ,3.5 ){\vector (-1 ,0 ){1.5      }}
\put( 9.75,4 ){\makebox( 1 ,0.5){$F e^{\ ikx}$}}
\put( 9.65,3 ){\makebox( 1.2,0.5){$G e^{-ikx}$}}
% Label the region I.
\put( 0.1 ,1 ){\makebox( 2.3,0.5){$\underbrace{\makebox(2.3,0.1){}}$}}
\put( 1 ,0.5 ){\makebox( 0.5,0.5){$\rm I      $}}
\put( 0.7 ,0 ){\makebox( 1.1,0.5){$V = 0      $}}
% Label the region II.
\put( 2.6 ,1 ){\makebox( 1.3,0.5){$\underbrace{\makebox(1.3,0.1){}}$}}
\put( 3 ,0.5 ){\makebox( 0.5,0.5){$\rm II      $}}
\put( 2.5 ,0 ){\makebox( 1.5,0.5){${\bf S}_1, \sim {\bf M}_1$}}
% Label the region III.
\put( 4.1 ,1 ){\makebox( 3.3,0.5){$\underbrace{\makebox(3.3,0.1){}}$}}
\put( 5.5 ,0.5 ){\makebox( 0.5,0.5){$\rm III      $}}
\put( 5.2 ,0 ){\makebox( 1.1,0.5){$V = 0      $}}

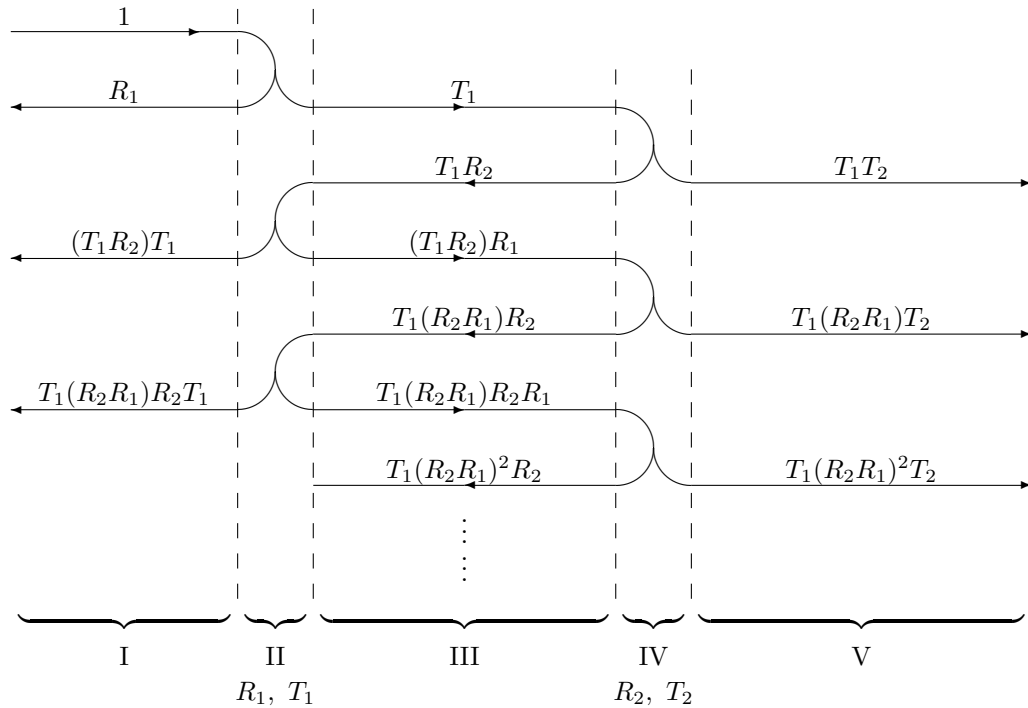
```

```

% Label the region IV.
\put( 7.6 ,1 ){\makebox( 1.3,0.5){$\underbrace{\makebox(1.3,0.1){}}{$}}
\put( 8 ,0.5 ){\makebox( 0.5,0.5){$\rm IV $}}
\put( 7.5 ,0 ){\makebox( 1.5,0.5){${\bf S}_2, \sim {\bf M}_2}}
% Label the region V.
\put( 9.1 ,1 ){\makebox( 2.3,0.5){$\underbrace{\makebox(2.3,0.1){}}{$}}
\put(10 ,0.5 ){\makebox( 0.5,0.5){$\rm V $}}
\put( 9.7 ,0 ){\makebox( 1.1,0.5){$V = 0 $}}
\end{picture}

```


Fig. 3.3.4: Schematic illustration of the total transmission coefficient



Definition

```

\begin{picture}(13.5,9.5)
\put(0,0){\makebox(13.5,9.5){}}
% Draw and label the incident wave.
\put( 0 ,9 ){ \vector ( 1 ,0 ){2.5 } } % 1
\put( 2.5 ,9 ){ \line ( 1 ,0 ){0.5 } } % 1
\put( 1.25,9 ){ \makebox( 0.5,0.4){$1 $} }
% Draw and label the refraction and transmission in region II.
\put( 3 ,8.5){ \oval ( 1 ,1 )[r ] } % 1 to R_1
\put( 4 ,8.5){ \oval ( 1 ,1 )[lb ] } % 1 to T_1
\put( 3 ,8 ){ \vector (-1 ,0 ){3 } } % R_1
\put( 1.25,8 ){ \makebox( 0.5,0.4){$R_1$} } % R_1
\put( 4 ,8 ){ \vector ( 1 ,0 ){2 } } % T_1
\put( 6 ,8 ){ \line ( 1 ,0 ){2 } } % T_1
\put( 5.75,8 ){ \makebox( 0.5,0.4){$T_1$} } % T_1
% Draw and label the refraction and transmission in region IV.
\put( 8 ,7.5){ \oval ( 1 ,1 )[r ] } % T_1 to T_1 R_2
\put( 9 ,7.5){ \oval ( 1 ,1 )[lb ] } % T_1 to T_1 T_2
\put( 8 ,7 ){ \vector (-1 ,0 ){2 } } % T_1 R_2
\put( 6 ,7 ){ \line (-1 ,0 ){2 } } % T_1 R_2
\put( 5.5 ,7 ){ \makebox( 1 ,0.4){$T_1 R_2$} }
\put( 9 ,7 ){ \vector ( 1 ,0 ){4.5 } } % T_1 T_2
\put(10.75,7 ){ \makebox( 1 ,0.4){$T_1 T_2$} }

```

```

% Draw and label the refraction and transmission in region II.
\put( 4 ,6.5){\oval ( 1 ,1 )[l ]} % T_1 R_2 to T_1 R_2 R_1
\put( 3 ,6.5){\oval ( 1 ,1 )[rb ]} % T_1 R_2 to T_1 R_2 T_1
\put( 4 ,6 ){\vector ( 1 ,0 ){2 }} % T_1 R_2 R_1
\put( 6 ,6 ){\line ( 1 ,0 ){2 }} % T_1 R_2 R_1
\put( 5.25,6 ){\makebox( 1.5,0.4){$(T_1 R_2) R_1$}}
\put( 3 ,6 ){\vector (-1 ,0 ){3 }} % T_1 R_2 T_1
\put( 0.75,6 ){\makebox( 1.5,0.4){$(T_1 R_2) T_1$}}
% Draw and label the refraction and transmission in region IV.
\put( 8 ,5.5){\oval ( 1 ,1 )[r ]} % (T_1 R_2)R_1 to T_1(R_2 R_1)R_2
\put( 9 ,5.5){\oval ( 1 ,1 )[lb ]} % (T_1 R_2)R_1 to T_1(R_2 R_1)T_2
\put( 8 ,5 ){\vector (-1 ,0 ){2 }} % T_1(R_2 R_1)R_2
\put( 6 ,5 ){\line (-1 ,0 ){2 }} % T_1(R_2 R_1)R_2
\put( 5 ,5 ){\makebox( 2 ,0.4){$T_1 (R_2 R_1) R_2$}}
\put( 9 ,5 ){\vector ( 1 ,0 ){4.5 }} % T_1(R_2 R_1)T_2
\put(10.25,5 ){\makebox( 2 ,0.4){$T_1 (R_2 R_1) T_2$}}
% Draw and label the refraction and transmission in region II.
\put( 4 ,4.5){\oval ( 1 ,1 )[l ]}
\put( 3 ,4.5){\oval ( 1 ,1 )[rb ]}
\put( 4 ,4 ){\vector ( 1 ,0 ){2 }}
\put( 6 ,4 ){\line ( 1 ,0 ){2 }}
\put( 4.75,4 ){\makebox( 2.5,0.4){$T_1 (R_2 R_1) R_2 R_1$}}
\put( 3 ,4 ){\vector (-1 ,0 ){3 }}
\put( 0.25,4 ){\makebox( 2.5,0.4){$T_1 (R_2 R_1) R_2 T_1$}}
% Draw and label the refraction and transmission in region IV.
\put( 8 ,3.5){\oval ( 1 ,1 )[r ]}
\put( 9 ,3.5){\oval ( 1 ,1 )[lb ]}
\put( 8 ,3 ){\vector (-1 ,0 ){2 }}
\put( 6 ,3 ){\line (-1 ,0 ){2 }}
\put( 4.75,3 ){\makebox( 2.5,0.4){$T_1 (R_2 R_1)^2 R_2$}}
\put( 9 ,3 ){\vector ( 1 ,0 ){4.5 }}
\put(10 ,3 ){\makebox( 2.5,0.4){$T_1 (R_2 R_1)^2 T_2$}}
% Draw the vertical points.
\put( 5.75,2.25){\makebox( 0.5,0.5){$\vdots$}}
\put( 5.75,1.75){\makebox( 0.5,0.5){$\vdots$}}
% Draw the separations between the regions
\multiput(3 ,1.5)(0 ,0.4){20}{\line(0,1){0.2}}
\multiput(4 ,1.5)(0 ,0.4){20}{\line(0,1){0.2}}
\multiput(8 ,1.5)(0 ,0.4){18}{\line(0,1){0.2}}
\multiput(9 ,1.5)(0 ,0.4){18}{\line(0,1){0.2}}

```

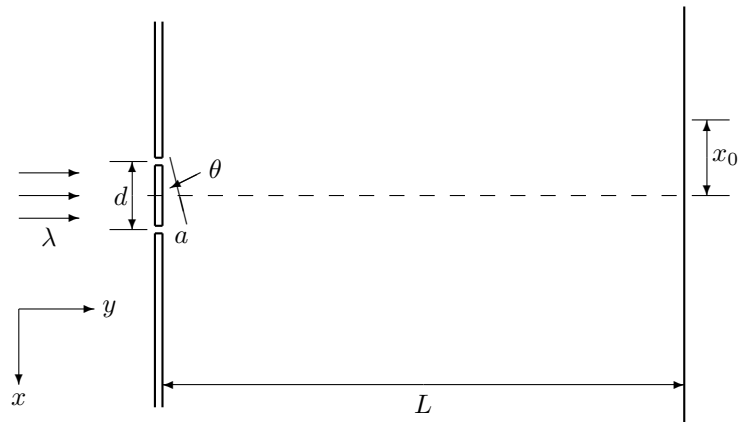
```

% Label the regions.
\put( 0.1 ,1 ){\makebox(2.8,0.5){$\underbrace{\makebox(2.8,0.1){}}$}}
\put( 1.25,0.5){\makebox(0.5,0.5){I}}
\put( 3.1 ,1 ){\makebox(0.8,0.5){$\underbrace{\makebox(0.8,0.1){}}$}}
\put( 3.25,0.5){\makebox(0.5,0.5){II}}
\put( 3 ,0 ){\makebox(1 ,0.5){$R_1, \sim T_1$}}
\put( 4.1 ,1 ){\makebox(3.8,0.5){$\underbrace{\makebox(3.8,0.1){}}$}}
\put( 5.75,0.5){\makebox(0.5,0.5){III}}
\put( 8.1 ,1 ){\makebox(0.8,0.5){$\underbrace{\makebox(0.8,0.1){}}$}}
\put( 8.25,0.5){\makebox(0.5,0.5){IV}}
\put( 8 ,0 ){\makebox(1 ,0.5){$R_2, \sim T_2$}}
\put( 9.1 ,1 ){\makebox(4.3,0.5){$\underbrace{\makebox(4.3,0.1){}}$}}
\put(11 ,0.5){\makebox(0.5,0.5){V}}
\end{picture}

```

3.4 Interference and diffraction

Fig. 3.4.1: Two-slits interference (without magnetic field)



Definition

```

\begin{picture}(9.8,5.5)
\put(0,0){\makebox(9.8,5.5){}}
% Draw the two-slits.
\thicklines
\put(2 ,0.2 ){\line ( 0 , 1 ){2.3 }}
\put(2.1 ,0.2 ){\line ( 0 , 1 ){2.3 }}
\put(2 ,2.6 ){\line ( 0 , 1 ){0.8 }}
\put(2.1 ,2.6 ){\line ( 0 , 1 ){0.8 }}
\put(2 ,3.5 ){\line ( 0 , 1 ){1.8 }}
\put(2.1 ,3.5 ){\line ( 0 , 1 ){1.8 }}
\put(2 ,2.5 ){\line ( 1 , 0 ){0.1 }}
\put(2 ,2.6 ){\line ( 1 , 0 ){0.1 }}
\put(2 ,3.4 ){\line ( 1 , 0 ){0.1 }}
\put(2 ,3.5 ){\line ( 1 , 0 ){0.1 }}
% Draw the screen.
\put(9 ,0 ){\line ( 0 , 1 ){5.5 }}
\thinlines
% Draw the central line.
\multiput(1.9,3 )(0.4,0){18}{\line(1,0){0.2 }}
% Draw and label the incident wave length.
\put(0.2 ,2.7 ){\vector ( 1 , 0 ){0.8 }}
\put(0.2 ,3 ){\vector ( 1 , 0 ){0.8 }}
\put(0.2 ,3.3 ){\vector ( 1 , 0 ){0.8 }}
\put(0.35,2.2 ){\makebox( 0.5, 0.5){$\lambda$}}
% Draw and label the coordinate axes.
\put(0.2 ,1.5 ){\vector ( 0 ,-1 ){1 }}
\put(0.2 ,1.5 ){\vector ( 1 , 0 ){1 }}
\put(0 ,0.1 ){\makebox( 0.4, 0.4){$x$}}
\put(1.2 ,1.3 ){\makebox( 0.4, 0.4){$y$}}

```

```

% Label the width of two slits d.
\put(1.4 ,2.55){\line ( 1 , 0 ){0.5 }}
\put(1.4 ,3.45){\line ( 1 , 0 ){0.5 }}
\put(1.7 ,3 ){\vector ( 0 ,-1 ){0.45 }}
\put(1.7 ,3 ){\vector ( 0 , 1 ){0.45 }}
\put(1.3 ,2.75){\makebox( 0.5, 0.5){$d }}

% Draw and label the path difference a and the angle theta.
\put(2.2 ,3.5 ){\line ( 1 ,-4 ){0.22 }}
\put(2.6 ,3.3 ){\vector (-2 ,-1 ){0.4 }}
\put(2.7 ,3.1 ){\makebox( 0.2, 0.5){$\theta $}}
\put(2.1 ,2.2 ){\makebox( 0.5, 0.5){$a }}

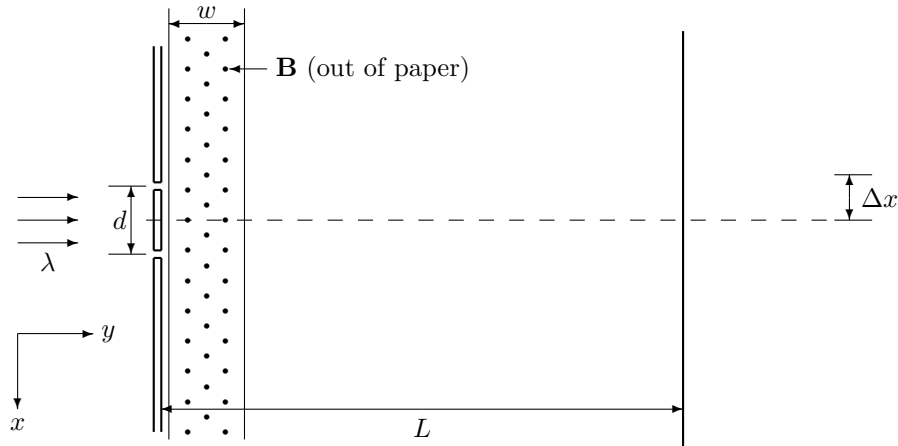
% Label the distance between the two-slits and the screen L.
\put(5.55,0.5 ){\vector (-1 , 0 ){3.45 }}
\put(5.55,0.5 ){\vector ( 1 , 0 ){3.45 }}
\put(5.3 ,0 ){\makebox( 0.5, 0.5){$L }}

% Label x_0.
\put(9.1 ,4 ){\line ( 1 , 0 ){0.5 }}
\put(9.1 ,3 ){\line ( 1 , 0 ){0.5 }}
\put(9.3 ,3.5 ){\vector ( 0 ,-1 ){0.5 }}
\put(9.3 ,3.5 ){\vector ( 0 , 1 ){0.5 }}
\put(9.3 ,3.25){\makebox( 0.5, 0.5){$x_0 }}

\end{picture}

```

Fig. 3.4.2: Two-slits interference (with a magnetic field)



Definition

```

\begin{picture}(12,6)
\put(0,0){\makebox(12,6){}}
% Draw the two-slits.
\thicklines
\put( 2 ,0.2 ){\line ( 0 , 1 ){2.3 }}
\put( 2.1 ,0.2 ){\line ( 0 , 1 ){2.3 }}
\put( 2 ,2,6 ){\line ( 0 , 1 ){0.8 }}
\put( 2.1 ,2,6 ){\line ( 0 , 1 ){0.8 }}
\put( 2 ,3.5 ){\line ( 0 , 1 ){1.8 }}
\put( 2.1 ,3.5 ){\line ( 0 , 1 ){1.8 }}
\put( 2 ,2.5 ){\line ( 1 , 0 ){0.1 }}
\put( 2 ,2.6 ){\line ( 1 , 0 ){0.1 }}
\put( 2 ,3.4 ){\line ( 1 , 0 ){0.1 }}
\put( 2 ,3.5 ){\line ( 1 , 0 ){0.1 }}
% Draw the screen.
\put( 9 ,0 ){\line ( 0 , 1 ){5.5 }}
\thinlines
% Draw the central line.
\multiput(1.9,3 )(0.4,0){18}{\line(1, 0){0.2}}
% Draw and label the incident wave length.
\put( 0.2 ,2.7 ){\vector ( 1 , 0 ){0.8 }}
\put( 0.2 ,3 ){\vector ( 1 , 0 ){0.8 }}
\put( 0.2 ,3.3 ){\vector ( 1 , 0 ){0.8 }}
\put( 0.35,2.2 ){\makebox( 0.5, 0.5){$\lambda$}}
% Draw and label the coordinate axes.
\put( 0.2 ,1.5 ){\vector ( 0 ,-1 ){1 }}
\put( 0.2 ,1.5 ){\vector ( 1 , 0 ){1 }}
\put( 0 ,0.1 ){\makebox( 0.4, 0.4){$x $}}
\put( 1.2 ,1.3 ){\makebox( 0.4, 0.4){$y $}}

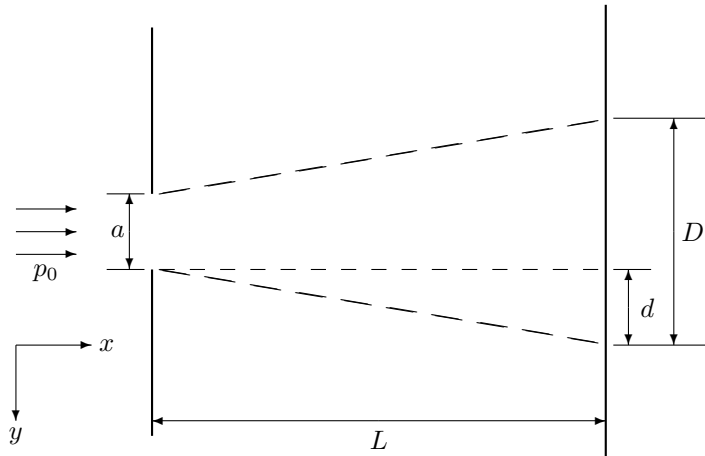
```

```

% Label the width of two slits d.
\put( 1.4 ,2.55){\line ( 1 , 0 ){0.5 }}
\put( 1.4 ,3.45){\line ( 1 , 0 ){0.5 }}
\put( 1.7 ,3 ){\vector ( 0 ,-1 ){0.45 }}
\put( 1.7 ,3 ){\vector ( 0 , 1 ){0.45 }}
\put( 1.3 ,2.75){\makebox( 0.5, 0.5){$d }}
% Label the distance between the two-slits and the screen L.
\put( 5.55,0.5 ){\vector (-1 , 0 ){3.45 }}
\put( 5.55,0.5 ){\vector ( 1 , 0 ){3.45 }}
\put( 5.3 ,0 ){\makebox( 0.5, 0.5){$L }}
% Draw and label the strip of the magnetic field.
\put( 2.2 ,0.1 ){\line ( 0 , 1 ){5.7 }}
\put( 3.2 ,0.1 ){\line ( 0 , 1 ){5.7 }}
\multiput(2.45,0.2 )(0 ,0.4){14}{\circle*{0.08}}
\multiput(2.7 ,0.4 )(0 ,0.4){13}{\circle*{0.08}}
\multiput(2.95,0.2 )(0 ,0.4){14}{\circle*{0.08}}
\put( 3.5 ,5 ){\vector (-1 , 0 ){0.5 }}
\put( 3.5 ,4.75){\makebox( 2.8, 0.5){${\bf B}$ (out of paper)}}
% Label the width of the strip w.
\put( 2.7 ,5.6 ){\vector ( 1 , 0 ){0.5 }}
\put( 2.7 ,5.6 ){\vector (-1 , 0 ){0.5 }}
\put( 2.45,5.5 ){\makebox( 0.5, 0.5){$w }}
% Label Delta x.
\put(11 ,3.6 ){\line ( 1 , 0 ){0.5 }}
\put(11 ,3 ){\line ( 1 , 0 ){0.5 }}
\put(11.2 ,3.3 ){\vector ( 0 ,-1 ){0.3 }}
\put(11.2 ,3.3 ){\vector ( 0 , 1 ){0.3 }}
\put(11.2 ,3 ){\makebox( 0.8, 0.6){$\Delta x$}}
\end{picture}

```

Fig. 3.4.3: Diffraction



Definition

```

\begin{picture}(9.4,6)
\put(0,0){\makebox(9.4,6){}}
% Draw the apparatus.
\thicklines
\put(2 ,0.3 ){\line ( 0 , 1 ){2.2      }}
\put(2 ,3.5 ){\line ( 0 , 1 ){2.2      }}
\put(8 ,0 ){\line ( 0 , 1 ){6         }}
\thinlines
% Draw the dotted lines.
\multiput(2.1,2.5)(0.4, 0 ){15}{\line(1, 0){0.2}}
\multiput(2.1,2.5)(0.6,-0.1){10}{\line(6,-1){0.4}}
\multiput(2.1,3.5)(0.6, 0.1){10}{\line(6, 1){0.4}}
% Draw and label the incident momentum.
\put(0.2 ,2.7 ){\vector ( 1 , 0 ){0.8      }}
\put(0.2 ,3 ){\vector ( 1 , 0 ){0.8      }}
\put(0.2 ,3.3 ){\vector ( 1 , 0 ){0.8      }}
\put(0.3 ,2.2 ){\makebox( 0.6, 0.5){$p_0  $}}
% Draw and label the coordinate axes.
\put(0.2 ,1.5 ){\vector ( 1 , 0 ){1         }}
\put(0.2 ,1.5 ){\vector ( 0 ,-1 ){1         }}
\put(1.2 ,1.3 ){\makebox( 0.4, 0.4){$x     $}}
\put(0 ,0.1 ){\makebox( 0.4, 0.4){$y     $}}
% Label the width a.
\put(1.4 ,2.5 ){\line ( 1 , 0 ){0.5      }}
\put(1.4 ,3.5 ){\line ( 1 , 0 ){0.5      }}
\put(1.7 ,3 ){\vector ( 0 ,-1 ){0.5      }}
\put(1.7 ,3 ){\vector ( 0 , 1 ){0.5      }}
\put(1.3 ,2.75){\makebox( 0.5, 0.5){$a     $}}

```



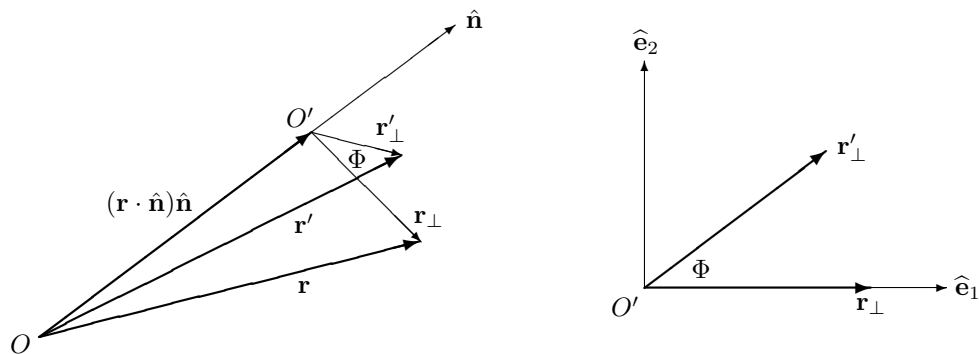
```

% Label the distance L.
\put(5 ,0.5 ){\vector (-1 , 0 ){3 }}
\put(5 ,0.5 ){\vector ( 1 , 0 ){3 }}
\put(4.75,0 ){\makebox( 0.5, 0.5){$L }}
% Label d and D.
\put(8.1 ,1.5 ){\line ( 1 , 0 ){1.3 }}
\put(8.1 ,4.5 ){\line ( 1 , 0 ){1.3 }}
\put(8.1 ,2.5 ){\line ( 1 , 0 ){0.5 }}
\put(8.3 ,2 ){\vector ( 0 ,-1 ){0.5 }}
\put(8.3 ,2 ){\vector ( 0 , 1 ){0.5 }}
\put(8.9 ,3 ){\vector ( 0 ,-1 ){1.5 }}
\put(8.9 ,3 ){\vector ( 0 , 1 ){1.5 }}
\put(8.3 ,1.75){\makebox( 0.5, 0.5){$d }}
\put(8.9 ,2.75){\makebox( 0.5, 0.5){$D }}
\end{picture}

```

3.5 Rotations of vectors

Fig. 3.5.1: Through a finite angle



Definition

```

\begin{picture}(13,4.8)
\put(0,0){\makebox(x,y){}}
% Draw the axis of rotation.
\put( 0.5 ,0.35){\vector (4 , 3 ){5.5 }}
\put( 6 ,4.3 ){ \makebox(0.5, 0.5){\hbf{n}} }
\put( 0 ,0 ){ \makebox(0.5, 0.5){$0} }
% Draw and label two vectors.
\thicklines
\put( 0.5 ,0.35){\vector (4 , 1 ){5.03 }} % r
\put( 0.5 ,0.35){\vector (2 , 1 ){4.78 }} % r'
\thinlines
\put( 3.75,0.75){\makebox(0.5, 0.5){$\{\bf r}$} }
\put( 3.75,1.6 ){ \makebox(0.5, 0.5){$\{\bf r}'$} }
% Draw two vectors perpendicular to the axis of rotation and label the angle.
\put( 4.1 ,3.05){\vector (1 , -1 ){1.45 }} % r_perp
\put( 4.1 ,3.05){\vector (4 , -1 ){1.2 }} % r'_perp
\put( 5.4 ,1.65){\makebox(0.5, 0.5){$\{\bf r}_{\perp}$} }
\put( 4.9 ,2.85){\makebox(0.5, 0.5){$\{\bf r}'_{\perp}$} }
\put( 4.45,2.45){\makebox(0.5, 0.5){$\Phi$} }
% Draw and label the projection of two vectors on the axis of rotation.
\thicklines
\put( 0.5 ,0.35){\vector (4 , 3 ){3.6 }}
\thinlines
\put( 1.2 ,1.85){\makebox(1.5, 0.5){$(\{\bf r}\ \cdot\ \hbf{n})\ \hbf{n}$} }
\put( 3.7 ,3 ){ \makebox(0.5, 0.5){$0'$} }
% Draw and label the auxiliary coordinate axes.
\put( 8.5 ,1 ){ \vector (1 , 0 ){4} }
\put( 8.5 ,1 ){ \vector (0 , 1 ){3} }
\put(12.5 ,0.75){\makebox(0.5, 0.5){$\{Axis\{1}$} } }
\put( 8.25,4 ){ \makebox(0.5, 0.5){$\{Axis\{2}$} } }
\put( 8 ,0.5 ){ \makebox(0.5, 0.5){$0'$} }

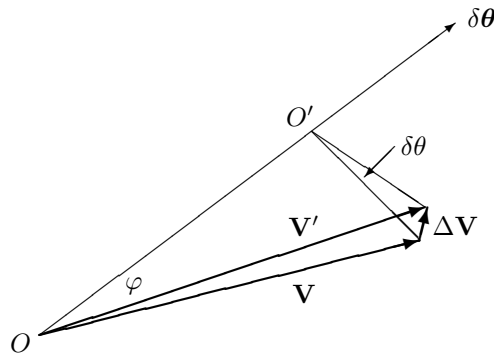
```

```

% Draw two vectors perpendicular to the axis of rotation and label the angle.
\thicklines
\put( 8.5 ,1 ){\vector (1 , 0 ){3          }} % r_{\perp}
\put( 8.5 ,1 ){\vector (4 , 3 ){2.4      }} % r'_{\perp}
\thinlines
\put(11.25,0.5 ){\makebox(0.5, 0.5){${\bf r} _{\perp}$}}
\put(11 ,2.6 ){\makebox(0.5, 0.5){${\bf r}' _{\perp}$}}
\put( 9 ,1 ){\makebox(0.5, 0.5){$\Phi          $}}
\end{picture}

```

Fig. 3.5.2: Through an infinitesimal angle



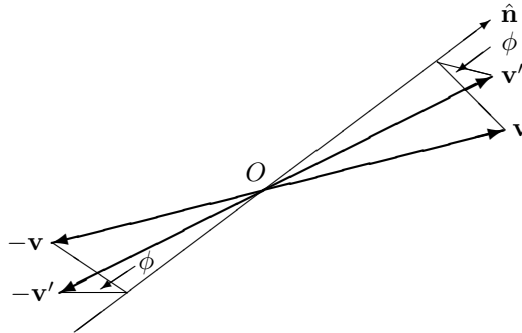
Definition

```

\begin{picture}(6.6,4.8)
\put(0,0){\makebox(6.6,4.8){}}
% Draw the axis of rotation.
\put(0.5 ,0.35){\vector ( 4 , 3 ){5.5}}
\put(6.1 ,4.3 ){\makebox( 0.5, 0.5){$\delta\mathbf{G}\{\theta\}$}}
\put(0 ,0 ){\makebox( 0.5, 0.5){$0$}}
% Draw and label two vectors.
\thicklines
\put(0.5 ,0.35){\vector ( 4 , 1 ){5.03}} % V
\put(0.5 ,0.35){\vector ( 3 , 1 ){5.1}} % V'
\put(5.52,1.6 ){\vector ( 1 , 4 ){0.11}} % Delta V
\thinlines
\put(3.75,0.65){\makebox( 0.5, 0.5){$\mathbf{V}$}}
\put(3.75,1.55){\makebox( 0.5, 0.5){$\mathbf{V}'$}}
\put(5.65,1.55){\makebox( 0.7, 0.5){$\Delta\mathbf{V}$}}
% Draw two lines perpendicular to the axis of rotation and label the angle.
\put(4.1 ,3.05){\line ( 1 , -1 ){1.42}} % V
\put(4.1 ,3.05){\line ( 3 , -2 ){1.5}} % V'
\put(5.2 ,2.85){\vector (-1 , -1 ){0.4}}
\put(5.2 ,2.6 ){\makebox( 0.5, 0.5){$\delta\theta$}}
% Label the angle between the vector V and the axis of rotation.
\put(1.5 ,0.75){\makebox( 0.5, 0.5){$\varphi$}}
\put(3.7 ,3 ){\makebox( 0.5, 0.5){$O'$}}
\end{picture}

```

Fig. 3.5.3: Rotations of the reflections of vectors



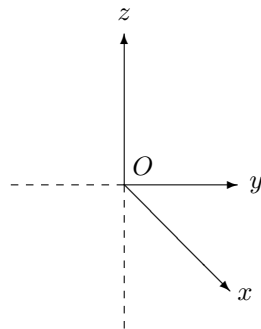
Definition

```

\begin{picture}(7.15,4.6)
\put(0,0){\makebox(7.15,4.6){}}
% Draw the axis of rotation.
\put(3.5 ,2 ){\vector ( 4 , 3 ){3      }}
\put(3.5 ,2 ){\line (-4 , -3 ){2.5     }}
\put(6.5 ,4.1){\makebox( 0.5, 0.5){$\mathbf{n}$}}
\put(3.15,2 ){\makebox( 0.5, 0.5){$0$}}
% Draw and label two vectors.
\thicklines
\put(3.5 ,2 ){\vector ( 4 , 1 ){3.18   }} % v
\put(3.5 ,2 ){\vector ( 2 , 1 ){3.02   }} % v'
\thinlines
\put(5.8 ,3.7){\line ( 1 , -1 ){0.9    }} % v
\put(5.8 ,3.7){\line ( 4 , -1 ){0.71   }} % v'
\put(6.65,2.55){\makebox( 0.5, 0.5){$\mathbf{v}$}}
\put(6.55,3.3 ){\makebox( 0.5, 0.5){$\mathbf{v}'$}}
% Draw and label two vectors.
\thicklines
\put(3.5 ,2 ){\vector (-4 , -1 ){2.8    }} % -v
\put(3.5 ,2 ){\vector (-2 , -1 ){2.7    }} % -v'
\thinlines
\put(1.7 ,0.65){\line (-3 , 2 ){1      }} % -v
\put(1.7 ,0.65){\line (-1 , 0 ){0.9    }} % -v'
\put(0.1 ,1.05){\makebox( 0.5, 0.5){$-\mathbf{v}$}}
\put(0.2 ,0.4 ){\makebox( 0.5, 0.5){$-\mathbf{v}'$}}
% Label the angle of rotation, phi.
\put(6.5 ,3.9){\vector (-4 , -3 ){0.45   }}
\put(6.5 ,3.7){\makebox( 0.5, 0.5){$\phi$}}
\put(1.8 ,1 ){\vector (-3 , -2 ){0.45   }}
\put(1.7 ,0.8 ){\makebox( 0.5, 0.5){$\phi$}}
\end{picture}

```

Fig. 3.5.4: Savebox: XmYZ



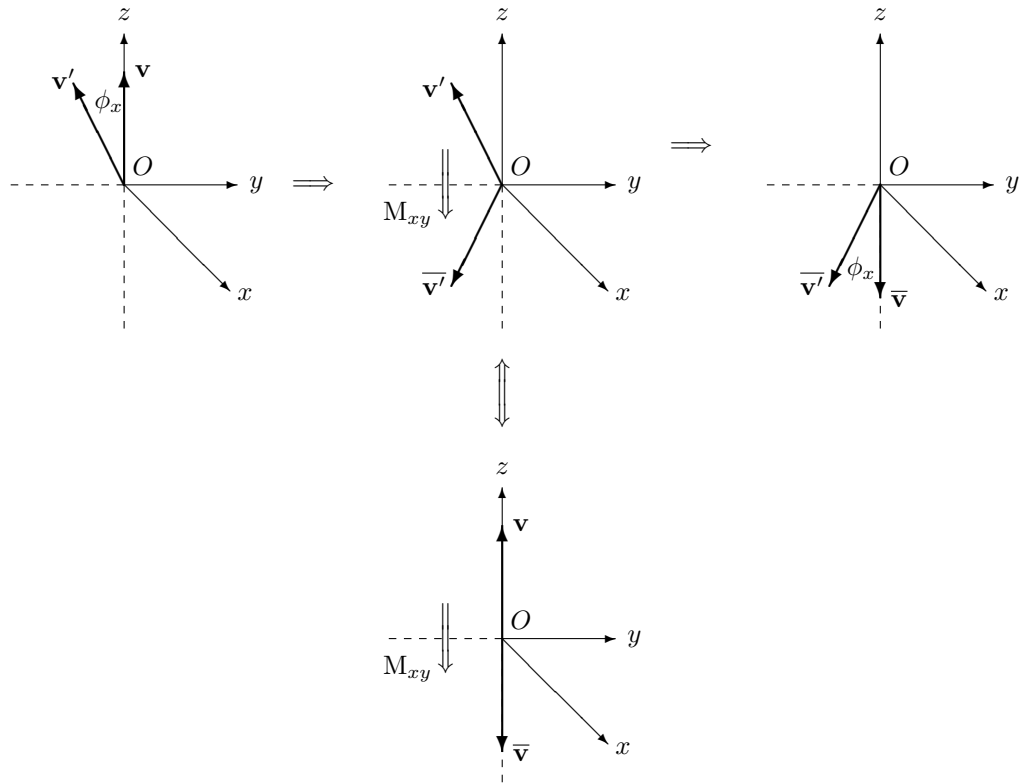
Savebox: XmYZ

```

\newsavebox{\XmYZ}
\savebox{\XmYZ}(4 ,4.5){
\begin{picture}(4 ,4.5)
% Draw the coordinates.
\put(2 ,2 ){\vector(1,-1){1.4}}           % x-axis
\put(2 ,2 ){\vector(1, 0){1.5}}           % y-axis
\put(2 ,2 ){\vector(0, 1){2 }}            % z-axis
\multiput(2 ,2 )(-0.2, 0 ){8 }{\line(-1, 0){0.1}}
\multiput(2 ,2 )( 0 , -0.2){10}{\line( 0,-1){0.1}}
% Label the coordinates.
\put(3.35,0.3 ){\makebox(0.5,0.5){$x$}}
\put(3.5 ,1.75){\makebox(0.5,0.5){$y$}}
\put(1.75,4 ){\makebox(0.5,0.5){$z$}}
\put(2 ,2 ){\makebox(0.5,0.5){$O$}}
\end{picture}}

```

Fig. 3.5.5: Rotation and Mirror operators



Definition

```

\begin{picture}(14,10.5)
\put(0,0){\makebox(14,10.5){}}
% Rotation operator R_x:
% Draw and label the coordinate axes.
% Use the savebox: XmYZ.
\put( 0 ,6 ){\usebox {\XmYZ}}
% Draw and label the vectors before and after the rotation operator R_x.
\thicklines
\put( 2 ,8 ){\vector ( 0 , 1 ){1.5}}
\put( 2 ,8 ){\vector (-1 , 2 ){0.67}}
\thinlines
\put( 2 ,9.25){\makebox( 0.5, 0.5){\bf v}}
\put( 0.95,9.15){\makebox( 0.5, 0.5){\bf v}'}
% Label the angle of rotation phi_x.
\put( 1.55,8.9 ){\makebox( 0.5, 0.4){\phi_x}}
%
% Draw the error.
\put( 4 ,7.5 ){\makebox( 1 , 1 ){\lTo}}
%

```

```

% Mirror operator M_xy:
% Draw and label the coordinate axes.
% Use the savebox: XmYZ.
\put( 5 ,6 ){\usebox {\XmYZ}}
% Draw and label the vectors before and after the mirror operator M_xy.
\thicklines
\put( 7 ,8 ){\vector (-1 , 2 ){0.67 }}
\put( 7 ,8 ){\vector (-1 ,-2 ){0.67 }}
\thinlines
\put( 5.85,9.05){\makebox( 0.5, 0.5){${\bf v}' }}
\put( 5.85,6.45){\makebox( 0.5, 0.5){${\bf v}'}}
% Draw and label the mirror operator.
\put( 6 ,8.15){\makebox( 0.5, 0.5){$\parallel }}
\put( 6 ,7.75){\makebox( 0.5, 0.5){$\parallel }}
\put( 6 ,7.35){\makebox( 0.5, 0.5){$\Downarrow }}
\put( 5.5 ,7.35){\makebox( 0.5, 0.5){${\rm M}_{xy} }}
%
% Draw the arrow.
\put( 9 ,8 ){\makebox( 1 , 1 ){${\lvert}To }}
%
% Rotation operator R_x:
% Draw and label the coordinate axes.
% Use the savebox: XmYZ.
\put(10 ,6 ){\usebox {\XmYZ}}
% Draw and label the vectors before and after the rotation operator R_x.
\thicklines
\put(12 ,8 ){\vector (-1 ,-2 ){0.67 }}
\put(12 ,8 ){\vector ( 0 ,-1 ){1.5 }}
\thinlines
\put(10.85,6.45){\makebox( 0.5, 0.5){${\bf v}'}}
\put(12 ,6.25){\makebox( 0.5, 0.5){${\bf v}} }
% Label the angle of rotation phi_x.
\put(11.5 ,6.7 ){\makebox( 0.5, 0.4){$\phi_x }}
%
% Draw the arrow.
\put( 6 ,5.4 ){\makebox( 2 , 0.5){$\Uparrow }}
\put( 6 ,5 ){\makebox( 2 , 0.5){$\parallel }}
\put( 6 ,4.6 ){\makebox( 2 , 0.5){$\Downarrow }}
%

```

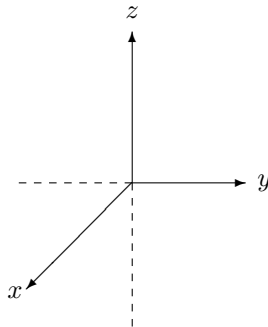


```

% Mirror operator M_xy:
% Draw and label the coordinate axes.
% Use the savebox: XmYZ.
  \put( 5 ,0 ){\usebox {\XmYZ}}
% Draw and label the vectors before and after the mirror operator M_xy.
  \thicklines
  \put( 7 ,2 ){\vector ( 0 , 1 ){1.5      }}
  \put( 7 ,2 ){\vector ( 0 ,-1 ){1.5      }}
  \thinlines
  \put( 7 ,3.3 ){\makebox( 0.5, 0.4){${\bf v}      $}}
  \put( 7 ,0.3 ){\makebox( 0.5, 0.4){${\bf Line}{\bf v}} $}}
% Draw and label the mirror operator.
  \put( 6 ,2.15){\makebox( 0.5, 0.5){${\parallel}      $}}
  \put( 6 ,1.75){\makebox( 0.5, 0.5){${\parallel}      $}}
  \put( 6 ,1.35){\makebox( 0.5, 0.5){${\Downarrow}      $}}
  \put( 5.5 ,1.35){\makebox( 0.5, 0.5){${\rm M}_{xy}      $}}
\end{picture}

```

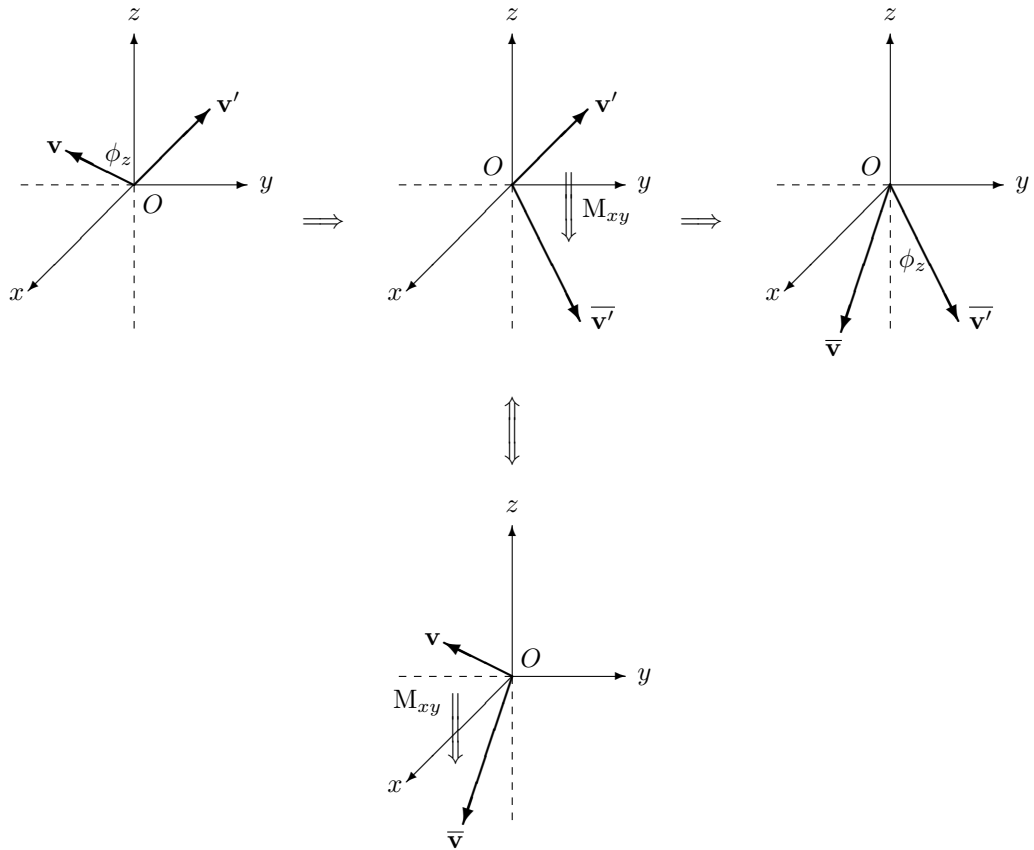
Fig. 3.5.6: Savebox: XpYZ



Savebox: XpYZ

```
\newsavebox{\XpYZ}
\savebox{\XpYZ}(4 ,4.5){
\begin{picture}(4 ,4.5)
% Draw the coordinates.
\put(2 ,2 ){\vector(-1,-1){1.4}}           % x-axis
\put(2 ,2 ){\vector( 1, 0){1.5}}           % y-axis
\put(2 ,2 ){\vector( 0, 1){2 }}           % z-axis
\multiput(2 ,2 )(-0.2, 0 ){8 }\line(-1, 0){0.1}
\multiput(2 ,2 )( 0 , -0.2){10}\line( 0,-1){0.1}
% Label the coordinates.
\put(0.2 ,0.3 ){\makebox(0.5,0.5){$x$}}
\put(3.5 ,1.75){\makebox(0.5,0.5){$y$}}
\put(1.75,4 ){\makebox(0.5,0.5){$z$}}
\end{picture}}
```

Fig. 3.5.7: Rotation and Mirror operators



Definition

```

\begin{picture}(14,11.5)
\put(0,0){\makebox(14,11.5){}}
% Rotation operator R_z:
% Draw and label the coordinate axes.
% Use the savebox: XpYZ.
\put( 0 ,7 ){\usebox {\XpYZ}}
% Draw the origin 0.
\put( 2 ,8.5 ){\makebox( 0.5, 0.5){$0$}}
% Draw and label the vectors before and after the rotation operator R_z.
\thicklines
\put( 2 ,9 ){\vector (-2 , 1 ){0.9}}
\put( 2 ,9 ){\vector ( 1 , 1 ){1}}
\thinlines
\put( 0.7 ,9.25){\makebox( 0.5, 0.5){${\bf v}$}}
\put( 3 ,9.85){\makebox( 0.5, 0.5){${\bf v}'$}}
% Label the angle of rotation phi_z.
\put( 1.55,9.2 ){\makebox( 0.5, 0.4){${\phi}_z$}}

```

```

%
% Draw the error.
\put( 4 ,8 ){\makebox( 1 , 1 ){\lTo      $}}
%
% Mirror operator M_xy:
% Draw and label the coordinate axes.
% Use the savebox: XpYZ.
\put( 5 ,7 ){\usebox {\XpYZ}}
% Draw the origin 0.
\put( 6.5 ,9 ){\makebox( 0.5, 0.5){$0      $}}
% Draw and label the vectors before and after the mirror operator M_xy.
\thicklines
\put( 7 ,9 ){\vector ( 1 , 1 ){1          }}
\put( 7 ,9 ){\vector ( 1 ,-2 ){0.9        }}
\thinlines
\put( 8 ,9.85){\makebox( 0.5, 0.5){${\bf v}' $}}
\put( 7.95,7 ){\makebox( 0.5, 0.5){$\Line{{\bf v}'}$}}
% Draw and label the mirror operator.
\put( 7.5 ,8.75){\makebox( 0.5, 0.5){$\parallel $}}
\put( 7.5 ,8.45){\makebox( 0.5, 0.5){$\parallel $}}
\put( 7.5 ,8.15){\makebox( 0.5, 0.5){$\Downarrow $}}
\put( 8 ,8.4 ){\makebox( 0.5, 0.5){${\rm M}_{xy} $}}
%
% Draw the error.
\put( 9 ,8 ){\makebox( 1 , 1 ){\lTo      $}}
%
% Rotation operator R_z:
% Draw and label the coordinate axes.
% Use the savebox: XpYZ.
\put(10 ,7 ){\usebox {\XpYZ}}
% Draw the origin 0.
\put(11.5 ,9 ){\makebox( 0.5, 0.5){$0      $}}
% Draw and label the vectors before and after the rotation operator R_z.
\thicklines
\put(12 ,9 ){\vector ( 1 ,-2 ){0.9          }}
\put(12 ,9 ){\vector (-1 ,-3 ){0.65         }}
\thinlines
\put(12.95,7 ){\makebox( 0.5, 0.5){$\Line{{\bf v}'}$}}
\put(11 ,6.6 ){\makebox( 0.5, 0.5){$\Line{{\bf v}} $}}
% Label the angle of rotation phi_z.
\put(12.05,7.8 ){\makebox( 0.5, 0.4){$\phi_z $}}

```

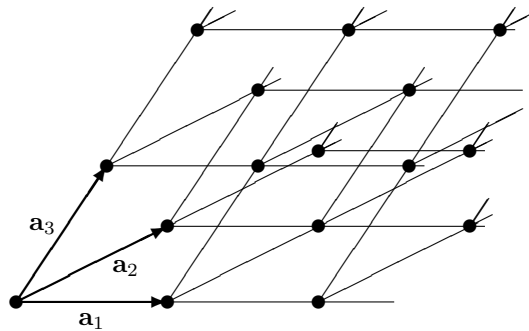
```

%
% Draw the error.
\put( 6 ,5.8 ){\makebox( 2 , 0.5){$\Uparrow $}}
\put( 6 ,5.5 ){\makebox( 2 , 0.5){$\parallel $}}
\put( 6 ,5.2 ){\makebox( 2 , 0.5){$\Downarrow $}}
%
% Mirror operator M_xy:
% Draw and label the coordinate axes.
% Use the savebox: XpYZ.
\put( 5 ,0.5 ){\usebox {\XpYZ}}
% Draw the origin 0.
\put( 7 ,2.5 ){\makebox( 0.5, 0.5){$0 $}}
% Draw and label the vectors before and after the mirror operator M_xy.
\thicklines
\put( 7 ,2.5 ){\vector (-2 , 1 ){0.9 }}
\put( 7 ,2.5 ){\vector (-1 ,-3 ){0.65 }}
\thinlines
\put( 5.7 ,2.75){\makebox( 0.5, 0.5){${\bf v} $}}
\put( 6 ,0.1 ){\makebox( 0.5, 0.5){$\Line{{\bf v}} $}}
% Draw and label the mirror operator.
\put( 6 ,1.85){\makebox( 0.5, 0.5){$\parallel $}}
\put( 6 ,1.55){\makebox( 0.5, 0.5){$\parallel $}}
\put( 6 ,1.25){\makebox( 0.5, 0.5){$\Downarrow $}}
\put( 5.5 ,1.9 ){\makebox( 0.5, 0.5){${\rm M}_{xy} $}}
\end{picture}

```

3.6 Miscellaneous

Fig. 3.6.1: Lattice points



Definition

```

\begin{picture}(7,4.4)
\put(0,0){\makebox(7,4.4){}}
% Draw and label three primitive vectors.
\thicklines
\put(0.1,0.5){\vector(1,0){2}} % {\bf a_1}
\put(0.1,0.5){\vector(2,1){2}} % {\bf a_2}
\put(0.1,0.5){\vector(2,3){1.2}} % {\bf a_3}
\thinlines
\put(0.85,0){\makebox(0.5,0.5){${\bf a}_1$}}
\put(1.3,0.7){\makebox(0.5,0.5){${\bf a}_2$}}
\put(0.2,1.25){\makebox(0.5,0.5){${\bf a}_3$}}
% Draw lines parallel to the vector a_1.
\put(0.1,0.5){\line(1,0){5}} % (0,0,0)
\put(1.3,2.3){\line(1,0){4.2}} % (0,0,1)
\put(2.5,4.1){\line(1,0){4.2}} % (0,0,2)
\put(2.1,1.5){\line(1,0){4.2}} % (0,1,0)
\put(3.3,3.3){\line(1,0){3.5}} % (0,1,1)
\put(4.1,2.5){\line(1,0){2.2}} % (0,2,0)
% Draw lines parallel to the vector a_2.
\put(0.1,0.5){\line(2,1){4.3}} % (0,0,0)
\put(2.1,0.5){\line(2,1){4.3}} % (1,0,0)
\put(4.1,0.5){\line(2,1){2.3}} % (2,0,0)
\put(1.3,2.3){\line(2,1){2.3}} % (0,0,1)
\put(3.3,2.3){\line(2,1){2.3}} % (1,0,1)
\put(5.3,2.3){\line(2,1){1.5}} % (2,0,1)
\put(2.5,4.1){\line(2,1){0.5}} % (0,0,2)
\put(4.5,4.1){\line(2,1){0.5}} % (1,0,2)
\put(6.5,4.1){\line(2,1){0.5}} % (2,0,2)

```

```

% Draw lines parallel to the vector a_3.
\put(0.1 ,0.5 ){\line (2 ,3 ){2.6 }} % (0,0,0)
\put(2.1 ,0.5 ){\line (2 ,3 ){2.6 }} % (1,0,0)
\put(4.1 ,0.5 ){\line (2 ,3 ){2.6 }} % (2,0,0)
\put(2.1 ,1.5 ){\line (2 ,3 ){1.4 }} % (0,1,0)
\put(4.1 ,1.5 ){\line (2 ,3 ){1.4 }} % (1,1,0)
\put(6.1 ,1.5 ){\line (2 ,3 ){0.25}} % (2,1,0)
\put(4.1 ,2.5 ){\line (2 ,3 ){0.25}} % (0,2,0)
\put(6.1 ,2.5 ){\line (2 ,3 ){0.25}} % (1,2,0)

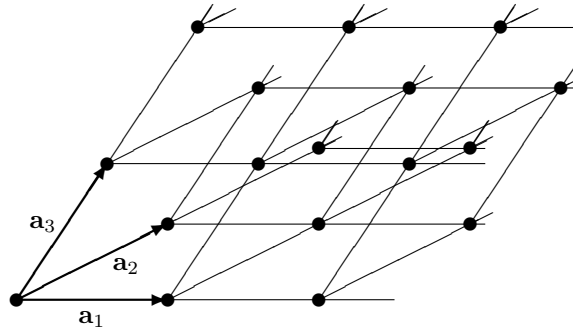
% Draw the lattice points on the first layer.
\put(0.1 ,0.5 ){\circle* {0.18}} % (0,0,0)
\put(2.1 ,0.5 ){\circle* {0.18}} % (1,0,0)
\put(4.1 ,0.5 ){\circle* {0.18}} % (2,0,0)
\put(2.1 ,1.5 ){\circle* {0.18}} % (0,1,0)
\put(4.1 ,1.5 ){\circle* {0.18}} % (1,1,0)
\put(6.1 ,1.5 ){\circle* {0.18}} % (2,1,0)
\put(4.1 ,2.5 ){\circle* {0.18}} % (0,2,0)
\put(6.1 ,2.5 ){\circle* {0.18}} % (1,2,0)

% Draw the lattice points on the second layer.
\put(1.3 ,2.3 ){\circle* {0.18}} % (0,0,1)
\put(3.3 ,2.3 ){\circle* {0.18}} % (1,0,1)
\put(5.3 ,2.3 ){\circle* {0.18}} % (2,0,1)
\put(3.3 ,3.3 ){\circle* {0.18}} % (0,1,1)
\put(5.3 ,3.3 ){\circle* {0.18}} % (1,1,1)

% Draw the lattice points on the third layer.
\put(2.5 ,4.1 ){\circle* {0.18}} % (0,0,2)
\put(4.5 ,4.1 ){\circle* {0.18}} % (1,0,2)
\put(6.5 ,4.1 ){\circle* {0.18}} % (2,0,2)
\end{picture}

```

Fig. 3.6.2: Lattice points



Definition

```

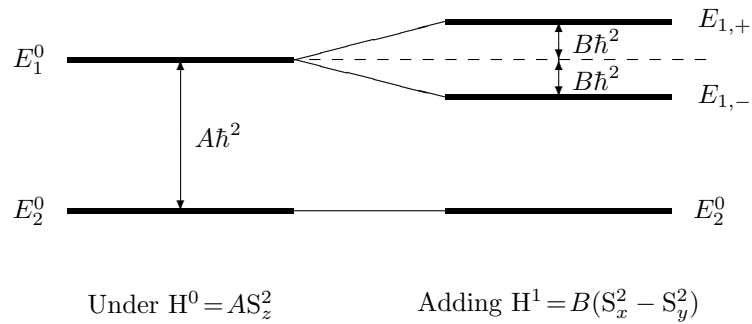
\begin{picture}(7.6,4.4)
\put(0,0){\makebox(7.6,4.4){}}
% Draw and label three primitive vectors.
\thicklines
\put(0.1,0.5){\vector(1,0){2}} % {\bf a_1}
\put(0.1,0.5){\vector(2,1){2}} % {\bf a_2}
\put(0.1,0.5){\vector(2,3){1.2}} % {\bf a_3}
\thinlines
\put(0.85,0){\makebox(0.5,0.5){${\bf a}_1$}}
\put(1.3,0.7){\makebox(0.5,0.5){${\bf a}_2$}}
\put(0.2,1.25){\makebox(0.5,0.5){${\bf a}_3$}}
% Draw lines parallel to the vector a_1.
\multiput(0.1,0.5)(1.2,1.8){3}{\line(1,0){5}}
\multiput(2.1,1.5)(1.2,1.8){2}{\line(1,0){4.2}}
\put(4.1,2.5){\line(1,0){2.2}} % (0,2,0)
% Draw lines parallel to the vector a_2.
\multiput(0.1,0.5)(2,0){2}{\line(2,1){4.3}}
\put(4.1,0.5){\line(2,1){2.3}} % (2,0,0)
\multiput(1.3,2.3)(2,0){3}{\line(2,1){2.3}}
\multiput(2.5,4.1)(2,0){3}{\line(2,1){0.5}}
% Draw lines parallel to the vector a_3.
\multiput(0.1,0.5)(2,0){3}{\line(2,3){2.6}}
\multiput(2.1,1.5)(2,0){3}{\line(2,3){1.4}}
\multiput(4.1,2.5)(2,0){2}{\line(2,3){0.25}}
% Draw the lattice points on the first layer.
\multiput(0.1,0.5)(2,0){3}{\circle*{0.18}}
\multiput(2.1,1.5)(2,0){3}{\circle*{0.18}}
\multiput(4.1,2.5)(2,0){2}{\circle*{0.18}}

```



```
% Draw the lattice points on the second layer.
\multiput(1.3 ,2.3 )(2 ,0 ){3}{\circle* {0.18}}
\multiput(3.3 ,3.3 )(2 ,0 ){3}{\circle* {0.18}}
% Draw the lattice points on the third layer.
\multiput(2.5 ,4.1 )(2 ,0 ){3}{\circle* {0.18}}
\end{picture}
```

Fig. 3.6.3: Splitting of the energy level



Definition

```

\begin{picture}(10.2,4.25)
\put(0,0){\makebox(10.2,4.25){}}
% Draw the unperturbed energies E_1^0 and E_2^0.
\linethickness{2pt}
\put(1 ,3.5 ){\line (1 , 0 ){3 }}
\put(1 ,1.5 ){\line (1 , 0 ){3 }}
\thinlines
% Draw internal lines.
\put(4 ,3.5 ){\line (4 , 1 ){2 }}
\put(4 ,3.5 ){\line (4 ,-1 ){2 }}
\put(4 ,1.5 ){\line (1 , 0 ){2 }}
% Draw the perturbed energies E_{1,+}, E_{2,+} and E_2.
\linethickness{2pt}
\put(6 ,4 ){\line (1 , 0 ){3 }}
\put(6 ,3 ){\line (1 , 0 ){3 }}
\put(6 ,1.5 ){\line (1 , 0 ){3 }}
\thinlines
% Label E_1^0, E_2^0 and the energy difference between them.
\put(0 ,3.25){\makebox(1 , 0.5){$E_1^0 $}}
\put(0 ,1.25){\makebox(1 , 0.5){$E_2^0 $}}
\put(2.5,2.5 ){\vector (0 , 1 ){1 }}
\put(2.5,2.5 ){\vector (0 ,-1 ){1 }}
\put(2.5,2.25){\makebox(1 , 0.5){$A \hbar^2 $}}
% Label the energies E_{1,+}, E_{1,-} and E_2^0.
\put(9.2,3.75){\makebox(1 , 0.5){$E_{1,+} $}}
\put(9.2,2.75){\makebox(1 , 0.5){$E_{1,-} $}}
\put(9 ,1.25){\makebox(1 , 0.5){$E_2^0 $}}

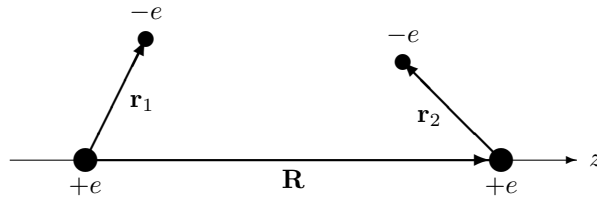
```

```

% Label the energy differences between E_{1,+}, E_{1,-}, and E_{1^0}.
\multiput(4.2,3.5)(0.3,0){18}{\line(1,0){0.15}}
\put(7.5,3.75){\vector(0,1){0.25}}
\put(7.5,3.75){\vector(0,-1){0.25}}
\put(7.5,3.25){\vector(0,1){0.25}}
\put(7.5,3.25){\vector(0,-1){0.25}}
\put(7.5,3.5){\makebox(1,0.5){\B \hbar^2}}
\put(7.5,3){\makebox(1,0.5){\B \hbar^2}}
% Label the cases.
\put(1,0){\makebox(3,0.5)
    {\Under ${\rm H}^0\!=\!A {\rm S}_z^2}}
\put(5.5,0){\makebox(4,0.5)
    {\Adding ${\rm H}^1\!=\!B ({\rm S}_x^2-{\rm S}_y^2)}}
\end{picture}

```

Fig. 3.6.4: Two hydrogen atoms



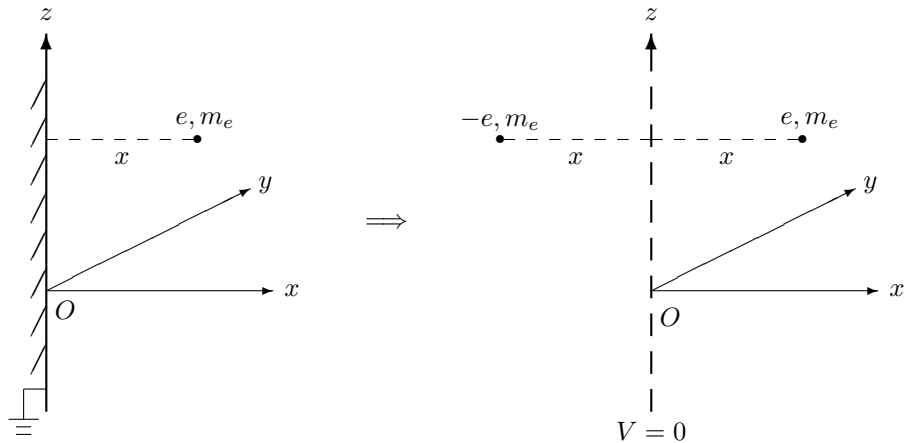
Definition

```

\begin{picture}(8,2.8)
\put(0,0){\makebox(8,2.8){}}
% Draw and label the z-axis.
\put(0 ,0.6){\vector ( 1 ,0 ){7.5 }}
\put(7.5 ,0.35){\makebox( 0.5,0.5){$z }}
% Draw and label two protons.
\put(1 ,0.6){\circle* {0.3 }}
\put(6.5 ,0.6){\circle* {0.3 }}
\put(0.7 ,0){\makebox( 0.6,0.5){$+e }}
\put(6.2 ,0){\makebox( 0.6,0.5){$+e }}
% Draw and label the vector between the protons.
\thicklines
\put(1.15,0.6){\vector ( 1 ,0 ){5.2 }}
\thinlines
\put(3.5 ,0.1){\makebox( 0.5,0.5){$\bf R }}
% Draw and label two electrons.
\put(1.8 ,2.2){\circle* {0.2 }}
\put(5.2 ,1.9){\circle* {0.2 }}
\put(1.5 ,2.3){\makebox( 0.6,0.5){$-e }}
\put(4.9 ,2){\makebox( 0.6,0.5){$-e }}
% Draw and label the vectors from the protons to the electrons.
\thicklines
\put(1 ,0.6){\vector ( 1 ,2 ){0.8 }}
\put(6.5 ,0.6){\vector (-1 ,1 ){1.3 }}
\thinlines
\put(1.5 ,1.1){\makebox( 0.5,0.5){${\bf r}_1}}
\put(5.3 ,0.9){\makebox( 0.5,0.5){${\bf r}_2}}
\end{picture}

```

Fig. 3.6.5: Method of imaging charge



Definition

```

\begin{picture}(12,6)
\put(0,0){\makebox(x,y){}}
\put(0,0){\makebox(12,6){}}
\put(0,0){\makebox( 4,6){}}
\put(6,0){\makebox( 6,6){}}
% Draw the plane.
\thicklines
\put( 0.5 ,0.5 ){\vector (0 ,1 ){5 }}
\thinlines
\multiput(0.3,1 )( 0 ,0.5){8}{\line( 1,2){0.2 }}
% Label the plane to be grounded.
\put( 0.2 ,0.8 ){\line (1 , 0 ){0.3 }}
\put( 0.2 ,0.8 ){\line (0 ,-1 ){0.4 }}
\put( 0 ,0.4 ){\line (1 , 0 ){0.4 }}
\put( 0.1 ,0.3 ){\line (1 , 0 ){0.2 }}
\put( 0.1 ,0.2 ){\line (1 , 0 ){0.2 }}
% Draw and label the coordinate axes.
\put( 0.5 ,2.1 ){\vector (1 , 0 ){3 }}
\put( 0.5 ,2.1 ){\vector (2 , 1 ){2.7 }}
\put( 3.5 ,1.85){\makebox(0.5, 0.5){$x }}
\put( 3.15,3.25){\makebox(0.5, 0.5){$y }}
\put( 0.25,5.5 ){\makebox(0.5, 0.5){$z }}
\put( 0.5 ,1.6 ){\makebox(0.5, 0.5){$0 }}
% Draw and label the electron.
\multiput(0.5,4.1)( 0.3,0 ){7}{\line( 1,0){0.15}}
\put( 2.5 ,4.1 ){\circle* {0.12 }}
\put( 2.2 ,4.1 ){\makebox(0.8, 0.5){$e,m_e }}
\put( 1.25,3.6 ){\makebox(0.5, 0.5){$x }}

```

```

%
% Draw the arrow.
\put( 4.5 ,2.75){\makebox(1 , 0.5){$\lTo $}}
%
% Draw and label the potential.
\thicklines
\multiput(8.5,0.5)( 0 ,0.5){9}{\line( 0,1){0.3 }}
\put( 8.5 ,5 ){\vector (0 ,1 ){0.5 }}
\thinlines
\put( 8.1 ,0 ){\makebox(0.8 ,0.5){$V = 0 $}}
% Draw and label the coordinate axes.
\put( 8.5 ,2.1 ){\vector (1 , 0 ){3 }}
\put( 8.5 ,2.1 ){\vector (2 , 1 ){2.7 }}
\put(11.5 ,1.85){\makebox(0.5, 0.5){$x $}}
\put(11.15,3.25){\makebox(0.5, 0.5){$y $}}
\put( 8.25,5.5 ){\makebox(0.5, 0.5){$z $}}
\put( 8.5 ,1.5 ){\makebox(0.5, 0.5){$0 $}}
% Draw and label the electron.
\multiput(8.5,4.1)( 0.3,0 ){7}{\line( 1,0){0.15}}
\put(10.5 ,4.1 ){\circle* {0.12 }}
\put(10.2 ,4.1 ){\makebox(0.8, 0.5){$ e,m_e $}}
\put( 9.25,3.6 ){\makebox(0.5, 0.5){$ x $}}
% Draw and label the image charge.
\multiput(8.5,4.1)(-0.3,0 ){7}{\line(-1,0){0.15}}
\put( 6.5 ,4.1 ){\circle* {0.12 }}
\put( 6 ,4.1 ){\makebox(1 , 0.5){$-e,m_e $}}
\put( 7.25,3.6 ){\makebox(0.5, 0.5){$ x $}}
\end{picture}

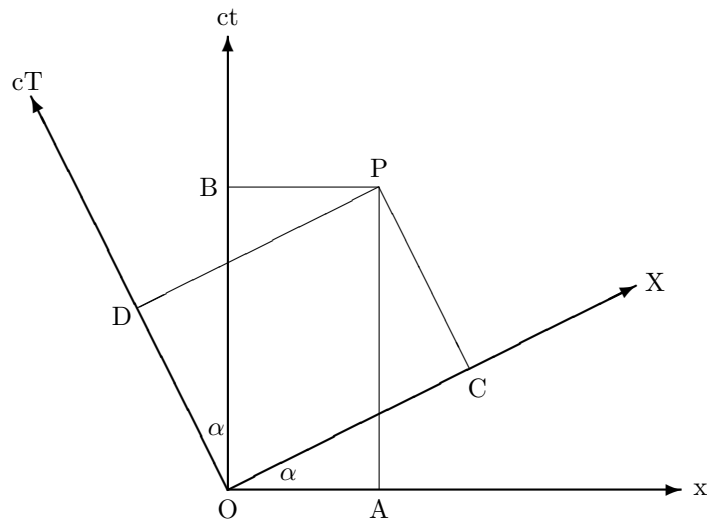
```

Chapter 4

Miscellaneous

4.1 Special Relativity

Fig. 4.1.1: Lorentz transformation



Definition

```

\begin{picture}(9.5,7)
\put(0,0){\makebox(9.5,7){}}
% Draw the x-ct and X-cT coordinate axes.
\thicklines
\put(3 ,0.5 ){\vector ( 1 , 0 ){6 }}      % x -axis
\put(3 ,0.5 ){\vector ( 0 , 1 ){6 }}      % ct-axis
\put(3 ,0.5 ){\vector ( 2 , 1 ){5.4}}     % X -axis
\put(3 ,0.5 ){\vector (-1 , 2 ){2.6}}     % cT-axis
\thinlines
% Label the coordinate axes.
\put(9 ,0.25){\makebox( 0.5, 0.5){x}}     % x -axis
\put(2.75,6.5 ){\makebox( 0.5, 0.5){ct}}  % ct-axis
\put(8.4 ,3. ){\makebox( 0.5, 0.5){X}}    % X -axis
\put(0.1 ,5.65){\makebox( 0.5, 0.5){cT}} % cT-axis
\put(2.75,0 ){\makebox( 0.5, 0.5){0}}    % origin
% Draw the auxiliary lines.
\put(5 ,4.5 ){\line ( 0 , -1 ){4 }}       % P-A
\put(5 ,4.5 ){\line (-1 , 0 ){2 }}       % P-B
\put(5 ,4.5 ){\line ( 1 , -2 ){1.2}}     % P-C
\put(5 ,4.5 ){\line (-2 , -1 ){3.2}}     % P-D

```



```

% Label the points.
\put(4.75,4.5 ){\makebox( 0.5, 0.5){P}}           % point P
\put(4.75,0   ){\makebox( 0.5, 0.5){A}}           % point A
\put(2.5 ,4.25){\makebox( 0.5, 0.5){B}}           % point B
\put(6.05,1.6 ){\makebox( 0.5, 0.5){C}}           % point C
\put(1.35,2.55){\makebox( 0.5, 0.5){D}}           % point D
% Label the angles.
\put(3.6 ,0.5 ){\makebox( 0.4, 0.4){$\alpha$}} % between x - and X -axes
\put(2.65,1.1 ){\makebox( 0.4, 0.4){$\alpha$}} % between ct- and cT-axes
\end{picture}

```

